

FLEXNET LICENSING

END USER GUIDE



Product Version 11.4
Document revision 01

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Introduction to *FLEXnet Licensing End User Guide*

This manual, *FLEXnet Licensing End User Guide*, describes the basic concepts of FLEXnet Licensing, license models, and concepts for designing license policies. It contains the following chapters:

Table 1: Help Navigation Table

Topic	Content
Introduction to FLEXnet Licensing End User Guide	Provides an overview of the <i>FLEXnet Licensing End User Guide</i> , including Help Library conventions and usage.
Welcome to Macrovision	Provides an overview of Macrovision Corporation, including information about Technical Support, online communities, and other Macrovision products.
Chapter 1, License File Basics	Contains basic information license files and their proper usage.
Chapter 2, Managing Licenses from Multiple Vendors	Provides an overview of license file administration, including several scenarios of different, successful license management strategies.
Chapter 3, Selecting License Server Machines	This chapter helps you determine which machines to use as license server machines.
Chapter 4, The Options File	Explains what options files are how they allow the license administrator to control various operating parameters of FLEXnet Licensing.

Table 1: Help Navigation Table

Topic	Content
Chapter 5, License Administration Tools	Provides descriptions of the different license administration utilities as well as procedural information regarding their use.
Chapter 6, Mobile Licensing	Provides descriptions of and explanations of correct usage for different types of mobile licensing.
Chapter 7, Hostids for FLEXnet Licensing: Supported Platforms	Provides information about the various platforms supported by FLEXnet Licensing.
Chapter 8, License File Format	Provides information about license file format and syntax within FLEXnet Licensing.
Chapter 9, The License Server Manager	Discusses license server administration. Includes correct command-line syntax and procedural information about how to start the license server manager on different platforms.
Appendix A, Troubleshooting Guide	Provides basic troubleshooting information for FLEXnet Licensing.
Appendix B, FLEXnet Licensing Environment Variables	Provides a complete listing and definitions of all FLEXnet Licensing environment variables. Includes procedural information as to how they should be set.
Appendix C, FLEXnet Licensing Error Codes	Provides all error codes found within FLEXnet Licensing.
Appendix D, The Report Log File	Explains how to use the Report Log file and manage its output.
Appendix E, The Debug Log File	Explains how to use the Debug Log file and manage its output.
Appendix F, FLEXnet Licensing Versions	Discusses how FLEXnet Licensing supports licenses that allow one of several kinds of mobile licensing, including node-locked licenses.








Documentation Conventions

In this documentation, reader alert and style conventions are used to bring your attention to specific information or help you identify information.

Reader Alert Conventions

Reader alerts are used throughout this documentation to notify you of both supplementary and essential information. The following table explains the meaning of each alert.

Table 2: Reader Alert Conventions

Image	Alert Name	Description
	Note	Notes are used to draw attention to pieces of information that should stand out.
	Important Note	Important notes are used for information that is essential for users to read.
	Caution	Cautions indicate that this information is critical to the success of the desired feature or product functionality.
	Tip	Tips are used to indicate helpful information that could assist you in better utilizing the desired function or feature.
	Best Practices	Best Practices alerts instruct you on the best way to accomplish a task.
	Security	Security alerts identify security issues.
	Procedure	The Procedure graphic indicates that procedural instructions follow.

Style Conventions

The following style conventions are used throughout this documentation.

Table 3: Style Conventions

Style	Example	Description
User Interface Elements	On the File menu, click Open .	User interface elements appear in bold when referenced in tasks.
Variables	<i>fileName</i>	Variables appear in italics.
Code	<code>#define HWND_BROADCAST 0xffff</code>	Code snippets appear in a monospace typeface.

Table 3: Style Conventions (cont.)

Style	Example	Description
User Inputted Text	Type <code>\$D(install)</code> .	Text that is to be entered as a literal value is displayed in a monospace typeface, in bold, and in blue.
File Name and Directory Paths	My files are located in the C:\MyDocuments\SampleCode directory.	File names and directory paths are presented in a monospace typeface.
Command-Line Statements	To run the installation silently, enter: <code>Setup.exe /s /v/qn</code>	Command-line statements and parameters are presented in a monospace typeface.
Environment Variables	Set the value of the windir environment variable to your	Environment variables are presented in a monospace typeface.
Examples	Create two groups, one called Admins and the other called General .	Examples are presented in bold.
Functions	FeatureAddItem adds a new feature to a script-created feature set.	Functions are presented in bold.
Properties	In the Name property, enter a name for this custom control that is unique among all of the controls in your project.	Properties are presented in bold.
Screen Output	If you type an incorrect parameter, the message <code>The system cannot find the path specified.</code> is displayed.	Screen output (from a log file or from the console) is displayed in a monospace typeface, and in blue.

Welcome to Macrovision

Company Information

Macrovision Corporation is the market leader in electronic licensing, installation, and digital rights management (DRM) technologies. Over 50,000 software vendors and virtually all of the Fortune 1,000 companies use Macrovision's technologies to maximize the value of their software. Software Value Management solutions bridge the gap between pricing and packaging software on the development side, and purchasing and managing that software on the enterprise side. Macrovision markets the FLEXnet Software Value Management platform, which includes the InstallShield suite of software installation, repackaging, and update solutions; these solutions are deployed on more than 500 million desktops worldwide. Macrovision holds more than 910 software licensing, DRM, and content protection patents worldwide. Macrovision is headquartered in Santa Clara, California, and has offices worldwide.

Macrovision Solutions

Maximize the Value of Your Software

Software Value Management is a set of best practices that allows software vendors and their enterprise customers to maximize the value of the software applications they create, use, and maintain.

Once an application is developed by the engineering department, publishers use Software Value Management tools to maximize its revenue potential. These tools include installers and licensing tools that help publishers flexibly package, price, and protect their products. Their enterprise customers use Software Value Management

tools to maximize the productivity that they get from the software they purchase. These tools enable corporate IT staff to repackaging applications, resolve potential conflicts, optimize license purchases, and manage updates.

Table 1: Macrovision Software Technologies Group Solutions

Industries & Activities	FLEXnet Software Value Management Solutions
Software Vendors: <ul style="list-style-type: none"> • Market Software • Sell Software • Distribute Software • Service Software • Renew Software 	<ul style="list-style-type: none"> • InstallShield—Tools for authoring installations and software management for any operating system. • FLEXnet Publisher—Price, package, protect their product, and manage software licenses throughout their lifecycle to better meet market needs and maximize revenue.
Enterprise IS and IT: <ul style="list-style-type: none"> • Buy Software • Prepare & Deploy Software • Maintain Software • Renew Software 	<ul style="list-style-type: none"> • InstallShield—Tools for authoring installations and software management for any operating system. • FLEXnet Publisher—Price, package, protect my product, and manage software licenses throughout their lifecycle to better meet market needs and maximize revenue. • FLEXnet AdminStudio—Application packaging, customization, testing, and workflow management for the enterprise. • FLEXnet Manager—Maximize the value of your software assets through accurate usage reporting and centralized license management.

Try a Macrovision Solution Today!

Evaluation copies of Macrovision solutions are available from the Macrovision Web site or from our sales staff. Visit us online at <http://www.macrovision.com>, or call today at (1) (800) 809-5659 (North America) or (44) (117) 903- 0650 (Europe, Middle East, and Africa).

Macrovision Professional Services

Macrovision offers more than industry-leading software. We also provide training, technical support, and consulting services that solve all your software installation, updating, and enterprise application management needs.

Expert Training Services

Whether you're a novice or an experienced user wishing to refine your skill set, Macrovision's training courses are the answer.

Macrovision's professional trainers are authorities on installation engineering, updating, enterprise software packaging, software licensing, and license management. They will teach you the skills you need to become an expert.

- Only Macrovision offers classes run by Macrovision-certified trainers.
- Every class features hands-on training for solving real-world issues.
- Private, on-site courses customized to your company's needs are also available.

Visit <http://www.macrovision.com/education> today to find out more or fill out our online form.

Product Support Services

Whenever you need assistance, Macrovision's technical support staff can answer any question that you have and help you overcome any issue that you face.

- Besides the many award-winning support resources on the Macrovision Web site, Macrovision offers a number of annually renewable maintenance plans to meet your specific needs.
- Choose the maintenance plan that best fits your needs and budget.
- Get personalized assistance from Macrovision's senior engineers and support technicians.

Visit <http://www.macrovision.com/support/index.shtml> today to find out more.

Expert Consulting Services

Macrovision is the premier source for installation engineering, updating, enterprise software packaging, software licensing, and license management services worldwide.

- Get the additional expertise you need to complete your projects on time and on budget.
- Get professional results without tying up your company's internal resources.
- Work alongside our experts to learn invaluable techniques and best practices.
- Visit <http://www.macrovision.com/consulting> today to find out more or fill out our online form.

Additional Contact Information

Table 2: Additional Contact Information for Macrovision Professional Services

Location	Telephone Number
The Americas, Australia, New Zealand	(1) (847) 466-6000
Europe, Middle East, Africa	(44) (0) (117) 903-0650
Asia-Pacific	(81) (3) 5774-6253

Technical Support Resources

Macrovision's Product Support Services team offers a set of comprehensive resources to help you find the answers you need. Comprehensive user documentation for your Macrovision product can be found in the product help library. Also, online resources such as our Knowledge Base provide quick access to years of experience at no cost, while maintenance plans give you more robust support with our expert engineers. Take a look at your options below and see which solution is right for you.

Knowledge Base

The Knowledge Base is located in the Support section of the Macrovision Web site at <http://www.macrovision.com/support/index.shtml>. It contains answers to many commonly asked questions and includes new information about FLEXnet Licensing that may not appear in the documentation. You can use the Knowledge Base search engine to search articles by phrases, numbers, platforms, and version.

Support Site

In addition to enabling you to search the Knowledge Base, the Macrovision Support site at <http://www.macrovision.com/support/index.shtml> enables you to:

- Obtain FLEXnet Licensing updates.
- Submit FLEXnet Licensing feedback.
- View webinars.
- Perform FLEXnet Licensing registration.
- Obtain FLEXnet Licensing white papers, case studies, marketing materials, and training materials.
- Obtain object libraries and sample projects.

Online Communities

The online communities are another excellent resource when you have questions about using FLEXnet Licensing. In these communities, users like you share tips and ideas and help each other get the most out of FLEXnet Licensing. Visit the communities in the Support section of our Web site, available at <http://community.macrovision.com>. You can also visit the Centralized Enterprise Licensing User Group community, which can be found at <http://celug.com>.

Contacting Macrovision Technical Support

Macrovision offers a variety of maintenance plans to fit the individual needs of all of our customers. Please visit <http://www.macrovision.com/support/maintenance.shtml> to find the plan that suits you best.

Contacting Macrovision Corporation

You may contact us from anywhere in the world by visiting the Macrovision Web site at <http://www.macrovision.com>.

United States

Table 3: United States Contact Information

Office	Address	Telephone
Corporate Headquarters Santa Clara Office Video and Music Technologies FLEXnet Publisher	Macrovision Corporation 2830 De La Cruz Blvd. Santa Clara, CA 95050	Tel: (408) 562-8400 Fax: (408) 567-1800 Email: corpinfo@macrovision.com
Macrovision Chicago Office Licensing Technologies InstallShield, InstallAnywhere, FLEXnet AdminStudio, FLEXnet Manager	Macrovision Corporation 900 National Pkwy., Suite 125 Schaumburg, IL 60173	Tel: (847) 466-4000 Toll Free (800) 374-4353 Sales: (847) 466-6000 Sales Toll Free: (800) 809-5659 Order Fax: (847) 619-0788
Macrovision San Francisco Office Games Technologies	Macrovision Corporation 795 Folsom Street, 2nd Floor - Suite 200 San Francisco, CA 94107	Tel: (415) 255-3060 Fax: (415) 255-0910 Email: gamesales@macrovision.com

Table 3: United States Contact Information (cont.)

Office	Address	Telephone
Macrovision New York Office Information Commerce Group, eMeta, eRights Suite, RightAccess, RightCommerce, eRightsWEB	Macrovision Corporation 81 Franklin Street, Suite 500 New York, NY 10013	Tel: (212) 219-4400 Toll Free: (800) 804-0103 Fax: (212) 219-4401

Europe, Middle East, and Africa Region

Table 4: Europe, Middle East, & Africa Contact Information

Office	Address	Telephone
Macrovision UK Maidenhead Office	Macrovision UK Ltd. Malvern House 14-18 Bell Street Maidenhead Berkshire, SL6 1BR United Kingdom	Tel: (44) (870) 871 1111 Fax: (44) (870) 871 1161
Macrovision UK/Europe Cheshire Office FLEXnet Publisher, FLEXnet Manager	Macrovision Corporation Vision House, Priory Court Preston Brook, Cheshire, WA7 3FR United Kingdom	Tel: (44) (870) 873 6300 Fax: (44) (192) 870 6329
Macrovision UK/Europe Cheshire Office InstallShield, InstallAnywhere, Update Service, FLEXnet AdminStudio	Macrovision Corporation Vision House, Priory Court Preston Brook, Cheshire, WA7 3FR United Kingdom	Tel: (44) (117) 903 0650 German: (44) (192) 870 6315 French: (44) (192) 870 6314 Spanish: (44) (192) 870 6311 Fax: (44) (192) 870 6329
Macrovision France FLEXnet Manager	Macrovision Corporation 33 rue de Galilée 75016 Paris France	Tel: (33) 1 44 43 53 44 Fax: (33) 1 44 43 53 91 For all InstallShield and AdminStudio inquiries, please call (44) (192) 870- 6314
Macrovision Netherlands FLEXnet Publisher, FLEXnet AdminStudio, FLEXnet Manager	Macrovision Corporation Busitel 1, Orlyplein 85 1043 DS Amsterdam The Netherlands	Tel: (31) (0) 20 403 7673 Fax: (31) (0) 20 403 7676
Macrovision Alicante Office Games Technologies	Macrovision Corporation Av. Jaime I El Conquistador 1-3 Bajo El Campello Alicante 03560 Spain	Tel: (34) 956 107 771 Email: gamesales@ macrovision.com

Asia Region

Table 5: Macrovision Asia Region Contact Information

Office	Address	Telephone
Macrovision Corporation Greater China Office	Macrovision Corporation Unit 301B, 3/F Malaysia Building 50 Gloucester Road, Hong Kong	Tel: (852) 2868-5131 Fax: (852) 2850-6690 Email: Eric.So@ macrovision.com
Macrovision Japan and Asia K.K. Japan Office	Macrovision Corporation Takaha Building 2F 6-18-5, Jingumae, Shibuya-ku Tokyo 150-0001 Japan	Tel: (81) (3) 5774- 6253 Fax: (81) (3) 5774- 6269
Macrovision Korea Office	Macrovision Corporation Suite 417, Korea City Air Terminal B/D 159-6 Samsung-dong, Kangnam-ku, Seoul 135-728 Korea	Tel: (82) (2) 6241- 5700 Fax: (82) (2) 6241- 5701 Mobile: (82) (11) 779- 0445
Macrovision Corporation Taiwan Office	Macrovision Corporation 6F-13, No. 12, Lane 609, Sec. 5 Chung-Hsin Rd., San-Chung Taipei, Taiwan 241	Tel: (886) (2) 2999- 7979 Fax: (886) (2) 2999- 7575 Email: Keith.Lien@ macrovision.com

License File Basics

The license file contains information required by FLEXnet Licensing to manage licenses for a FLEXenabled application. This information includes:

- License server system names and hostids
- Vendor names and paths to vendor daemon executables
- Feature information

In general, the license file, or a copy of it, must be accessible to every machine that runs a FLEXenabled application, and to each machine designated as a license server machine.

Specifying Location of the License File

Software vendors often recommend a specific location for your license file. If you are running the application on multiple machines, you have these options for making your licenses available on all the machines:

- Place the license file in a partition which is available to all machines in the network that need the license file.
- Copy the license file to all of the machines where it is needed.
- Set the `LM_LICENSE_FILE` or `VENDOR_LICENSE_FILE` (where *VENDOR* is the vendor daemon name) environment variable to *port@host*, where *host* and *port* come from the `SERVER` line in the license file. Alternatively, if the license file `SERVER` line specifies a TCP/IP port in the default port range (27000–27009) or does not specify a port (thereby allowing the system to choose one from the default range), use the shortcut specification, *@host*.

- For three-server redundant server configurations, use a comma separated list of three *port@host* specifiers denoting the three-server redundant configuration. For example,

`port1@host1,port2@host2,port3@host3`

specifies the three-server redundant configuration composed of `host1`, `host2`, and `host3`.

Table 1-1 shows some examples of `LM_LICENSE_FILE` and `VENDOR_LICENSE_FILE` environment variable settings.

Table 1-1: Environment Variable Specification Examples

SERVER Line	LM_LICENSE_FILE or VENDOR_LICENSE_FILE Setting
SERVER myserver 17007ea8 40000 where: <ul style="list-style-type: none"> • host = myserver • port = 40000 	40000@myserver
SERVER myserver 17007ea8 27001 where: <ul style="list-style-type: none"> • host = myserver • port = 27001, within the default range 	@myserver
SERVER myserver 17007ea8 where: <ul style="list-style-type: none"> • host = myserver • port = none specified, uses a default TCP/IP port number in the range of 27000-27009 	@myserver

- On Windows, if the application cannot find the license file, the user is presented with a dialog that asks the user to specify the license file location, the license server system, or license fulfillment from the internet.

Since the vendor daemon keeps track of license usage, and since the license file contains encrypted data to protect it against modification, you may move and copy the license file as much as necessary.

For counted licenses, no matter which option you choose, you must first copy `lmgrd` and the vendor daemon to a location accessible by the FLEXenabled application.

Setting the Path with an Environment Variable

Most applications specify a location where they expect to find the license file and install it automatically. However, you can change the license file location by setting the `LM_LICENSE_FILE` environment variable to a `license_file_list`. Wherever `license_file_list` is specified, it can consist of the following components:

- the full path to the license file
- a directory containing one or more license files with a **.lic** extension
- a *port@host* setting, where *port* and *host* are the TCP/IP port number and host name from the SERVER line in the license file. Alternatively, use the shortcut specification, *@host*, if the license file SERVER line uses a default TCP/IP port or specifies a port in the default port range (27000–27009).
- A comma separated list of three *port@host* specifiers denoting a three-server redundant configuration. For example,

```
port1@host1,port2@host2,port3@host3
```

specifies the three-server redundant configuration composed of *host1*, *host2*, and *host3*.

Applications accept an environment variable (or Windows Registry) named `VENDOR_LICENSE_FILE`, where `VENDOR` is the vendor daemon name, for example, `MVSN_LICENSE_FILE`. This environment variable's scope is limited to just those applications from vendor `VENDOR`. On UNIX, the license-file list components are separated by colons; on Windows, the components are separated by semicolons.

With `lmgrd` and `lmutil` (`lmstat`, `lmdown`, and so on), the `-c` option overrides the setting of the `LM_LICENSE_FILE` environment variable.



Note: Some applications do not recognize the `LM_LICENSE_FILE` environment variable. *FLEXenabled* Java applications, in particular, do not recognize it.

See Also

[Managing Multiple License Files](#) for more information about `LM_LICENSE_FILE`.
[Environment Variables](#)

Default TCP/IP port number range introduced in version 6.0 of `lmgrd`.

License file location dialog introduced in version 6.0 of the client library.

License File Format Overview

License files usually begin with a SERVER line (or three lines for three-server redundant servers) followed by one or more VENDOR lines, followed by one or more FEATURE or INCREMENT lines. In some cases the license file requires no SERVER line and no VENDOR line.

You can modify these elements in the license file:

- Host names on the SERVER lines
- TCP/IP port numbers on the SERVER lines
- Paths on the VENDOR lines

- Options file paths on the VENDOR lines
- Optional TCP/IP port numbers on the VENDOR lines (for firewall support only)
- USE_SERVER line
- Values in *keyword=value* pairs on FEATURE lines, if *keyword* is specified in lowercase

See Also

[Redundant License Server Systems](#)

[Counted vs. Uncounted Licenses](#)

[License File Format](#) for details on each one of these components.

USE_SERVER introduced in the version 5.0 client library.

VENDOR lines are known as DAEMON lines in version 6.0 and earlier 1mgrd and vendor daemon.

Types of License Files

License files are created by the software vendor. License files specify floating (concurrent) usage, node-locked (both counted and uncounted), or any combination of floating, counted, and uncounted.

Floating (Concurrent) Licenses

A *floating license* means anyone on the network can use the FLEXenabled application, up to the limit specified in the license file (also referred to as *concurrent usage* or *network licensing*). Floating licenses have no hostids on the individual FEATURE lines. Floating licenses requires an 1mgrd and a vendor daemon to be running to count the concurrent usage of the licenses.

An example of a license file that provides floating licenses is:

```
SERVER 1ulu 17007ea8
VENDOR sampled
FEATURE f1 sampled 1.00 1-jan-2005 2 SIGN=signature1
FEATURE f2 sampled 1.00 1-jan-2005 6 SIGN=signature2
FEATURE f3 sampled 1.00 1-jan-2005 1 SIGN=signature3
```

This license file specifies that two licenses for feature **f1**, six licenses for feature **f2**, and one license for feature **f3** are available anywhere on the network that can access the license server machine **ulu**. 1mgrd uses one of the default FLEXnet Licensing TCP/IP ports.

Node-Locked Licenses

Node-locking means the FLEXenabled software can only be used on one machine or a set of machines. A node-locked license has a **hostid** on any **FEATURE** line that is node-locked to a particular host. There are two types of node-locked licenses: uncounted and counted.

If the number of licenses is set to 0 (or uncounted), then the license is uncounted and unlimited use is permitted on the specified machine. This configuration does not require an **lmgrd** or a vendor daemon because it is not going to count the concurrent usage of the features.

The following license file allows unlimited usage of feature **f1** on the machines with hostids of **17007ea8** and **1700ab12**:

```
FEATURE f1 sampled 1.000 1-jan-2005 uncounted SIGN=signature1 \
    HOSTID=17007ea8
FEATURE f1 sampled 1.000 1-jan-2005 uncounted SIGN=signature2 \
    HOSTID=1700ab12
```

Alternately, these two **FEATURE** lines could have been issued by your software vendor with a *hostid list*:

```
FEATURE f1 sampled 1.000 1-jan-2005 uncounted SIGN=signature \
    HOSTID="17007ea8 1700ab12"
```

If these were the only **FEATURE** lines in this license file, no **lmgrd** daemon is necessary and you do not need to start one.

The following license file provides three licenses for feature **f1**, locked to the machine with hostid **1300ab43**. Since the license server system and licenses are locked to the same machine, the daemons run on the same machine that runs the FLEXenabled application.

```
SERVER lul 1300ab43 1700
VENDOR sampled /etc/sampled
FEATURE f1 sampled 1.00 1-jan-2005 3 SIGN=signature \
    HOSTID=1300ab43
```

Mixed Node-Locked and Floating Licenses

Uncounted node-locked and concurrent usage licenses can be mixed in the same license file.

The following license file allows unlimited use of feature **f1** on machines **17007ea8** and **1700ab12**, while allowing two other licenses for feature **f1** to be used anywhere else on the network:

```
SERVER lul 17001234 1700
VENDOR sampled C:\flexlm\sampld.exe
FEATURE f1 sampled 1.00 1-jan-2005 uncounted SIGN=signature1 \
    HOSTID=17007ea8
FEATURE f1 sampled 1.00 1-jan-2005 uncounted SIGN=signature2 \
```

```
HOSTID=1700ab12  
FEATURE f1 sampled 1.00 1-jan-2005 2 SIGN=signature3
```

This configuration requires an `lmgrd` and a vendor daemon because the concurrent usage of the two licenses on the third `FEATURE` line is counted.

Managing Licenses from Multiple Vendors

Since more than 2,500 vendors have chosen FLEXnet Licensing for their licensing management, chances are good that you have to administer FLEXnet Licensing licenses from more than one vendor.

Overview of Multiple License Management Strategies

When you are running FLEXenabled products from multiple vendors, you may need to take steps to prevent licensing conflicts during installation. There are several strategies to accomplish this, three of which are presented herein:

- Multiple machines, each running one `lmgrd`, one vendor daemon, and using one license file.
- One license server machine running multiple `lmgrds`, each of which running one vendor daemon and using one license file.
- One license server machine running one `lmgrd`, multiple vendor daemons each of which using its own license file. License files share a common directory.

These strategies are ordered from most to least independence among vendors. In the first option mentioned above, you have the most license server machines to monitor; in the third option you have only one server and one license file to administer. Each of these three strategies is described in detail in the following sections. Variations are mentioned in [Additional Considerations](#).

Multiple Machines

In this scenario, each distinct vendor daemon and its associated license file or files is located on a separate server machine. Each machine serves licenses just for its vendor daemon and runs its own local copy of `lmgrd`. Figure 2-1 shows this arrangement.

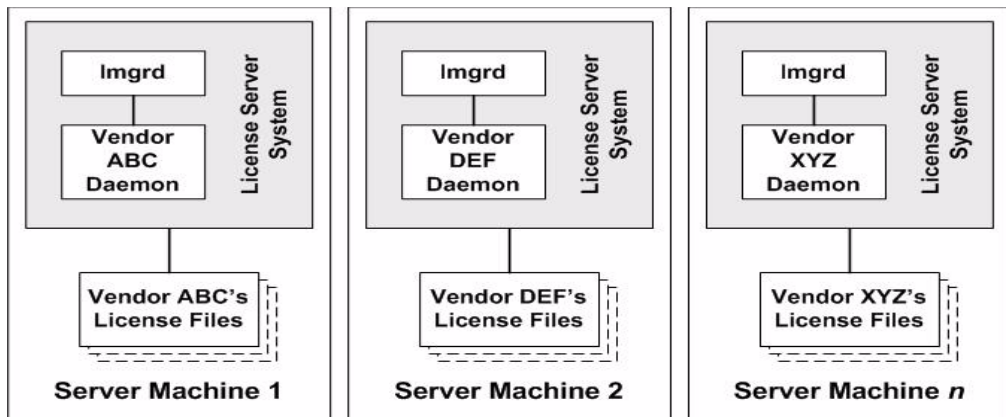


Figure 2-1: Multiple Server System Machines

Advantages

- The license files for each vendor are independent from one another.
- Machines are maintained separately. If one machine goes down, the other machines continue to serve licenses for their vendors.
- Each server has its own debug log.
- Licensing load is distributed.

Disadvantages

- Administrative overhead is the highest.
- If one machine goes down, licensing for the vendor's product associated with that machine is down.

Starting the License Server System



Task

To start the license server system:

- Invoke the license server manager on each machine:
`lmgrd -c server_machine_n_license_list`

where `server_machine_n_license_list` is a license-file list as described in [Managing Multiple License Files](#). Each `lmgrd` starts the vendor daemon referred to in its license files.

One Machine with Multiple License Server Systems

In this model, each vendor daemon and its associated license file or files is served by its own `lmgrd` process, and everything is contained in one server machine. [Figure 2-2](#) depicts this scheme.

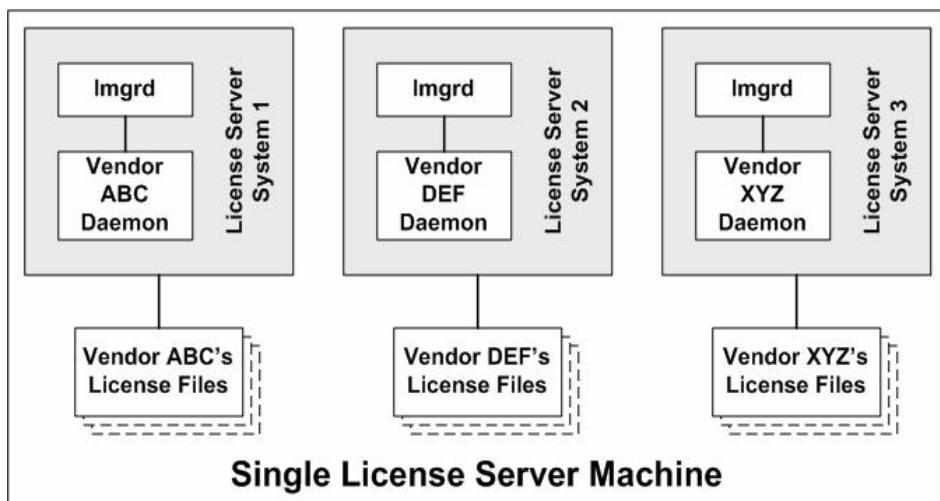


Figure 2-2: Multiple `lmgrds`, Multiple License Files

When maintaining separate license server systems on the same machine, keep in mind:

- If the TCP/IP port number is specified on the `SERVER` line, it must be different for each license server system. Use a standard text editor to change the TCP/IP port number in each license file so that they are all different. If you are running 10 license server systems or less, you can omit all port numbers and `lmgrd` will choose unique ones for you within the default range of 27000–27009.
- You must make sure that you are using a compatible version of `lmgrd` for each particular license file. This is done by using an explicit path to `lmgrd`. See [Version Component Compatibility](#).
- The number of license server systems is limited only by the CPU memory and networking of the machine.

Advantages

- The license files for each vendor are independent from one another.
- License server systems are maintained separately. If one server goes down, the other servers continue to serve licenses for their vendors.
- Each server has its own debug log.

Disadvantages

- Administrative overhead is high.
- If the machine goes down, all licensing is disabled.
- Licensing load is concentrated to one machine.

Starting the License Server System



Task

To start the license server system:

- Invoke each license server system:
 - a. For Server 1: `lmgrd -c vendor_ABC_license_dir_list`
 - b. For Server 2: `lmgrd -c vendor_DEF_license_dir_list`
 - c. For Server 3: `lmgrd -c vendor_XYZ_license_dir_list`

where `vendor_nnn_license_list` is a license-file list as described in [Managing Multiple License Files](#). Each `lmgrd` starts the vendor daemon referred to in its license files.

One Machine with One License Server System and Multiple License Files

In this scenario, one `lmgrd` process runs on the server machine and serves one or more vendor daemons, each with one or more license files; the license files usually are in the same directory. The standard filename extension for license files is `.lic`. The number of vendor daemons is not limited by FLEXnet Licensing. [Figure 2-3](#) illustrates this scenario.

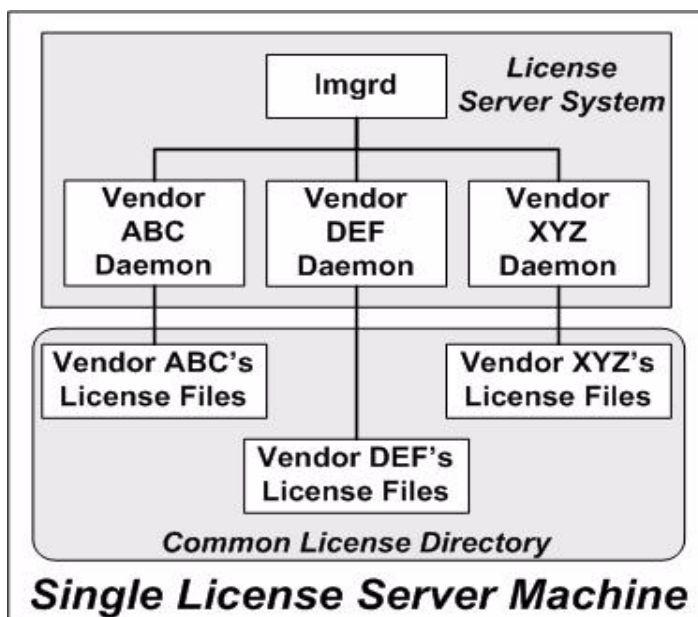


Figure 2-3: One lmgrd, Multiple License Files

Advantages

- The license files can be maintained separately.
- Reduced administrative overhead.

Disadvantages

- One lmgrd serves all vendor daemons. If lmgrd goes down, all licensing is disabled.
- If the machine goes down, all licensing is disabled.
- Output from all vendor daemons goes into one common debug log unless separate debug logs are specified with DEBUGLOG in each vendor's options file. Having one common debug log makes it harder to debug a single vendor daemon's problem.
- Maximizes licensing load to one machine and one lmgrd process.

Starting the License Server System



Task

To start the license server system:

- Invoke the license server manager once on the server machine.

```
lmgrd -c common_license_directory
```

lmgrd processes all files with the `.lic` extension in `common_license_directory` and starts all vendor daemons referred to in those files, so there is no need to enumerate each license file name on the `lmgrd` command line.

See Also

[Managing Multiple License Files](#)

[Capturing Debug Log Output for a Particular Vendor Daemon](#)

Ability for one `lmgrd` to process multiple license files introduced in version 6.0 `lmgrd`.

Managing Multiple License Files

You can manage multiple license files that are on the same server machine via a license-file list. A license-file list is specified two ways:

- By using the `-c` option to `lmgrd`

```
lmgrd -c license_file_list [other lmgrd options]
```
- By defining the `LM_LICENSE_FILE` environment variable within the scope of the `lmgrd` process's environment.

Install the license files in convenient locations on the server machine and then define the `license_file_list`.

Wherever `license_file_list` is specified it consists of a list of one or more of the following components:

- the full path to the license file
- a directory containing one or more license files with a `.lic` extension
- a `port@host` setting, where `port` and `host` are the TCP/IP port number and host name from the `SERVER` line in the license file. Alternatively, use the shortcut specification, `@host`, if the license file `SERVER` line uses a default TCP/IP port or specifies a port in the default port range (27000–27009).
- A comma separated list of three `port@host` specifiers denoting a three-server redundant configuration. For example,

```
port1@host1,port2@host2,port3@host3
```


specifies the three-server redundant configuration composed of `host1`, `host2`, and `host3`.



Note: Use a colon (`:`) to separate the license file names on UNIX; on Windows, use a semicolon (`;`).

`lmgrd` builds up an internal license-file list when it starts up by parsing each license-file list component in the order listed.

Some scenarios where a license-file list is used include those described in [Multiple Machines](#), [One Machine with Multiple License Server Systems](#), or [One Machine with One License Server System and Multiple License Files](#).

See Also

[Setting the Path with an Environment Variable](#)
[Redundancy via License-File List](#)
[FLEXnet Licensing Environment Variables](#)

Additional Considerations

Combining license files

If you have two or more products whose licenses are intended for the same machine, as specified by their SERVER lines, you may be able to combine the license files into a single license file. The license files for the models described in [One Machine with Multiple License Server Systems](#) and [One Machine with One License Server System and Multiple License Files](#) could be combined if they met certain criteria. See [Criteria for Combining License Files](#). Figure 2-4 shows one possible scenario using a combined license file.

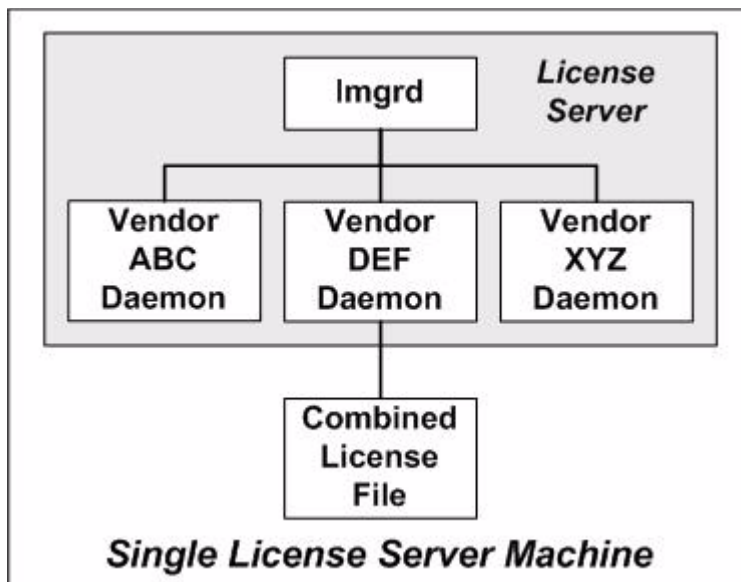


Figure 2-4: One Imgrd, One License File

Advantages

- A single license file to administer.

- Once the files are combined, there is low administrative overhead.

Disadvantage

- Careful planning must be given in combining license lines from multiple vendors into one file, initially and over time.

Starting the License Server System



Task

To start the license server system:

- Invoke the license server manager once on the server machine.

```
lmgrd -c combined_license_file
```

Criteria for Combining License Files

Your product's license files define the license server machines by host name and hostid in the SERVER lines in the license file. License files are candidates for combining under the following conditions:

- The number of SERVER lines in each file is the same.
- The hostid field of each SERVER line in one file *exactly* matches the hostid field of each SERVER line in the other file.

Some possible reasons license files may not be compatible are:

- License files are set up to run on different server machines, so hostids are different.
- One file is set up for a single server system (has only one SERVER line), the other is set up for a three-server redundant license server configuration (has multiple SERVER lines).
- Hostids for the same machine use different hostid types. For example, the SERVER line in one license file uses INTERNET= for its hostid type and the other file uses the ethernet MAC address for its hostid type.

If your license files are compatible as described above, then you have the option of combining license files as summarized in [Figure 2-4](#) and below in [How to Combine License Files](#). Note that you are not required to combine compatible license files. There is no performance or system-load penalty for not combining the files.

How to Combine License Files

If your license files are compatible, use any text editor to combine them. To combine license files, read all of the compatible license files into one file, then edit out the extra SERVER lines so that only one set of SERVER lines remains. Save the resulting data, and you have your combined license file. [Figure 2-5](#) shows an example of combining license files.

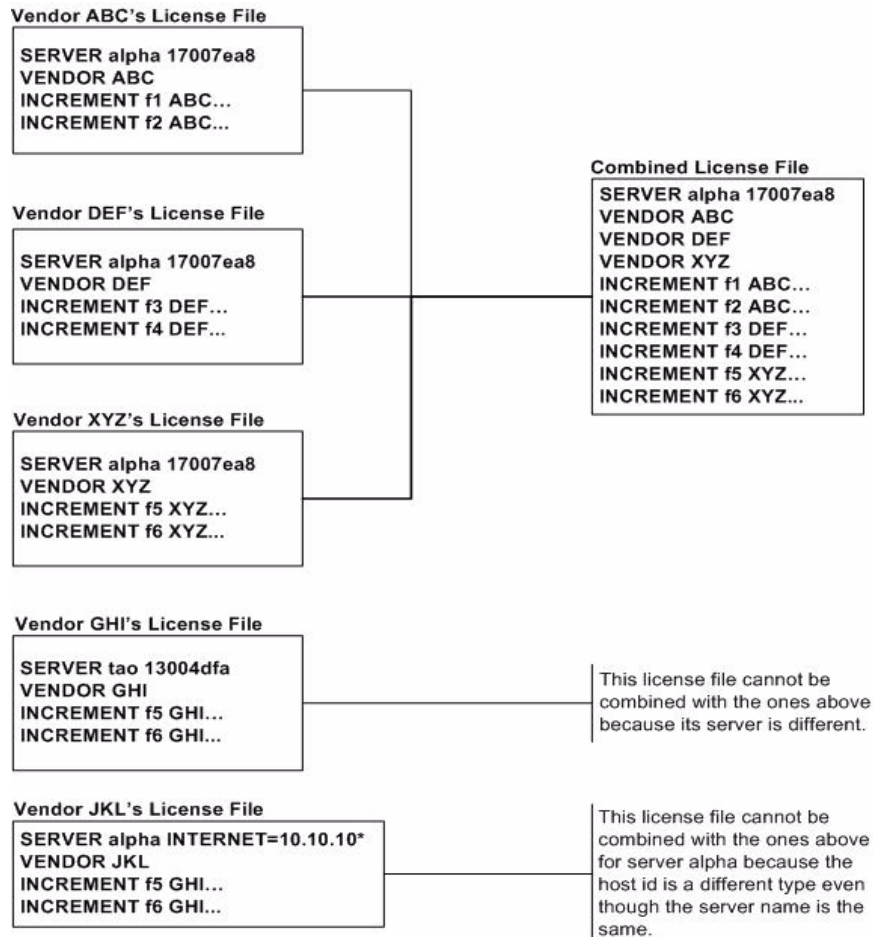


Figure 2-5: Combining License Files

Version Component Compatibility

When one lmgrd process manages multiple vendor daemons, it may be the case that those vendor daemons do not use the same version of FLEXnet Licensing. By observing the FLEXnet Licensing version compatibility rules described in [Version Compatibility with FLEXnet Licensing Components](#) you are assured that all of your FLEXnet Licensing components are compatible.

For specific FLEXenabled applications, use either the new or the old version (of course, the vendor daemon for that application must be at least as new as the application itself).

Selecting License Server Machines

This chapter helps you decide which machines to use as license server machines.

Resources Used by the Server

This section discusses the resources used by the license server system. When you select a server machine, you may need to take into account the system limits on these resources. For small numbers of licenses (under about 100), most of these system limits are not a problem on any workstation.

Sockets

When using TCP/IP ports, each FLEXenabled application connected to a license server system uses one or more sockets. The number of sockets any one FLEXenabled application requires is dependant on FLEXnet Licensing implementation details; consult your vendor for this information. The number of sockets available to the license server system is defined by the per-process system limit for file descriptors. The total number of sockets used by the license server system is slightly larger than the total number needed by the FLEXenabled applications which are served by it.

If the number of sockets required by the license server system on a single machine becomes excessive, then it's probably good to split the license file into more than one file, onto different servers, to lighten the networking traffic (which requires the vendor to agree to issue new licenses). FLEXenabled applications then check out licenses from multiple servers using a license-file list via the `LM_LICENSE_FILE` environment variable.

CPU Time

For small numbers of clients, the license server systems use very little CPU time. The servers might have only a few seconds of CPU time after many days.

For a large number of clients (who are each exchanging heartbeat messages with the server), or for high checkout/checkin activity levels (hundreds per second), the amount of CPU time consumed by the server may start to become significant, although, even here, CPU usage is normally not high. In this case, you may need to ensure that the server machine you select has enough CPU cycles to spare.

Disk Space

The only output files created by the license server systems are the debug and report log files. The report log files are used to generate accurate usage reports by FLEXnet Manager. If you have a lot of license activity, these log files grow very large. You need to consider where to put these files and how often to rotate and archive them. The license administrator has the option to suppress log file output if disk space is at a premium.

It is recommended that the log files are local files on the server machines to avoid networking dependencies.

See Also

[Setting the Path with an Environment Variable](#)

[Starting the License Server Manager on UNIX Platforms](#)

[The Report Log File](#)

[The Debug Log File](#)

Memory

The FLEXnet license server system uses little memory. On SunOS, `lmgrd` uses approximately 2 MB, and the vendor daemons use approximately 2 MB each, although memory usage increases in the vendor daemon with the size of the license file, size of the options file, and the number of concurrent users.

Network Bandwidth

FLEXnet Licensing sends relatively small amounts of data across the network. Each transaction, such as a checkout or checkin, is typically satisfied with less than 1 KB of data transferred. This means that FLEXnet Licensing can be effectively run over slow networks (such as dial-up SLIP lines) for small numbers of clients.

For a large number of FLEXenabled applications (hundreds), each of which exchange heartbeat messages with the vendor daemon, the network bandwidth used may start to become significant. In this case, run the FLEXenabled application and server on the same local area network, which may require splitting licenses between two files for two servers. Users can use a license-file list in the `LM_LICENSE_FILE` environment variable to have effective access to both servers.

See Also

[Specifying Location of the License File](#)

Remote Mounted Disks

Macrovision recommends that you do not use remote mounted disks when you run the license server system. In other words, it is recommended that `lmgrd`, the vendor daemons, the license file, and the debug and report log files are all on locally mounted disks. If any of these files is on a remote mounted disk, you double the points of failure which could lead to a temporary loss of all of your licenses. When all files are mounted locally, the licenses are available as long as the server machine is up; but when the files are on a different machine, then the loss of either the license server machine or the file server machine causes the licenses to be unavailable.

Redundant License Server Systems

If you wish to use redundant license server systems, select stable machines; in other words, do not pick machines that are frequently rebooted or shut down for one reason or another. Redundant license server machines are any that support a license server system.

FLEXnet Licensing supports two methods of redundancy:

- via a license-file list in the `LM_LICENSE_FILE` environment variable
- via a set of three redundant license server systems

With `LM_LICENSE_FILE` list redundancy, each one of a group of license server systems serves a subset of the total licenses. The end user sets `LM_LICENSE_FILE` to a list of license files, where each license file refers to one of the license server systems. The application then tries each server in the list, in order, until it succeeds or gets to the end of the list.

With three-server redundancy, if any two of the three license server systems are up and running (two out of three license server systems is referred to as a *quorum*), the system is functional and serves its total complement of licenses.

See Also

[Managing Multiple License Files](#)

Redundancy via License-File List

This is best explained by example. If ten licenses are desired for both f1 and f2, the vendor issues two sets of licenses with a count of five for each of f1 and f2. The server machines (unlike three-server redundancy) can be physically distant.

The license files look like:

License 1 for “chicago”

```
SERVER chicago 17007ea8 1700
VENDOR sampled /etc/mydaemon
FEATURE f1 sampled 1.000 01-jan-2005 5 26C7DD9C0186
FEATURE f2 sampled 1.000 01-jan-2005 5 8CE46C57041D
```

License 2 for “tokyo”

```
SERVER tokyo 17a07e08 1700
VENDOR sampled /etc/mydaemon
FEATURE f1 sampled 1.000 01-jan-2005 5 16BE40E1D98D
FEATURE f2 sampled 1.000 01-jan-2005 5 6DB6F3E402DF
```

The user in Chicago could set LM_LICENSE_FILE to:

```
1700@chicago:1700@tokyo
```

The user in Tokyo could set LM_LICENSE_FILE to:

```
1700@tokyo:1700@chicago
```

Remember to separate the license file names with a colon (:) on UNIX and with a semicolon (;) on Windows. The application attempts the first server in the list, and if that fails for any reason, the second server is tried.

Three-Server Redundancy

The machines that comprise a three-server redundant configuration are required to have excellent communications. This form of redundancy requires that the servers exchange heartbeats periodically, and poor communications can cause poor performance. Avoid configuring redundant servers with slow communications or dial-up links.

Three-server redundancy is designed to provide hardware fail-over protection only and does not provide load-balancing. Use LM_LICENSE_FILE list, instead, if load-balancing is desired. This is because with three-server redundancy, only one of the three servers is **master**, capable of issuing licenses. Since all clients must contact the **master**, all clients must have reliable networking to a single machine. For more details, see [Three-Server Redundant Configurations](#).

Comparing Three-Server to License-File List

Are there any drawbacks to using the license-file list for redundancy?

Yes. By default, once a FLEXenabled application has successfully checked out a license from a given license server system, all subsequent license requests from the same application must be satisfied from the same server system. In the event that the application makes subsequent license requests and no more licenses are available from that server system, the license request is denied even though licenses may exist on another server. An application can bypass this restriction if it is coded with the use of multiple FLEXnet *license jobs*. Only your publisher knows if their application is programmed in this manner.

If the application supports license queueing, all licenses are queued only from the first license server system on the list rather than the request moving to another server on the list.

Finally, if one server becomes unavailable, some licenses are unavailable.

When is it recommended to use a license-file list for redundancy rather than three-server redundant servers?

- When there is less system administration available to monitor license server systems.
- When load-balancing is needed for FLEXenabled applications located far apart, for example, London and Tokyo, make servers available locally, with remote servers available as backup.
- License-file list is more forgiving if you lose quorum.
- License-file list is not limited to three servers (any number work).
- Clients do not require reliable networking to a single machine with license-file list, so this is recommended where networking itself requires redundancy.

Counted vs. Uncounted Licenses

The license file determines whether a license server system is needed. If all the FEATURE (or INCREMENT) lines have a license count of 0 (unlimited) or uncounted, then no server is needed. This type of license is called uncounted. Alternatively, if any FEATURE lines have a non-zero license count, then a server is required to count those licenses. If a vendor wants to use FLEXnet Licensing without a server, they must issue uncounted licenses.

The license server system is able to serve uncounted licenses as well. This is done so that:

- transactions can be logged into the report log for all license requests, which can then be reported on by FLEXnet Manager
- options file constraints can be applied to the licenses

To have uncounted licenses served, include a `SERVER` line in the license file, and put the `USE_SERVER` line immediately after the `SERVER` line. The vendor daemon serves the uncounted licenses, and the `USE_SERVER` line indicates to applications that requests must go to the license server system for authorization.

- **uncounted** keyword introduced in version 6 FLEXnet Licensing client library.

License Administration Tools

FLEXnet Licensing provides utilities for the license administrator to help manage the licensing activities on the network. Always use the newest version of the utilities as possible; they are available for download from www.macrovision.com. Table 4-1 lists these utilities.

Table 4-1: License Administration Utilities

Utility	Description
Imborrow	Supports license borrowing.
Imdiag	Diagnoses license checkout problems.
Imdown	Gracefully shuts down selected license daemons (both Imgrd and all vendor daemons) on the license server machine (or on all three machines in the case of three-server redundant servers).
Imhostid	Reports the hostid of a system.
Iminstall	Converts license files between different formats.
Imnewlog	Moves existing report log information to a new file name and starts a new report log file with existing file name.
Impath	Allows users direct control over license file path settings.
Imremove	Releases a hung license to the pool of free licenses.
Imreread	Causes the license daemon to reread the license file and start any new vendor daemons.

Table 4-1: License Administration Utilities (cont.)

Utility	Description
lmdat	Displays the status of a license server system.
lmswitch	Controls debug log location and size.
lmswitchr	Switches the report log to a new file name.
lmver	Reports the FLEXnet Licensing version of a library or binary file.

- The `lmpath` utility introduced in the version 7.0 utilities.
- The `lmborrow` utility introduced in the version 8.0 utilities.
- The `lmswitch` utility introduced in version 8.0 vendor daemon.
- The `lmswitchr` utility introduced in version 5.0 vendor daemon.

Running Administration Tools

All FLEXnet Licensing utilities are packaged as a single executable called `lmutil`. `lmutil` is either installed as individual commands (either by creating links to the individual command names, or making copies of `lmutil` as the individual command names), or as a wrapper that runs the individual command as `lmutil` command. For example, `lmutil lmdat` or `lmutil lmdown`.

On Windows systems, the `lmutil` command form of the commands are available. There is also a graphical user interface available for these commands—see [License Administration Tools—LMTOOLS for Windows](#).

Universal Imutil Arguments

The following are valid arguments for most `lmutil` utilities:

Table 4-2: Imutil Valid Arguments

Argument	Description
-c <i>license_file_path</i>	Most <code>lmutil</code> utilities need to know the path to the license file. This is specified with a <code>-c license_file_path</code> argument, or by setting the <code>LM_LICENSE_FILE</code> environment variable. Otherwise, the default location is used. The utilities also honor all <code>VENDOR_LICENSE_FILE</code> environment variables. Some utilities take more than one license file path in a license-file list separated by colons on UNIX and semicolons on Windows. Pathnames that include spaces must be enclosed in double quotes.
-help	Displays usage information and exits.
-v	Displays the FLEXnet Licensing version of the utility and exits.
-verbose	Displays longer description for all errors found.

- `VENDOR_LICENSE_FILE` environment variable honored in utilities starting with version 7.0 utilities.
- `-verbose` option introduced in version 6.0 of the utilities.

Imborrow

`lmborrow` supports borrowing of licenses that contain the `BORROW` attribute. It must be run on the machine where licenses are borrowed. It is used to perform the following:

- Initiating borrowing by setting the borrow period
- Clearing the borrow period
- Determining borrow status
- Returning a borrowed license early

Initiating Borrowing

To initiate borrowing, the user sets the borrow period by running `lmborrow` from the command line or through `LMTOOLS`:

```
lmborrow {vendor | all} enddate [time]
```

where:

Table 4-3:

Argument	Description
<code>vendor</code>	The vendor daemon name that serves the licenses to be borrowed, or <code>all</code> specifies all vendor daemons in that license server system.
<code>enddate [time]</code>	Date the license is to be returned in <code>dd-mmm-yyyy</code> format. <code>time</code> is optional and is specified in 24-hour format (<code>hh:mm</code>) in the FLEXenabled application's local time. If <code>time</code> is unspecified, the checkout lasts until the end of the given end date.

For example:

```
lmborrow sampled 20-aug-2001 13:00
```

This has the effect of setting `LM_BORROW` with the borrow period in either the registry (Windows) or in `$HOME/.flexlmborrow` (UNIX).

To borrow licenses for the desired vendor, *on the same day and the same machine* that the user runs `lmborrow`, run the applications to check out the licenses. If you run the applications more than once that day, no duplicate licenses are borrowed. No licenses are borrowed if the application is run on a day different than the date borrowing is initiated.

In addition to the `lmborrow` utility, there are other ways to initiate borrowing:

- Using the borrowing interface in application, if provided in the application.
- Setting the `LM_BORROW` environment variable directly.

See [Initiating License Borrowing](#) for more information on these other ways.

Clearing the Borrowed License Setting



Task

To clear the `LM_BORROW` setting in the registry or `$HOME/.flexlmborrow`:

- Issue the command `lmborrow -clear`.

Clearing the `LM_BORROW` setting stops licenses from being borrowed until borrowing is initiated again. A user might run `lmborrow -clear` after she has borrowed licenses for features that are used offline if—before disconnecting from the network—she wants to run an application that checks out additional features, served by `vendor`, that are not meant to be borrowed. Clearing `LM_BORROW` does *not* change the status for already borrowed licenses.

Determining Borrowed License Status



Task

To print information about borrowed features:

- Issue the following command on the machine from which they are borrowed:

```
lmborrow -status
```

The borrowing system does not have to be connected to the network to determine the status.

Returning a Borrowed License Early



Task

To return a borrowed license early:

1. Reconnect the borrowing system back to the network.
2. From the same machine that initiated the borrowing, issue the command:

```
lmborrow -return [-fqdn] [-c license_file_list] [-c display] feature
```

where:

Table 4-4:

Argument	Description
-fqdn	Directs lmborrow to access the borrowing system using its fully qualified host name. Use this option if the license was borrowed based on the fully qualified host name, rather than the relative distinguished name. Use lmbstat to determine the format of the host name used when the license was borrowed.
-c license_file_list	Use the specified license files. In some configurations, the license file needs to be specified in order to return the license file early.
-d display	Used to specify the display from which the borrow was initiated. Required if your current display is different than what was used to initiate the borrow. On Windows, it is the system name or, in the case of a terminal server environment, the terminal server client name. On UNIX, it is in the form /dev/ttyxx or the X-Display name.
feature	The name of the borrowed feature to be returned early. Use lmborrow -status to get a list of borrowed feature names.

Returning the license early has the effect of clearing the LM_BORROW setting for the vendor daemon that serves the returned license.

If the borrowing system is not placed back on the network before attempting the early return, the license is not returned and LM_BORROW is kept intact. Additionally, an error message is issued to the end user with notification that the system needs to be connected to the network.

- Early borrowed license return was introduced in version 8.3 utilities.

lmdiag

`lmdiag` allows you to diagnose problems when you cannot check out a license.

Usage

```
lmdiag [-c license_file_list] [-n] [feature[:keyword=value]]
```

where:

Table 4-5: lmdiag Argument Usage

Argument	Description
-c <i>license_file_list</i>	Diagnose the specified files.
-n	Run in non-interactive mode; <code>lmdiag</code> does not prompt for any input in this mode. In this mode, extended connection diagnostics are not available.
<i>feature</i>	Diagnose this feature only.
<i>keyword=value</i>	If a license file contains multiple lines for a particular feature, select a particular line for <code>lmdiag</code> to report on. For example: <code>lmdiag f1:HOSTID=12345678</code> attempts a checkout on the line with the <code>hostid</code> "12345678." <i>keyword</i> is one of the following: VERSION, HOSTID, EXPDATE, KEY, VENDOR_STRING, ISSUER

If no feature is specified, `lmdiag` operates on all features in the license files in your list. `lmdiag` first prints information about the license, then attempts to check out each license. If the checkout succeeds, `lmdiag` indicates this. If the checkout fails, `lmdiag` gives you the reason for the failure. If the checkout fails because `lmdiag` cannot connect to the license server system, then you have the option of running extended connection diagnostics.

These extended diagnostics attempt to connect to each TCP/IP port on the license server machine, and detects if the port number in the license file is incorrect. `lmdiag` indicates each TCP/IP port number that is listening, and if it is an `lmgrd` process, `lmdiag` indicates this as well. If `lmdiag` finds the vendor daemon for the feature being tested, then it indicates the correct port number for the license file to correct the problem.

See Also
[FLEXLM_DIAGNOSTICS](#)

lmdown

The `lmdown` utility allows for the graceful shutdown of selected license daemons (both `lmgrd` and selected vendor daemons) on all machines.

Usage

`lmdown -c license_file_list [-vendor vendor_daemon] [-q] [-all] [-force]`

where:

Table 4-6: lmdown Argument Usage

Argument	Description
-c <i>license_file_list</i>	Use the specified license files. Note that specifying <code>-c license_file_list</code> is always recommended with <code>lmdown</code> .
-vendor <i>vendor_daemon</i>	Shut down only this vendor daemon. <code>lmgrd</code> continues running. Requires version 6.0 <code>lmdown</code> and <code>lmgrd</code> .
-q	Don't prompt or print a header. Otherwise <code>lmdown</code> asks "Are you sure? [y/n]: ."
-all	If multiple servers are specified, automatically shuts down all of them. <code>-q</code> is implied with <code>-all</code> .
-force	If licenses are borrowed, <code>lmdown</code> runs only from the machine where the license server system is running, and then only if the user adds <code>-force</code> .

If `lmdown` encounters more than one server (for example if `-c` specifies a directory with many `*.lic` files) and `-all` is not specified, a choice of license server systems to shut down is presented.



Note: On UNIX, do not use `kill -9` to shut down license server systems. On Windows, if you must use the Task Manager to kill the FLEXnet Licensing service, be sure to end the `lmgrd` process first, then all the vendor daemon processes.

When shutting down a three-server redundant license server system, there is a one-minute delay before the servers shut down. `lmdown` shuts down all three license server systems of a set of redundant license server systems. If you need to shut down one of a set of redundant license server systems (not recommended because you are left with two points of failure), you must kill both the `lmgrd` and vendor daemon processes on that license server machine.

You can protect the unauthorized execution of `lmdown` when you start up the license server manager, `lmgrd`. Shutting down the servers causes users to lose their licenses.

See Also

[lmgrd Command-Line Syntax](#) for details about securing access to `lmdown`

[lmrread](#)

-a11 option introduced in the version 7.0 `lmdown` utility.

-force option introduced in the version 8.0 `lmdown` utility.

lmhostid

The `lmhostid` utility returns the FLEXnet Licensing hostid of the current platform.

Invoked without any arguments, `lmhostid` displays the default hostid type for current platform. Otherwise, the hostid corresponding to the requested `type` is displayed, if supported on the current platform.

Usage

```
lmhostid [-n] [-type] [-utf8]
```

Where:

Table 4-7: lmhostid Argument Usage

Argument	Description
-n	Only the hostid, itself, is returned as a string, which is appropriate to use with <code>HOSTID=</code> in the license file. Header text is suppressed.

Table 4-7: Imhostid Argument Usage

Argument	Description
-type	<p>One of the following hostid types. If not specified, the default hostid for the current platform is displayed. See Hostids for FLEXnet Licensing: Supported Platforms for a list of the default types.</p> <p>PLATFORM-DEPENDENT HOSTIDS</p> <ul style="list-style-type: none">• -ether—Ethernet address• -string—String id• -vsn—Volume serial number. (Windows platforms only)• -flexid—Parallel or USB FLEXid dongle identification. This is applicable only for those platforms that support FLEXid dongles. See FLEXnet Licensing Hostids for a complete list.• -long—32-bit hostid <p>PLATFORM-INDEPENDENT HOSTIDS</p> <ul style="list-style-type: none">• -user—Current user name• -display—Current display name. On Windows, it is the system name or, in the case of a terminal server environment, the terminal server client name. On UNIX, it is in the form /dev/ttyxx or the X-Display name.• -hostname—Current host name• -internet—IP address of current platform in the form ###.###.###.###.
-utf8	<p>The hostid is output as a UTF-8 encoded string rather than an ASCII string. If your hostid contains characters other than ASCII A through Z, a through z, or 0 through 9, use this option with Imhostid. To view a correct representation of the resulting hostid, use a utility, such as Notepad, that can display UTF-8 encoded strings.</p>

The output of this command looks as follows:

```
Imhostid - Copyright (c) 1989, 2002 Macrovision Corporation
The FLEXlm hostid of this machine is "69021c89"
```

See Also

[Hostids for FLEXnet Licensing: Supported Platforms](#)

lminstall

Introduced in version 6.0, lminstall is designed primarily for typing in decimal format licenses to generate a readable format license file.

Usage

```
lminstall [-i in_lic_file ] [-maxlen n] [-e err_file] [-o out_lic_file] \  
          [-overfmt {2 | 3 | 4 | 5 | 5.1 | 6 | 7 | 7.1 | 8}] [-odecimal]
```

Normally, to convert from decimal to readable format, `lminstall` is used with no arguments; you are prompted for the name of the output license file. The default file name is today's date in `yyyymmdd.lic` format. Move this file to the application's default license file directory, if specified by the software vendor. Otherwise, use the `LM_LICENSE_FILE` or `VENDOR_LICENSE_FILE` environment variables to specify the directory where the *.lic files are located.

To finish entering, type **q** on a line by itself or enter two blank lines.

When an input file is specified with no output file specified, output goes to stdout; if neither input nor output file is specified, `lminstall` assumes that input comes from stdin and prompts the user for an output file name.

`lminstall` is also used to convert licenses from readable to decimal format and between different versions of FLEXnet license formats.



Task *To convert from readable to decimal:*

```
lminstall -i in_lic_file -o out_lic_file -odecimal
```



Task *To convert to v5.1 format:*

```
lminstall -i in_lic_file -o out_lic_file -overfmt 5.1
```



Task *To enforce a maximum line length of, for example, 50 characters:*

```
lminstall -maxlen 50
```

Conversion errors are reported as necessary and can be written to a file by specifying `-e err_file`. `lminstall` has a limit of 1,000 lines of input.

lmnewlog

The `lmnewlog` utility switches the report log file by moving the existing report log information to a new file, then starting a new report log with the original report log file name. If you rotate report logs with `lmnewlog` instead of `lmswitchr`, you do not have to change the file name in the `REPORTLOG` line of the vendor's options file. Requires a version 7.1 or later vendor daemon.

Usage

```
lmnewlog [-c license_file_list] feature renamed_report_log
```

OR:

```
lmnewlog [-c license_file_list] vendor renamed_report_log
```

where:

Table 4-8: Imnewlog Argument Usage

Argument	Description
-c <i>license_file_list</i>	Use the specified license files.
<i>feature</i>	Any feature in this license file.
<i>vendor</i>	Vendor daemon in this license file.
<i>renamed_report_log</i>	New file path where existing report log information is to be moved.

Impath

The `lmpath` utility allows direct control over FLEXnet license path settings. It is used to add to, override, or get the current license path settings.

Usage

```
lmpath {-add | -override} {vendor | all} license_file_list
```

where:

Table 4-9: Impath Argument Usage

Argument	Description
-add	Prepends <i>license_file_list</i> to the current license-file list or creates the license-file list, if it doesn't exist, initializing it to <i>license_file_list</i> . Duplicates are discarded.
-override	<p>Overrides the existing license-file list with <i>license_file_list</i>. If <i>license_file_list</i> is the null string, "", the specified list is deleted.</p> <ul style="list-style-type: none"> • <code>lmpath -override all ""</code>—Deletes the value of <code>LM_LICENSE_FILE</code>. • <code>lmpath -override vendor ""</code>—Deletes the value of <code>VENDOR_LICENSE_FILE</code>.

Table 4-9: Impath Argument Usage

Argument	Description
<i>vendor</i>	A vendor daemon name. Effects the value of <code>VENDOR_LICENSE_FILE</code> .
all	Refers to all vendor daemons. Effects the value of <code>LM_LICENSE_FILE</code> .
<i>license_file_list</i>	A colon-separated list on UNIX and a semi-colon-separated list on Windows. If <code>license_file_list</code> is the null string, "", then the specified entry is deleted.



Note: *lmpath* works by setting the FLEXnet Licensing registry entry on Windows or `$HOME/.flexlmrc` on UNIX.



Task

To display the current license path settings:

```
lmpath -status
```

The following is displayed:

```
lmpath - Copyright (C) 1989-2002 Macrovision Corporation  
Known Vendors:
```

```
demo:    ./counted.lic:./uncounted.lic
```

```
Other Vendors:
```

```
/usr/local/flexlm/licenses/license.lic
```

Note that where the path is set to a directory, all the *.lic files are listed separately.

lmremove

The *lmremove* utility allows you to remove a single user's license for a specified feature. If the application is active, it rechecks out the license shortly after it is freed by *lmremove*.

Usage

```
lmremove [-c license_file_list] feature user user_host display  
or
```

`lmremove [-c license_file_list] -h feature server_host port handle`
where:

Table 4-10: lmremove Argument Usage

Argument	Description
-c <i>license_file_list</i>	Specify license files.
<i>feature</i>	Name of the feature checked out by the user.
<i>user</i>	Name of the user whose license you are removing, as reported by <code>lmstat -a</code> .
<i>user_host</i>	Name of the host the user is logged into, as reported by <code>lmstat -a</code> .
<i>display</i>	Name of the display where the user is working, as reported by <code>lmstat -a</code> .
<i>server_host</i>	Name of the host on which the license server system is running.
<i>port</i>	TCP/IP port number where the license server system is running, as reported by <code>lmstat -a</code> .
<i>handle</i>	License handle, as reported by <code>lmstat -a</code> .

The *user*, *user_host*, *display*, *server_host*, *port*, and *handle* information must be obtained from the output of `lmstat -a`.

`lmremove` removes all instances of *user* on *user_host* and *display* from usage of *feature*. If the optional `-c license_file_list` is specified, the indicated files are used as the license file.

The `-h` variation uses the *server_host*, *port*, and license *handle*, as reported by `lmstat -a`. Consider this example `lmstat -a` output:

```
joe nirvana /dev/tty5 (v1.000) (cloud9/7654 102), start Fri 10/29 18:40
```

In this example, the user is **joe**, the user host is **nirvana**, the display is **/dev/tty5**, the server host is **cloud9**, the TCP/IP port is **7654**, and the license handle is **102**.



Task

To remove this license, issue one of the following commands:

```
lmremove f1 joe nirvana /dev/tty5
```

or

```
1mremove -h f1 c1oud9 7654 102
```

When removing by handle, if licenses are grouped as duplicates, all duplicate licenses are also removed. If license lingering is set and `1mremove` is used to reclaim the license, `1mremove` starts, but does not override, the license's linger time.

You can protect the unauthorized execution of `1mremove` when you start up the license server manager, `1mgrd`, because removing a user's license is disruptive.

See Also

[1mgrd Command-Line Syntax](#) for details about securing access to `1mremove`

Imreread

The `1mreread` utility causes the license server manager to reread the license file and start any new vendor daemons that have been added. In addition, all currently running vendor daemons are signaled to reread the license file and their end-user options files for changes in feature licensing information or option settings. If report logging is enabled, any report log data still in the vendor daemon's internal data buffer is flushed. `1mreread` recognizes changes to server machine host names, but cannot be used to change server TCP/IP port numbers.

If the optional vendor daemon name is specified, only the named daemon rereads the license file and its end-user options file (in this case, `1mgrd` does not reread the license file).

Usage

```
1mreread [-c license_file_list] [-vendor vendor] [-all]
```

where:

Table 4-11: Imreread Argument Usage

Argument	Description
-c <i>license_file_list</i>	Use the specified license files.
-vendor <i>vendor</i>	Only vendor daemon <i>vendor</i> rereads the license file and its options file. Additionally, <code>1mgrd</code> restarts <i>vendor</i> if necessary.
-all	If more than one <code>1mgrd</code> is specified, instructs all <code>1mgrds</code> to reread.



Note: If you use the `-c license_file_list` option, the license files specified are read by `1mreread`, not by `1mgrd`; `1mgrd` rereads the file it read originally.

You can protect the unauthorized execution of `lmreread` when you start up the license server manager, `lmgrd`.

See Also

[lmgrd Command-Line Syntax](#) for details about securing access to `lmreread`

Ability for vendor daemon to participate in rereading of its option file introduced in version 8.0 vendor daemon

lmstat

The `lmstat` utility helps you monitor the status of all network licensing activities, including:

- Daemons that are running
- License files
- Users of individual features
- Users of features served by a specific vendor daemon
- BORROW licenses borrowed

`lmstat` prints information that it receives from the license server system; therefore, it does not report on unserved licenses such as uncounted licenses. To report on an uncounted license, the license must be added to a served license file and the application must be directed to use the license server system for that license file (via `@host`, `port@host` or `USE_SERVER`). Queued users and licenses shared due to duplicate grouping are also not returned by `lmstat`.

Usage

```
lmstat [-a] [-c license_file_list] [-f [feature]] [-i [feature]] [-s[server]
      [-S [vendor]] [-t timeout_value]
```

where:

Table 4-12: lmstat Argument Usage

Argument	Description
-a	Displays all information.
-c <i>license_file_list</i>	Uses the specified license files.
-f <i>[feature]</i>	Displays users of <i>feature</i> . If <i>feature</i> is not specified, usage information for all features is displayed.
-i <i>[feature]</i>	Displays information from the FEATURE/INCREMENT line for the specified <i>feature</i> , or all features if <i>feature</i> is not specified.

Table 4-12: lmstat Argument Usage

Argument	Description
-s [<i>server</i>]	Displays status of all license files listed in \$VENDOR_LICENSE_FILE or \$LM_LICENSE_FILE on <i>server</i> , or on all servers if <i>server</i> is not specified.
-S [<i>vendor</i>]	Lists all users of <i>vendor</i> 's features.
-t <i>timeout_value</i>	Sets connection timeout to <i>timeout_value</i> . This limits the amount of time lmstat spends attempting to connect to <i>server</i> .

The output of `lmstat -a` looks similar to:

```
License server system status: 27000@myhost1
License file(s) on myhost: install_dir/flexlm/v9.3/sun4_u5/counted.lic:
myhost: license server system UP (MASTER) v9.3
Vendor daemon status (on myhost1):

demo: UP v9.3
Feature usage info:
Users of f1: (Total of 4 licenses issued; Total of 1 license in use)
  "f1" v1.0, vendor: demo
    floating license
      daniel myhost2 19.36.18.26 (v1.0) (myhost1/27000 102), start Fri
        5/3 7:29
```

where:

Table 4-13: lmstat Output

Output	Argument	Description
daniel	<i>user</i>	User name.
myhost2	<i>user_host</i>	Host where user is running.
19.36.18.26	<i>display</i>	Display where user is running.
v1.0	<i>version</i>	Version of feature.
myhost1	<i>server_host</i>	Host where license server system is running.
27000	<i>port</i>	TCP/IP port on <i>server_host</i> where license server system is running.
102	<i>handle</i>	License handle.
start Fri 5/3 7:29	<i>checkout_time</i>	Time that this license was checked out.

The *user*, *user_host*, *display*, *server_host*, *port*, and *handle* information is used when removing licenses with `lmremove`.



Note: `lmstat -a` is a potentially expensive command. With many active users, this command generates a lot of network activity.

- Ability to list all active users, using the `-A` option, available in `lmstat` utility, version 8.3 and earlier.

lmswitch

The `lmswitch` utility switches the debug log file written by a particular vendor daemon by closing the existing debug log for that vendor daemon and starting a new debug log for that vendor daemon with a new file name. It also starts a new debug log file written by that vendor daemon if one does not already exist.

Usage

```
lmswitch [-c license_file_list] vendor new_debug_log
```

where:

Table 4-14: lmswitch Argument

Argument	Description
<code>-c license_file_list</code>	Use the specified license files.
<i>vendor</i>	Vendor daemon in this license file.
<i>new_debug_log</i>	Path to new debug log file.

By default, debug log output from `lmgrd` and all vendor daemons started by that `lmgrd` get written into the same debug file. `lmswitch` allows companies to keep separate log files for different vendors and control the size of their debug log file.

If debug log output is not already directed to a separate file for this vendor daemon, `lmswitch` tells the vendor daemon to start writing its debug log output to a file, *new_debug_log*. If this vendor daemon is already writing to its own debug log, `lmswitch` tells the vendor daemon to close its current debug log file and start writing its debug log output to *new_debug_log*.



Note: The effect of *lmswitch* continues only until the vendor daemon is shut down or its options file is reread via *lmreread*. When the vendor daemon is restarted or its options file is reread, it looks for a *DEBUGLOG* line in the options file to determine whether or not to write its debug log output into its own file and, if so, what file to write.

See Also:

[DEBUGLOG](#)

[lmreread](#)

[The Debug Log File](#)

Imswitchr

The *lmswitchr* utility switches the report log file by closing the existing report log and starting a new report log with a new file name. It also starts a new report log file if one does not already exist.

Usage

```
lmswitchr [-c license_file_list] feature new_report_log
```

or with version 5.0 or later vendor daemon:

```
lmswitchr [-c license_file_list] vendor new_report_log
```

where:

Table 4-15: Imswitchr Argument Usage

Argument	Description
-c <i>license_file_list</i>	Use the specified license files.
<i>feature</i>	Any feature in this license file.
<i>vendor</i>	Vendor daemon in this license file.
<i>new_report_log</i>	Path to new report log file.

If report logging is not enabled for the vendor daemon, *lmswitchr* tells it to start writing its report log output to *new_report_log*. If report logging is already enabled for the vendor daemon, *lmswitchr* tells the vendor daemon to close its report log file and start writing its new report log output to *new_report_log*.



Note: The effect of *lmswitchr* continues only until the vendor daemon is shut down or its options file is reread via *lmreread*. When the vendor daemon is restarted or its options file is reread, it looks

for a `REPORTLOG` line in the options file to determine whether or not to write report log output to a file and, if so, what file to write.

See Also:

[REPORTLOG](#)

[lmnewlog](#)

[lmrread](#)

[The Report Log File](#)

lmver

The `lmver` utility reports the FLEXnet Licensing version of a library or binary file.

Usage

`lmver filename`

where *filename* is one of the following:

- the name of an executable file built with FLEXnet Licensing
- `lmgrd`
- a license administration tool
- a vendor daemon

For example, if you have an application called **spell**, type `lmver spell`.

License Administration Tools— LMTOOLS for Windows

For the 32-bit Windows platforms, a graphical user interface to the license server manager tools is provided called LMTOOLS. Always use the newest version of LMTOOLS as possible; it is available for download from www.macrovision.com.

Some of the functions LMTOOLS performs include:

- starting, stopping, and configuring FLEXnet license server systems
- getting system information, including hostids
- getting server status

LMTOOLS has two modes in which to configure a license server system:

- Configuration using a license file
- Configuration using services

Configuration Using License File

Operations are performed on a particular license file. The file can be either local or remote. In this mode, you cannot start the `lmgrd` process, but you can do everything else.



Task

To configure this mode:

1. Invoke LMTOOLS.
2. Click the **Configuration using License File** button.
3. Enter one or more the license file names or *port@host* specifications.

Configuration Using Services

Operations are performed on a service, which allows starting `lmgrd` processes local to the system on which LMTOOLS is running. For details on configuring services, see [Configuring the License Server Manager as a Windows Service](#).

The Options File

The options file allows the license administrator to control various operating parameters of FLEXnet Licensing. Users are identified by their user name, host name, display, IP address, or PROJECT (which is set with the LM_PROJECT environment variable).

For concurrent (floating) licenses, the license administrator can:

- Allow the use of features
- Deny the use of features
- Reserve licenses

The concurrent licenses can be held either in license files or in fulfillment records within trusted storage.

For activatable licenses, the license administrator can:

- Allow activation of licenses in a specific fulfillment record
- Deny activation of licenses in a specific fulfillment record

For all licenses, the license administrator can:

- Restrict the number of licenses available
- Control the amount of information logged about license usage
- Enable a report log file

Options files allow you, as the license administrator, to be as secure or open with licenses as you like.

Lines in the options file are limited to 2048 characters. The \ character is a continuation character in options file lines.

- PROJECT identification (set by LM_PROJECT) in options file was introduced in version 7.0 vendor daemon.
- Option file control for licenses held in fulfillment records in trusted storage has been introduced in 11.3 vendor daemon.

Creating an Options File



Task

To create an options file:

1. Use the appropriate options listed in [Options File Syntax](#) to create the options file for a vendor daemon using any text editor.
2. Locate the options file anywhere; however, it is recommended that the options file be placed in the same directory as the license file.
3. Add the path to the options file in the license file as the fourth field on the VENDOR line for the application's vendor daemon. For example:

```
VENDOR sampled /etc/sampled \  
[options=]/sample_app/sampled/licenses/sampled.opt
```

enables the `sampld` vendor daemon to look at the specified options file.

If the path is omitted, the vendor daemon automatically looks for a file according to the following criteria:

- the name of the file is `vendor.opt`, where `vendor` is the vendor daemon name
- the directory that contains the license file used by `lmgrd`



Note: The default options file name, `vendor.opt`, introduced in version 6 vendor daemon.

Options File Syntax

Below is an overview of the options file syntax. See [Options File Examples](#) for examples and additional information.

Each line of the file controls one option. [Table 5-1](#) lists the option keywords.

Table 5-1: Option Keywords

Option Keyword	Description
BORROW_LOW WATER	Set the number of BORROW licenses that cannot be borrowed.
DEBUGLOG	Writes debug log information for this vendor daemon to the specified file (version 8.0 or later vendor daemon).
EXCLUDE	Deny a user access to a feature.
EXCLUDE_BORROW	Deny a user the ability to borrow BORROW licenses.
EXCLUDE_ENTITLEMENT	Deny a user the ability to activate licenses held in a fulfillment record in trusted storage.
EXCLUDEALL	Deny a user access to <i>all</i> features served by this vendor daemon.
FQDN_MATCHING	Sets the level of host name matching.
GROUP	Define a group of users for use with any options.
GROUPCASEINSENSITIVE	Sets case sensitivity for user and host lists specified in GROUP and HOST_GROUP keywords.
HOST_GROUP	Define a group of hosts for use with any options (version 4.0 or later).
INCLUDE	Allow a user to use a feature.
INCLUDE_BORROW	Allow a user to borrow BORROW licenses.
INCLUDE_ENTITLEMENT	Allow a user to activate licenses held in a fulfillment record in trusted storage.
INCLUDEALL	Allow a user to use <i>all</i> features served by this vendor daemon.
LINGER	Allow a user to extend the linger time for a feature beyond its checkin.
MAX	Limit usage for a particular feature/group—prioritizes usage among users.
MAX_BORROW_HOURS	Changes the maximum borrow period for the specified feature.
MAX_OVERDRAFT	Limit overdraft usage to less than the amount specified in the license.

Table 5-1: Option Keywords (cont.)

Option Keyword	Description
NOLOG	Turn off logging of certain items in the debug log file.
REPORTLOG	Specify that a report log file suitable for use by the FLEXnet Manager license usage reporting tool be written.
RESERVE	Reserve licenses for a user or group of users/hosts.
TIMEOUT	Specify idle timeout for a feature, returning it to the free pool for use by another user.
TIMEOUTALL	Set timeout on all features.

Comments

Include comments in your options file by starting each comment line with a pound sign, #.

Specifying Features

When used within an options file entry, the feature name can be modified with an optional keyword-value pair to fully qualify it. This notation is used for distinguishing a particular group of licenses when there are multiple FEATURE lines for a single feature. The following syntax is used:

feature: keyword=value

For example:

f1:VERSION=2.0

specifies the version 2.0 pool of licenses for feature f1.



Note: A colon (:) is a valid feature name character. If colons are in your feature names, specify a group of licenses with the following alternative syntax using quotation marks and spaces:

"feature keyword=value"

The following option keywords are used as feature name modifiers to denote a specific group of licenses:

- VERSION=
- HOSTID=
- EXPDATE=
- KEY=
- SIGN=

- ISSUER=
- NOTICE=
- VENDOR_STRING= (if configured by the vendor as a pooling component)
- dist_info=
- user_info=
- asset_info=

If the USER_BASED or HOST_BASED keywords appear in a feature line, this feature specification syntax must be used to qualify the feature.

Using a package name in place of a feature name applies the option to all of the components in the package.

Specifying License Restrictions Using Type

Some option keywords restrict who may use licenses or where licenses may be used. These options take a type argument that specifies what the restriction is based on.

When using the option keywords EXCLUDE, EXCLUDE_ENTITLEMENT, EXCLUDEALL, EXCLUDE_BORROW, INCLUDE, INCLUDE_ENTITLEMENT, INCLUDEALL, INCLUDE_BORROW, MAX, and RESERVE, the following values can be used for type:

- **USER**—user name of the user executing the FLEXenabled application. User names are case sensitive.
- **HOST**—machine host name or IP address where the application is executing. Host names are case sensitive. The IP address can contain wildcard characters.

The IP-address can contain wildcard characters.

When using the option keywords EXCLUDE, EXCLUDEALL, EXCLUDE_BORROW, INCLUDE, INCLUDEALL, INCLUDE_BORROW, MAX, and RESERVE, the following values can be used for type:

- **DISPLAY**—display where the application is displayed. On UNIX, DISPLAY is /dev/ttyxx (which is always /dev/tty when an application is run in the background) or the X-Display name. On Windows, it is the system name or, in the case of a terminal server environment, the terminal server client name. Display names are case sensitive.
- **INTERNET**—IP address of the machine where the application is executing (wildcard characters can be used in the IP address)
- **PROJECT**—LM_PROJECT environment variable set by the user who is executing the FLEXenabled application. Project names are case sensitive.

On Windows (without terminal server), the HOST and DISPLAY names are both set to the Window's system name. For licenses that allow checkouts from a terminal server (TS_OK keyword in the feature line), the USER, HOST, and DISPLAY names can be different from one another.

The types listed above take a single member. For example:

```
EXCLUDE coolsoft USER joe
```

To specify a list of users or hosts, first define the list using the GROUP or HOST_GROUP option lines, then use the GROUP or HOST_GROUP type to specify the group name. For example:

```
GROUP stars joe barbara susan  
EXCLUDE coolsoft GROUP stars
```

- IP address as a HOST specification introduced in version 8 vendor daemon.
- LM_PROJECT environment variable introduced in version 5 client library and vendor daemon.
- Colons in feature names introduced in version 8 vendor daemon.

BORROW_LOWWATER

This option is used for licenses held in license files. When licenses are available in trusted storage, activation is normally provided instead of BORROW.

`BORROW_LOWWATER feature[:keyword=value] n`

Sets the number of licenses for a BORROW feature that cannot be borrowed.

Table 5-2: BORROW_LOWWATER Terms

Term	Description
<i>feature</i>	Name of feature being affected.
<i>keyword=value</i>	Feature name modifier to denote a group of licenses. See Specifying Features for details.
<i>n</i>	Number of licenses that cannot be borrowed via license borrowing.

For example, if a feature “f1” has a count of 10 and borrowing is enabled in the application and on the FEATURE line:

```
FEATURE f1 ... 10 ... BORROW SIGN=...
```

the following line in the options file allows only 7 licenses to be borrowed.

BORROW_LOWWATER f1 3

DEBUGLOG

DEBUGLOG *[+]* *debug_log_path*

Specifies a location for the debug log output from the vendor daemon associated with this options file. Preceding the *debug_log_path* with a + character appends logging entries; otherwise, the file is overwritten each time the daemon is started. Note that this affects output from only the vendor daemon associated with this options file. The debug log output of *lmgrd* and any other vendor daemons in the same license file is not captured in this file.

On Windows, pathnames which include spaces have to be enclosed in double quotes. If *lmgrd* is started as a service, the default location for the report log file is the *c:\winnt\System32* folder unless a fully qualified path is specified.

See Also:

[Configuring the License Server Manager as a Windows Service](#)

[lmswitch](#)

[The Debug Log File](#)—Debug log output restricted to that of just the vendor daemon introduced in version 8 vendor daemon.

EXCLUDE

This option applies to concurrent licenses held in license files and trusted storage.

EXCLUDE *feature[:keyword=value]* *type* {*name* | *group_name*}

Excludes a user or predefined group of users from the list of who is allowed to use the feature. EXCLUDE supersedes INCLUDE; conflicts between the EXCLUDE list and the INCLUDE list are resolved by the EXCLUDE taking precedence.

Table 5-3: EXCLUDE Terms

Term	Description
<i>feature</i>	Name of the feature or package being affected.
<i>keyword=value</i>	Feature name modifier to denote a group of licenses. See “Specifying Features” for details.
<i>type</i>	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See “Specifying License Restrictions Using Type” for details.
<i>name</i>	Name of an item of type <i>type</i> for which license usage is excluded.
<i>group_name</i>	Name of the group to exclude.



Task *To exclude the user hank from the list of users able to use feature f1:*

```
EXCLUDE f1 USER hank
```

EXCLUDE_BORROW

This option is used for licenses held in license files. When licenses are available in trusted storage, activation is normally provided instead of BORROW.

```
EXCLUDE_BORROW feature[:keyword=value] type \  
                  {name | group_name}
```

Excludes a user or predefined group of users from the list of who is allowed to borrow licenses for this BORROW feature. EXCLUDE_BORROW supersedes INCLUDE_BORROW; conflicts between the EXCLUDE_BORROW list and the INCLUDE_BORROW list are resolved by the EXCLUDE_BORROW taking precedence.

Table 5-4: EXCLUDE_BORROW Terms

Term	Description
<i>feature</i>	Name of the feature being affected.
<i>keyword=value</i>	Feature name modifier to denote a group of licenses. See Specifying Features for details.
<i>type</i>	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
<i>name</i>	Name of an item of type <i>type</i> for which license borrowing is excluded.
<i>group_name</i>	Name of the group to exclude from borrowing.

**Task**

To exclude the user fred from the list of users able to borrow feature f1 assuming the feature has the BORROW attribute:

```
EXCLUDE_BORROW f1 USER fred
```

EXCLUDE_ENTITLEMENT

This option only applies to licenses held in trusted storage and supplied using activation.

```
EXCLUDE_ENTITLEMENT entitlementId type {name | group_name}
```

Excludes a user or pre-defined group of users, etc., from the list of who is allowed to activate the licenses contained in a fulfillment record held in trusted storage.

EXCLUDE_ENTITLEMENT supersedes INCLUDE_ENTITLEMENT; conflicts between the EXCLUDE_ENTITLEMENT list and the INCLUDE_ENTITLEMENT list are resolved by the EXCLUDE_ENTITLEMENT taking precedence.

Table 5-5: EXCLUDE_ENTITLEMENT Terms

Term	Description
<i>entitlementId</i>	The entitlement Id used when requesting a license activation.
<i>type</i>	One of USER, HOST, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
<i>name</i>	Name of an item of type <i>type</i> for which license usage is excluded.
<i>group_name</i>	Name of the group to exclude.



Important: To exclude the user “pete” from the list of users able to activate licenses provided in the fulfillment record specified by the entitlement Id “AB456”:

```
EXCLUDE_ENTITLEMENT AB456 USER pete
```

EXCLUDEALL

This option applies to concurrent licenses held in license files and trusted storage.

`EXCLUDEALL type {name | group_name}`

Excludes a user or predefined group of users from the list of who is allowed to use all features served by this vendor daemon.

Table 5-6: EXCLUDEALL Terms

Term	Description
<i>type</i>	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
<i>name</i>	Name of an item of type <i>type</i> for which license usage is excluded.
<i>group_name</i>	Name of the group to exclude.

To exclude any user on the machine “chaos” from using all features served by this vendor daemon:

```
EXCLUDEALL HOST chaos
```

FQDN_MATCHING

This option applies to all licenses held in license files or trusted storage.

`FQDN_MATCHING exact | lenient`

Sets the level to which host names used in HOST type-specifiers must match the host name sent by the FLEXenabled application. The application is configured to send either its host name or its fully qualified domain name (FQDN) to the vendor daemon for validation with HOST type-specifiers. Check with your vendor to determine fully qualified domain name support.

Table 5-7: FQDN_MATCHING Terms

Term	Description
exact	The host name in the HOST type specifier must match in content and format to that sent by the application. This is the default setting.
lenient	The host name sent by the application needs match to the extent supplied in the HOST type specifier or by the application, which ever is less restrictive.

Only the last FQDN_MATCHING keyword in the options file has effect; all others are ignored.

Table 5-8 shows the outcome of matching attempts between HOST type-specifiers in the options file and host names sent by the application.

Table 5-8: Host Name Matching Matrix

		Application configured for FQDN—sends.myhost.abc.com	Application not configured for FQDN—sends.myhost.abc.com
FQDN_MATCHING exact	HOST myhost	no	yes
	HOST myhost.abc.com	yes	no
FQDN_MATCHING lenient	HOST myhost	yes	yes
	HOST myhost.abc.com	yes	yes

- Options File

Examples

Consider the following example that demonstrates restrictive host name matching:

```
INCLUDE f1 HOST myhost.abc.com
FQDN_MATCHING exact
```

This includes myhost.abc.com on the list of hosts able to use feature f1. Furthermore, the host name sent by the application must be a fully qualified domain name that matches myhost.abc.com exactly.

In contrast, consider this example, which is less restrictive:

```
INCLUDE f2 HOST myhost.abc.com
FQDN_MATCHING lenient
```

This includes myhost.abc.com on the list of hosts able to use feature f2. Host names sent such as myhost.abc.com or simply, myhost match; but myhost.xyz.com, yourhost, or yourhost.abc.com do not match.

The example below is even more lenient:

```
INCLUDE f2 HOST myhost
FQDN_MATCHING lenient
```

This includes the host name, myhost, on the list of hosts for feature f3. Since lenient matching is specified, host names such as myhost, myhost.abc.com, and myhost.xyz.com match, whereas yourhost or yourhost.abc.com do not match.

See Also

[“Specifying License Restrictions Using Type”](#)

FQDN_MATCHING introduced in version 9.3 client library and vendor daemon.

GROUP

GROUP *group_name user_list*

Defines a group of users for use in INCLUDE, INCLUDEALL, INCLUDE_ENTITLEMENT, EXCLUDE, EXCLUDEALL, EXCLUDE_ENTITLEMENT, and RESERVE option lines.

Table 5-9: GROUP Terms

Term	Description
group_name	Name of the group being defined. Group names are case sensitive.
user_list	List of user names in that group. Names are case sensitive. Set the GROUPCASEINSENSITIVE options file keyword to turn on case insensitivity. See GROUPCASEINSENSITIVE .

Multiple GROUP lines for the same group name add all the specified users into the group.

To define the group **Hackers** consisting of **bob**, **howard**, and **james**:

```
GROUP Hackers bob howard james
```



Note: *USER_GROUP is an alias for GROUP.*

GROUPCASEINSENSITIVE

GROUPCASEINSENSITIVE OFF|ON

If set to **ON**, user names and host names specified with the options file GROUP and HOST_GROUP keywords, respectively, are treated as case insensitive.

By default, **GROUPCASEINSENSITIVE** is **OFF**, and user names and host names are treated as case sensitive.

HOST_GROUP

`HOST_GROUP group_name host_list`

Defines a group of hosts for use in INCLUDE, INCLUDEALL, INCLUDE_ENTITLEMENT, EXCLUDE, EXCLUDEALL, EXCLUDE_ENTITLEMENT, and RESERVE option lines. Multiple HOST_GROUP lines add all the specified hosts into the group.

Table 5-10: HOST_GROUP Terms

Term	Definition
group_name	Name of the group being defined. Host group names are case sensitive.
host_list	List of host names in that group. Names are case sensitive. Set the GROUPCASEINSENSITIVE options file keyword to turn on case insensitivity. See GROUPCASEINSENSITIVE .

To define the host group **Pacific** consisting of **tokyo**, **seattle**, and **auckland**:

```
HOST_GROUP Pacific tokyo seattle auckland
```

Anywhere a host name can be used in an options file, an IP address can be used instead.

INCLUDE

This option applies to concurrent licenses held in license files and trusted storage.

`INCLUDE feature[:keyword=value] type {name | group_name}`

Includes a user or predefined group of users in the list of who is allowed to use licenses for this feature. Anyone not in an INCLUDE statement is not allowed to use that feature. EXCLUDE supersedes INCLUDE; conflicts between the EXCLUDE list and the INCLUDE list are resolved by the EXCLUDE taking precedence.

Table 5-11: INCLUDE Terms

Term	Definition
feature	Name of the feature or package being affected.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
type	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.

Table 5-11: INCLUDE Terms

Term	Definition
name	Name of an item of type <i>type</i> for which license usage is included.
group_name	Name of the group for which license usage is included.

To include user **bob** in the list of users able to use feature **f1**:

```
INCLUDE f1 USER bob
```



Note: *INCLUDE* is required for *USER_BASED* or *HOST_BASED* features. The system administrator specifies which users are allowed to use the product, via *INCLUDE*, and the license limits the number of users that are *INCLUDED*.

INCLUDE_BORROW

This option is used for licenses held in license files. When licenses are available in trusted storage, normally activation is provided instead of BORROW.

```
INCLUDE_BORROW feature[:keyword=value] type {name | group_name}
```

Includes a user or predefined group of users in the list of who is allowed to borrow the BORROW feature. Anyone not in an INCLUDE_BORROW statement is not allowed to borrow licenses. EXCLUDE_BORROW supersedes INCLUDE_BORROW; conflicts between the EXCLUDE_BORROW list and the INCLUDE_BORROW list are resolved by the EXCLUDE_BORROW taking precedence.

Table 5-12: INCLUDE_BORROW Terms

Term	Definition
feature	Name of the feature being affected.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
type	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
name	Name of an item of type <i>type</i> for which license borrowing is included.
group_name	Name of the group for which license borrowing is included.

To include user **tom** in the list of users able to borrow feature **f1**:

```
INCLUDE_BORROW f1 USER tom
```

INCLUDE_ENTITLEMENT

This option only applies to licenses held in trusted storage.

```
INCLUDE_ENTITLEMENT entitlementId type {name | group_name}
```

Includes a user or predefined group of users in the list of who is allowed to activate the licenses contained in a fulfillment record held in trusted storage.

EXCLUDE_ENTITLEMENT supersedes INCLUDE_ENTITLEMENT; conflicts between the EXCLUDE_ENTITLEMENT list and the INCLUDE_ENTITLEMENT list are resolved by the EXCLUDE_ENTITLEMENT taking precedence.

Table 5-13: INCLUDE_ENTITLEMENT Terms

Term	Definition
<i>entitlementId</i>	The entitlement Id originally used when requesting a license activation.
<i>type</i>	One of USER, HOST, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
<i>name</i>	Name of an item of type <i>type</i> for which license usage is included.
<i>group_name</i>	Name of the group to include.

To include the user **claire** in the list of users able to activate licenses provided in the fulfillment record specified by the entitlement Id AB456:

```
INCLUDE_ENTITLEMENT AB456 USER claire
```

INCLUDEALL

This option applies to concurrent licenses held in license files and trusted storage.

```
INCLUDEALL type {name / group_name}
```

Includes a user or predefined group of users in the list of who is allowed to use all features served by this vendor daemon. Anyone not in an INCLUDEALL statement is not allowed to use these features.

Table 5-14: INCLUDEALL Terms

Term	Definition
type	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
name	Name of an item of type <i>type</i> for which license usage is included.
group_name	Name of the group to include.

To allow the user **jane** to use all features served by this vendor daemon:

```
INCLUDEALL USER jane
```

LINGER

This option applies to concurrent licenses held in license files and trusted storage.

```
LINGER feature[:keyword=value] seconds
```

A lingering license stays checked out for a specified period of time beyond its checkin or FLEXenabled application exit, whichever comes first. This option extends the default linger time configured by the vendor in the FLEXenabled application.



Note: The vendor must have enabled this feature in the FLEXenabled application for it to work. Contact your software vendor to find out if this feature is implemented.

Table 5-15: LINGER Terms

Term	Definition
feature	Name of the feature.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
seconds	Number of seconds the license lingers. The vendor sets a minimum value. If you specify a value for <i>seconds</i> that is smaller than the vendor's minimum, the minimum is used.

To set the `linger` value for feature `f1` to one hour (3600 seconds):

```
LINGER f1 3600
```

The actual `linger` time varies somewhat since the vendor daemon checks all lingering licenses just once per minute. If, however, a new license request is made that would otherwise be denied, a check of the lingering licenses is made immediately to attempt to satisfy the new request.

MAX

This option applies to concurrent licenses held in license files and trusted storage.

```
MAX num_lic feature[:keyword=value] type {name | group_name}
```

Limits usage for a group or user.

Table 5-16: MAX Terms

Term	Description
num_lic	Usage limit for this user or group.
feature	Feature or package this limit applies to.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
type	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
name	Name of an item of type <code>type</code> for which usage is limited.
group_name	Name of the group to limit.

For example, to limit the user `jan` to five licenses for feature `f1`, include the following line in the option file:

```
MAX 5 f1 USER jan
```

MAX_BORROW_HOURS

This option is used for licenses held in license files. When licenses are available in trusted storage, normally activation is provided instead of BORROW.

MAX_BORROW_HOURS *feature[:keyword=value] num_hours*

Changes the maximum period a license can be borrowed from that specified in the license certificate for *feature*. The new period must be less than that in the license certificate. If multiple MAX_BORROW_HOURS keywords appear in the options file, only the last one is applied to *feature*.

Table 5-17: MAX_BORROW_HOURS Terms

Term	Description
feature	Feature this borrow period applies to. The license certificate for <i>feature</i> must have BORROW enabled.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
num_hours	Number of hours in the new borrow period. This value must be less than that specified in the license certificate for feature (the default, if not specified, is 168 hours).

MAX_OVERDRAFT

This option applies to concurrent licenses held in license files and trusted storage.

MAX_OVERDRAFT *feature[:keyword=value] num_lic*

Limits OVERDRAFT license usage below the OVERDRAFT allowed by the license file.

Table 5-18: MAX_OVERDRAFT Terms

Term	Description
feature	Feature this limit applies to.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
num_lic	Usage limit for this user or group.

NOLOG

NOLOG { IN | OUT | DENIED | QUEUED }

Suppresses logging the selected type of event in the debug log file.



Task **To turn off logging of checkins:**

NOLOG IN

Two separate NOLOG lines are required to turn off logging of checkouts and queued requests.



Task **To turn off logging of checkouts and queued requests:**

NOLOG DENIED
NOLOG QUEUED



Note: License administrators use this option to reduce the size of the debug log file. However, it can reduce the usefulness of the debug log in debugging license server system problems.

See Also

[lmswitch](#)

REPORTLOG

REPORTLOG [+]*report_log_path*

REPORTLOG specifies the report log file for this vendor daemon. It is recommended preceding the *report_log_path* with a + character to append logging entries; otherwise, the file is overwritten each time the daemon is started.

On Windows, pathnames that include spaces have to be enclosed in double quotes. If *lmgrd* is started as a service, the default location for the report log file is the *c:\winnt\System32* folder unless a fully qualified path is specified.



Note: *FLEXnet Manager*, a separate product available from Macrovision, is used to process FLEXnet Licensing report log files. FLEXnet Manager processes only report log files, not debug log files.

Reporting on Projects with LM_PROJECT

The FLEXnet Manager report writer reports on projects. A project is set up by having all users working on the same project set their *LM_PROJECT* environment variable (or registry on Windows) to a string that describes the project. FLEXnet Manager groups usage by project, as defined by what *LM_PROJECT* was set to when the application was run.

See Also

[Configuring the License Server Manager as a Windows Service](#)
[FLEXnet Licensing Environment Variables](#)
[The Report Log File](#)

RESERVE

This option applies to concurrent licenses held in license files and trusted storage.

```
RESERVE num_lic feature[:keyword=value] type {name | group_name}
```

Reserves licenses for a specific user.

Table 5-19: RESERVE Terms

Term	Description
num_lic	Number of license to reserve for this user or group.
feature	Feature or package this reservation applies to.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
type	One of USER, HOST, DISPLAY, INTERNET, PROJECT, GROUP, or HOST_GROUP. See Specifying License Restrictions Using Type for details.
name	Name of an item of type <i>type</i> for which license usage is reserved.
group_name	Name of group for which license usage is reserved.

To reserve one license of feature f1 for user mel:

```
RESERVE 1 f1 USER mel
```

If you want to reserve a license for *each* of several users or groups, you must use a separate RESERVE line for each user or group. If a package name is specified, all components that comprise the package are reserved.



Note: Any licenses reserved for a user are dedicated to that user. Even when that user is not actively using the license it is unavailable to other users. However, a RESERVED license does not cause usage to be reported by FLEXnet Manager if the license is not actually in use.

TIMEOUT

This option applies to concurrent licenses held in license files and trusted storage.

`TIMEOUT feature[:keyword=value] seconds`

Sets the time after which an inactive license is freed and reclaimed by the vendor daemon.



Note: The vendor must have enabled this feature in the FLEXenabled application for it to work. Contact your software vendor to find out if this feature is implemented.

Table 5-20: TIMEOUT Terms

Term	Description
feature	Name of the feature.
keyword=value	Feature name modifier to denote a group of licenses. See Specifying Features for details.
seconds	Number of seconds after which inactive license is reclaimed. The vendor sets a minimum value.If you specify a value for <i>seconds</i> that is smaller than the vendor's minimum, the minimum is used.

To set the timeout for feature f1 to one hour (3600 seconds):

```
TIMEOUT f1 3600
```

TIMEOUT checks in the licenses if the FLEXenabled application has been inactive for a period longer than the specified time period. The daemon declares a process inactive when it has not received heartbeats from it whereas an active FLEXenabled application sends heartbeats.

A TIMEOUT line must be present in the options file in order to take advantage of the vendor-enabled timeout feature.

TIMEOUTALL

This option applies to concurrent licenses held in license files and trusted storage.

`TIMEOUTALL seconds`

Same as TIMEOUT, but applies to all features.

How the Vendor Daemon Uses the Options File

When the vendor daemon is started by `lmgrd`, the vendor daemon reads its options file. There is only one options file per vendor daemon and each vendor daemon needs its own options file. For any changes in an options file to take effect, the vendor daemon must read its options file. The `lmreread` utility causes the vendor daemon to reread its options file.

- The `lmreread` utility enhanced in version 8.0 vendor daemon so that it causes the vendor daemon to reread the options file. If you are using earlier versions, the vendor daemon must be stopped and restarted in order for the options file to be reread.

Rules of Precedence in Options Files

Rules of precedence take effect when `INCLUDE` and `EXCLUDE` statements are combined in the same options file and control access to the same feature (in license files) or fulfillment record (in trusted storage). The following define the precedence when both types of statements appear together:

- If there is only an `EXCLUDE` list, everyone who is not on the list is allowed to use the feature.
- If there is only an `INCLUDE` list, only those users on the list are allowed to use the feature.
- If neither list exists, everyone is allowed to use the feature.
- The `EXCLUDE` list is checked before the `INCLUDE` list; someone who is on both lists is not allowed to use the feature.

Once you create an `INCLUDE` or `EXCLUDE` list, everyone else is *implicitly* outside the group. This feature allows you, as an administrator, the ability to control licenses without having to *explicitly* list each user that you wish to allow or deny access to. In other words, there are two approaches; you either:

- Give most users access and list only the exceptions, or
- Severely limit access and list only the those users that have access privileges

Options File Examples

The following information gives some examples of options files intended to illustrate ways to effectively control access to your licenses.

Simple Options File Example

```
RESERVE 1 compile USER robert
RESERVE 3 compile HOST mainline
EXCLUDE compile USER lori
NOLOG QUEUED
```

This options file restricts the use of concurrent licenses as follows:

- Reserves one license for the feature **compile** for the user **robert**.
- Reserves three licenses for the feature **compile** for anyone on the system with the host name **mainline**.
- Prevents the user **lori** from using the **compile** feature on any machine on the network.
- Causes QUEUED messages to be omitted from the debug log file.

The sum total of the licenses reserved must be less than or equal to the number of licenses specified in the FEATURE line. In the example above, there must be a minimum of four licenses on the **compile** FEATURE line. If fewer licenses are available, only the first set of reservations (up to the license limit) is used.

If this data were in file /a/b/sampled/licenses/sampled.opt, then modify the license file VENDOR line as follows:

```
VENDOR sampled /etc/sampled /sample_app/sampled/licenses/sampled.opt
```

Limiting Access for Multiple Users

Each INCLUDE, INCLUDEALL, INCLUDE_BORROW, INCLUDE_ENTITLEMENT, EXCLUDE, EXCLUDEALL, EXCLUDE_BORROW, EXCLUDE_ENTITLEMENT, MAX, and RESERVE line must have a single user name (or group) listed. To affect more than one user name create a GROUP. For example to exclude **bob**, **howard**, and **james** from using the feature called **toothbrush**, create the following options file:

```
EXCLUDE toothbrush USER bob
EXCLUDE toothbrush USER howard
EXCLUDE toothbrush USER james
```

However, there is an easier way. Create a GROUP and exclude the list of users from using the feature. Like the previous example, the following options file excludes **bob**, **howard**, and **james** from using the feature called **toothbrush**:

```
# First define the group "Hackers"
GROUP Hackers bob howard james
# Then exclude the group
EXCLUDE toothbrush GROUP Hackers
```

Now when you want to allow or deny access to any feature to that group, you have an alias list to make it simple.

Use HOST_GROUP to allow, deny, or reserve licenses for multiple hosts. For example, to exclude all users logged in on the hosts **fred** and **barney** from using a feature called **f1**, add these lines to your options file:

```
HOST_GROUP writers fred barney
EXCLUDE f1 HOST_GROUP writers
```

See Also

[HOST_GROUP](#) for more information about defining groups

EXCLUDE Example

```
#First Define the group "painters"
GROUP painters picasso mondrian klee
EXCLUDE spell GROUP painters
EXCLUDE spell USER bob
EXCLUDE spell INTERNET 123.123.123.*
```

This options file:

- Prevents the users **picasso**, **mondrian**, and **klee** from using the feature **spell** on any machine on the network.
- Prevents the user **bob** from using the feature **spell** on any machine on the network.
- Prevents any user logged into a host with an IP address in the range 123.123.123.0 through 123.123.123.255 from using the feature **spell**.
- Allows any other user, as long as they are not on the excluded IP addresses, *and* they are not a member of the **painters** GROUP, *and* they are not **bob**, to use feature **spell** (by implication).

Note that **bob** could have been added to the group **painters**. However, **painters** might be used for some other purpose in the future so the license administrator chose to handle **bob** as a special case here. In this case, the two EXCLUDE statements concatenate to create a list of four users.

EXCLUDE_ENTITLEMENT Example

```
#First Define the group "admin"
GROUP admin johns adrianp maryt
EXCLUDE_ENTITLEMENT qf573k GROUP admin
```

```
EXCLUDE_ENTITLEMENT qf573k USER bob  
EXCLUDE_ENTITLEMENT qf573k HOST cordelia
```

This options file:

- Prevents the users johns, adrianp, and maryt from activating any licenses contained in the fulfillment record obtained using the entitlement Id qf573k on any machine on the network.
- Prevents the user bob from activating any licenses contained in the fulfillment record obtained using the entitlement Id qf573k on any machine on the network.
- Prevents any user on the machine cordelia from activating any licenses contained in the fulfillment record obtained using the entitlement Id qf573k.
- By implication allows any other users on any machine other than cordelia to activate the licenses contained in the fulfillment record obtained using the entitlement Id qf573k.

INCLUDE Example

```
INCLUDE paint USER picasso  
INCLUDE paint USER mondrian  
INCLUDE paint HOST bigbrush
```

This options file:

- Allows the user **picasso** to use the feature **paint** on any machine on the network.
- Allows the user **mondrian** to use the feature **paint** on any machine on the network.
- Allows any user, as long as they are on the host **bigbrush**, to use feature **paint**.
- Denies access to the feature **paint** to anyone except **picasso**, **mondrian**, or anyone from the host **bigbrush** (by implication).

INCLUDE_ENTITLEMENT Example

```
INCLUDE_ENTITLEMENT gy7210 USER tom  
INCLUDE paint USER anthony  
INCLUDE paint HOST jupiter
```

This options file:

- Allows the user tom to activate any licenses contained in the fulfillment record obtained using the entitlement Id gy7210 on any machine on the network.
- Allows the user anthony to activate any licenses contained in the fulfillment record obtained using the entitlement Id gy7210 on any machine on the network.
- Allows any user, as long as they are on the host jupiter to activate any licenses contained in the fulfillment record obtained using the entitlement Id gy7210.

- By implication denies the activation of any licenses contained in the fulfillment record obtained using the entitlement Id gy7210 to anyone except tom, anthony, or anyone using the host jupiter.

Mobile Licensing

End users often want to use applications on computers that do not have a continuous connection to a FLEXnet license server system. These situations include:

- Working on a laptop
- Using a computer both at work and at home
- Working from several different computers not connected to a license server system

FLEXnet Licensing supports licenses that allow one of several kinds of mobile licensing:

- Node-locked to a laptop
- Node-locked to a *FLEXid* (Windows only)
- Node-locked to a *FLEXid* with *FLOAT_OK* keyword (Windows only)
- License borrowing with *BORROW* keyword
- Node-locked to a user name
- Fulfilled from a prepaid license pool

License rehosting is the consequence of an end user wanting to move a license without using one of these methods. This means a new node-locked license file is generated by the vendor for each new client computer. Rehosting incurs administrative overhead because the vendor is involved for each move.

Node-Locked to a Laptop Computer

If a license is to be used exclusively on one laptop computer, that license is simply node-locked to an address associated with that computer. The license file resides on the laptop computer.

Node-locked to a FLEXid (Windows Only)

If a license is to be moved between different Windows machines, it is node-locked to a FLEXid (a dongle that connects to a parallel or USB port). This license is moved between machines by installing a copy of the license file on each machine and moving the FLEXid from one machine to another. Since the license is tied to the FLEXid, only the machine with the FLEXid has use of the license.

Node-Locked to a FLEXid with FLOAT_OK (Windows Only)

This method of license mobility has an advantage over simply using a license node-locked to a FLEXid, because the FLEXid is attached to a license server machine and its license floats on the network. Licenses with a FLOAT_OK keyword that are node-locked to a FLEXid are supported only where both the FLEXenabled application and the license server system are running on Windows.

A vendor issues a license file with a FEATURE line node-locked to a FLEXid and containing the FLOAT_OK keyword and a FLEXid for that FEATURE line. One FEATURE line containing the FLOAT_OK keyword and one FLEXid is needed for each instance of a license that is mobile. When the FLEXid is attached to a license server machine, the license floats on the network. When the FLEXid is removed from the license server machine, the license is available only on the standalone computer.

This method supports parallel or USB FLEXids. Because it is simpler to attach multiple USB dongles to a computer, USB FLEXids may be preferable.

Initiating FLEXid with FLOAT_OK

A vendor issues the end user a FLEXid, a FLEXid driver installer, and a license file that contains a FEATURE line node-locked to that FLEXid containing the FLOAT_OK keyword. An end user then:

1. Installs the license file on the license server machine
2. Attaches all of the FLEXids to the license server machine
3. Installs the FLEXid driver on the license server machine
4. Starts the license server system or rereads the license file

While the FLEXids are attached to the license server machine, the node-locked licenses associated with them float on the network. Each of the FLOAT_OK uncounted node-locked FEATURE lines has a count of *one* while it is available on the network. An end user then completes the following steps.



Task

To transfer a license from the pool of floating licenses to a disconnected computer:

1. Copies the license file containing the FLOAT_OK node-locked FEATURE line from the license file on the license server machine to a license file on the client computer in the location where the FLEXenabled application expects to find its license file.
2. Moves the FLEXid matching the node-locked FEATURE line from the license server machine to the client computer. When the FLEXid is removed from the license server machine, this license is unavailable on the network.
3. Installs the FLEXid drivers on the client computer, if they are not already installed.
4. Disconnects the client computer from the network. Now the license is available on the computer with the FLEXid, even though that computer is disconnected from the network.

Returning a FLEXid with FLOAT_OK License



Task

To return the license to the license server machine so it floats on the network again, the end user:

1. Removes the FLEXid from the client machine and replaces it on the license server machine.
2. Rereads the license file for the license server system that serves the floating version of the license by running `lmreread`. When the FLEXid is returned to the license server machine, the FLOAT_OK license does not float on the network again until `lmreread` is run.

FLEXid with FLOAT_OK Example

The following is a sample license file issued to a end-user site. It is shipped with two FLEXids: FLEXID=7-b28520b9 and FLEXID=7-b2857678.

```
SERVER myhost ANY
VENDOR sampled
FEATURE f1 sampled 1.0 permanent uncounted FLOAT_OK \
        HOSTID=FLEXID=7-b28520b9 SIGN=123456789012
FEATURE f1 sampled 1.0 permanent uncounted FLOAT_OK \
        HOSTID=FLEXID=7-b2857678 SIGN=ABCDEF123456
```

The end user installs the license file and the two FLEXids on the license server machine. When attached to the license server machine, each uncounted FLOAT_OK license floats on the network and allows a single use. Therefore, up to two users can use **f1** on the end user's network, except on the license server machine itself, where the license use is disallowed.

If an end user wants to work at home, the end user installs a license file that contains the FEATURE line node-locked to FLEXID=7-b28520b9 (this only needs to be done once), transfers the FLEXid FLEXID=7-b28520b9 from the license server machine to the client computer, and installs the FLEXid driver on the client computer (this also only needs to be done once). The end user disconnects the client computer from the network and uses the transferred FLOAT_OK license on the client computer. The license server system allows only the single remaining FLOAT_OK license to float on the network.

After returning the FLEXid to the license server machine, the end user (or the system administrator) runs `lmreread` so the returned license can float again.

- FLOAT_OK keyword introduced in version 8.0 client library, license server manager, and vendor daemon. All components must be version 8.0 or later in order to use FLOAT_OK.

License Borrowing with BORROW

If a license is to be used on a computer that is intermittently connected to a license server system, that license can be issued as a floating license with the BORROW keyword. A BORROW license can be borrowed from a license server system via a special checkout and used later to run an application on a computer that is no longer connected to the license server system. License borrowing must be enabled by a vendor before an end user can borrow licenses.

With license borrowing, a vendor issues a floating license with a FEATURE line that contains the BORROW keyword. An end user specifies the expiration date a borrowed license is to be returned and runs the application while connected to the network which writes borrowing information on the client computer. The license server system keeps the borrowed license checked out. The FLEXenabled application automatically uses the local borrowing data to do checkouts during the borrow period. If enabled by the vendor, borrowed licenses can be returned early, that is, before the borrow period expires. Upon the earlier of either the expiration of the borrow period or the early return of a borrowed license, the local borrowing data no longer authorizes checkouts and the license server system returns the borrowed license to the pool of available licenses. No clock synchronization is required between the license server machine and the machine running the FLEXenabled application.

Initiating License Borrowing

If a vendor has enabled license borrowing by issuing a license file that contains a FEATURE line with the BORROW keyword, an end user initiates license borrowing in one of three ways:

- Using the borrowing interface in application, if provided in the application
- Running the `lmborrow` utility to set `LM_BORROW`
- Setting the `LM_BORROW` environment variable directly

Application Interface

The user initiates license borrowing this way only if the application provides a borrowing interface. Information about this is supplied by the vendor.

Running the lmborrow Utility

`lmborrow` is one of the `lmutil/LMTOOLS` utilities. To initiate borrowing, the user runs `lmborrow` from the command line or through `LMTOOLS`:

```
lmborrow {vendor|all} enddate [time]
```

where *vendor* is the vendor daemon that serves the licenses to be borrowed, or *all* specifies all vendor daemons in the license server system. *enddate* is the date the license is to be returned in *dd-mm-yyyy* format. *time* is optional and is specified in 24-hour format (*hh:mm*) in the FLEXenabled application's local time. If *time* is unspecified, the checkout lasts until the end of the given end date.

For example:

```
lmborrow sampled 20-aug-2001 13:00
```

Setting the LM_BORROW Environment Variable Directly

The `lmborrow` utility is a user interface to set `LM_BORROW` in either the registry (Windows) or in `$HOME/.flexlmborrow` (UNIX). `LM_BORROW` can also be set directly as an environment variable:

```
today:{vendor|all}:enddate[:time]
```

where:

Table 6-1: LM_BORROW Environment Variable Arguments

Argument	Description
<i>today</i>	Today's date in <i>dd-mm-yyyy</i> format. Any checkouts done on this date create local borrow information. If a checkout is done on a different date than this date, no local borrowing information is created.
<i>vendor</i>	Vendor daemon that serves the licenses to be borrowed, or <i>all</i> specifies all vendor daemons in the license server system.
<i>enddate</i>	Date the license is to be returned in <i>dd-mm-yyyy</i> format.
<i>time</i>	Optional. <i>time</i> is specified in 24-hour format (<i>hh:mm</i>) in the FLEXenabled application's local time. If <i>time</i> is unspecified, the checkout lasts until the end of the given end date.

For example:

```
LM_BORROW=15-aug-2006:sampled:20-aug-2006:13:00
```

In this example, one or more licenses served by the `sampled` vendor daemon are borrowed on August 15, 2006, and are scheduled to be returned at 1 P.M. on August 20, 2006.

Borrowing a License

To borrow a license for a desired feature, *on the same day and the same machine* that the end user runs `lmborrow` or sets `LM_BORROW` (and while still connected to the network), the end user runs the application to check out and borrow the license. If the end user runs the application more than once that day, no duplicate license is borrowed. No license is borrowed if the application is run on a day different than the date borrowing was set to be initiated.

For example, say that today you want to borrow a license for the PageWizard feature for a week. The PageWizard feature is served by the `sampled` vendor daemon. Today, while you are connected to the network, run `lmborrow` or set `LM_BORROW` directly. For example:

```
lmborrow sampled enddate
```

Today, after you run `lmborrow`, while you are connected to the network, run the application that checks out a license for the PageWizard feature. After the license is checked out, close the application and disconnect your machine from the network. The license that you just checked out stays checked out from the license server system until the borrow period expires—that license now is used on your disconnected machine until the borrow period expires. Once checked out, it remains checked out for the full borrow period. The borrow period cannot be renewed until the period has expired.

Clearing the Borrow Period

Once you have borrowed all the licenses that you need for the current borrow period (defined by the `LM_BORROW` environment variable), prevent licenses for any additional features from being borrowed by running `lmborrow -clear`. This clears the `LM_BORROW` setting in the registry (Windows) or `$HOME/.flexlmborrow` (UNIX). `lmborrow -clear` does *not* clear the local information about licenses you have already borrowed.

Checking Borrow Status



Task

To print information about borrowed features:

1. Issue the following command on the machine from which they are borrowed:

```
lmborrow -status
```

The borrowing system does not have to be connected to the network to determine the status.

Returning a Borrowed License Early



Task

To return a borrowed license before the borrow period expires:

1. Reconnect the borrowing system back to the network.
2. From the same machine that initiated the borrowing, issue the command:

```
lmborrow -return [-c license_file_list] feature
```

This option may or may not be allowed by your vendor. Check directly with your vendor to determine if early borrowed license return is supported.

Returning the license early has the effect of clearing the LM_BORROW setting for the vendor daemon that serves the returned license.

Support for License Borrowing

See the following sections for more information about the utilities and end-user options that support license borrowing:

- [lmborrow](#)
- [lmdown](#)
- [lmstat](#)
- [BORROW_LOWWATER](#)
- [EXCLUDE_BORROW](#)
- [INCLUDE_BORROW](#)

- BORROW keyword introduced in version 8.0 client library, license server manager, and vendor daemon. All components must be version 8.0 or later in order to use BORROW.

Node-locked to a User Name

If a license is to be used exclusively by one user on different machines, that license can be node-locked to the user's user name. The license file is copied to the different machines on which the user might work; the user's user name must be identical on each machine. For this method to be useful, individual user names in an organization need to be unique.

Fulfilled from a Prepaid License Pool

In this method, the end user buys a prepaid number of license-days from the vendor. The end user can then fulfill a license using a partial amount of the total license-days for the given borrow period, node-locked to a particular machine. For example, in preparation for a business trip (or even during a business trip), the end user fulfills a license that expires in five days that is node-locked to their laptop. Each fulfillment can be node-locked to a different machine (or even multiple times to the same machine), thus allowing mobility of license usage within the pre-paid number of license-days.

This model is like pay-per-use because each fulfillment is made from a decreasing number license-days. It is different than other pay-per-use models because, once node-locked to a machine, that machine is allowed unlimited use of the application until the license expires. This short-term license cannot be returned early; once fulfilled, those license-days cannot be refunded. Other pay-per-use models charge based on the number of times the application is used.

Hostids for FLEXnet Licensing: Supported Platforms

FLEXnet Licensing uses different machine identifications for different machine architectures. For example, all Sun Microsystems machines have a unique hostid, whereas all DEC machines do not. For this reason, the ethernet address is used on some machine architectures as the hostid. An ethernet address is a 6-byte quantity, with each byte specified as two hexadecimal digits. Specify all twelve hex digits when using an ethernet address as a hostid. For example, if the ethernet address is “8:0:20:0:5:ac,” specify “0800200005ac” as the hostid.

Hostid Formats

Numeric, 32-bit hostids are normally used in hexadecimal format. On some systems, the system command returns the ID in decimal format. Use a # before the hostid to indicate a decimal number. For example, if the system command returns **2005771344**, FLEXnet Licensing accepts **#2005771344**. Alternatively, convert the decimal value to hexadecimal.

FLEXnet Licensing Hostids

The `lmhostid` utility prints the exact hostid that FLEXnet Licensing expects to use on any given machine. If your hostid contains characters other than ASCII–Z, a–z, or 0–9, use the `-utf8` option with `lmhostid`. To view a correct representation of the resulting hostid, use a utility, such as Notepad, that can display UTF-8 encoded strings.

The following table lists alternate methods to obtain the required hostid for each machine architecture. FLEXnet Licensing also supports a group of special hostids and vendor-defined hostids.

Table 7-1: Alternate Hostid Procurement Methods

Hardware Platform	Hostid	Type this command on the license server system:	Example
AIX (RS/6000, PPC)	32-bit hostid	<code>uname -m</code> (returns 000276513100), then remove last two digits and use remaining last eight digits	02765131
DEC Alpha	ethernet address	<code>netstat -i</code>	080020005532
HP (32-bit and 64-bit platforms, non-Itanium)	32-bit hostid	<code>uname -i</code> and convert to hex, or prepend with #	778DA450 or #2005771344
HP (64-bit Itanium)	machine identification	<code>getconf \ CS_PARTITION_IDENT</code> then prefix with "ID_STRING="	ID_STRING=9c766319-db72-d411-af62-0060b05e4c05
Mac OS X	ethernet address	<code>/sbin/ifconfig eth0</code> and remove colons from <code>ether</code> value	000A277EA17E
	FLEXid USB port dongle	<code>lmhostid -flexid</code>	FLEXID=9-b28520b9
Linux	ethernet address	<code>/sbin/ifconfig eth0</code> and remove colons from <code>HWaddr</code>	00400516E525
	FLEXid USB port dongle	<code>lmhostid -flexid</code>	FLEXID=9-b28520b9
SCO	Hostid String	<code>uname -x</code> (Serial is SCO00354), then prefix with "ID_STRING="	ID_STRING=SCO00354
SGI	32-bit hostid	<code>/etc/sysinfo -s</code> , convert to hex, or prefix #	69064C3C or #1762020412
SUN	32-bit hostid	<code>hostid</code>	170a3472
	ethernet address	<code>lmhostid -ether</code>	00400516E525

Table 7-1: Alternate Hostid Procurement Methods

Hardware Platform	Hostid	Type this command on the license server system:	Example
Windows	ethernet address	lmhostid	00B0A9DF9A32
	Disk serial number	DIR C: (look for Volume Serial Number is and remove -)	DISK_SERIAL_NUM=3e2e17fd
	FLEXid parallel or USB port dongle	lmhostid -flexid FLEXids are made available by your vendor. Your vendor can also provide you with an installer that installs drivers for all FLEXids. For parallel FLEXids, the parallel port must be configured in bi-directional mode.	FLEXID=8-b28520b9

Special FLEXnet Licensing Hostids

FLEXnet Licensing contains a number of special hostid types that apply to all platforms. These hostid types are valid to use in both SERVER lines and FEATURE lines, wherever a hostid is required. These are:

Table 7-2: Special Hostid Types

Hostid	Description
ANY	Locks the software to any machine (meaning that it does not lock anything).
DEMO	Similar to ANY, but only for use with uncounted FEATURE lines.
COMPOSITE= <i>composit_hostid</i>	Locks the software to a composite hostid. A composite hostid is a hashed 12-character hexadecimal value formed by combining the values of one or more simple hostids types, as defined by the software vendor.
DISPLAY= <i>display</i>	Locks the software to display <i>display</i> . On UNIX, <i>display</i> is <i>/dev/ttyxx</i> (which is always <i>/dev/tty</i> when an application is run in the background) or the X-Display name. On Windows, it is the system name or, in the case of a terminal server environment, the terminal server client name. (version 8 or later FLEXenabled applications only)
HOSTNAME= <i>host</i>	Locks the software to computer host name <i>host</i> .

Table 7-2: Special Hostid Types

Hostid	Description
ID=<i>n</i>	Functionally equivalent to the “ANY” hostid—it runs on any machine. The difference is that the license is unique and is used to identify the end user. This hostid is used to lock the license server system (on the SERVER line) or the FLEXenabled application (on the FEATURE/INCREMENT line). The number can have dashes included for readability—the dashes are ignored. Examples: <ul style="list-style-type: none"> • ID=12345678 is the same as • ID=1234-5678 is the same as • ID=1-2-3-4-5-6-7-8
INTERNET=###.###.###.###	Locks the software to an Internet IP address, or group of IP addresses. Wildcards are allowed. For example, 198.156.*.* means any host with a matching internet IP address. The main use is to limit usage access by subnet, implying geographic area. For this purpose, it is used on the FEATURE/INCREMENT line as a hostid lock.
USER=<i>user</i>	Locks the software to user name <i>user</i> .

Examples

```
FEATURE f1 demo 1.0 1-jan-2005 uncounted \
HOSTID=FLEXID=6-a6300015f SIGN=AB28E0011DA1
```

or

```
FEATURE f1 demo 1.0 1-jan-2005 uncounted \
HOSTID=INTERNET=10.10.10.* SIGN=EB78201163B0
```

License File Format

License files usually begin with a SERVER line (or three lines for three-server redundant servers) followed by one or more VENDOR lines, followed by one or more FEATURE or INCREMENT lines. In some cases, the license file requires no SERVER line and no VENDOR line.

You can modify these elements in the license file:

- Host names on the SERVER lines
- TCP/IP port numbers on the SERVER lines
- Three-server redundant configuration for a set of SERVER lines
- Paths on the VENDOR lines
- Options file paths on the VENDOR lines
- Optional TCP/IP port numbers on the VENDOR lines (for firewall support only)
- USE_SERVER line
- Values in *keyword=value* pairs on FEATURE lines, if *keyword* is specified in lowercase

Use the \ line-continuation character to break up long lines.

Eight-bit Latin-based characters are fully supported in license files, options files, log files, and FLEXenabled application environments.

See [Counted vs. Uncounted Licenses](#) for more information on SERVER and VENDOR line requirements.

- USE_SERVER introduced in the version 5.0 client library.

- Line-continuation character is required with the version 7.0 and earlier client library.
- Eight-bit Latin-based character support introduced in the version 8.0 client library.

License File Syntax

This section covers basic license file format, including SERVER lines and VENDOR lines.

Sample License File

This is an example of a license file for a single vendor with two features.

```
SERVER my_server 17007ea8 1700
VENDOR sampled
FEATURE f1 sampled 1.000 01-jan-2005 10 SIGN=9BFAC0316462
FEATURE f2 sampled 1.000 01-jan-2005 10 SIGN=1B9A308CC0F7
```

The license file above allows the license server system **my_server** with the hostid **17007ea8** to serve ten floating licenses for each feature, **f1** and **f2** to any user on the network.

SERVER Lines

The SERVER line specifies the host name and hostid of the license server system and the TCP/IP port number of the license server manager (lmgrd). Normally a license file has one SERVER line. Three SERVER lines mean that you are using a three-server redundant license server system. The absence of a SERVER line means that every FEATURE and INCREMENT line in the license file is uncounted.

The hostids from the SERVER lines are computed into the license key or signature on every FEATURE and INCREMENT line. For this reason, make sure you keep SERVER lines together with any FEATURE/INCREMENT lines as they were sent from the vendor.

The format of the SERVER line is:

SERVER *host* *hostid* [*port*] [PRIMARY_IS_MASTER] [HEARTBEAT_INTERVAL=*seconds*]

where:

Table 8-1: SERVER Line Format

Field	Description
<i>host</i>	The system host name or IP address. String returned by the UNIX <code>hostname</code> or <code>uname -n</code> command. On NT/2000/XP, <code>ipconfig /all</code> ; on Windows 95/98/ME, <code>winiipcfg /all</code> return the host name.
<i>hostid</i>	Usually the string returned by the <code>1mhostid</code> command. This is changed only by your software supplier.
<i>port</i>	<p>TCP/IP port number to use. A valid number is any unused port number between 0 and 64000. On UNIX, choose a port >1024, since those <1024 are privileged port numbers. If no TCP/IP port number is specified, one of the default ports in the range of 27000–27009 is used.</p> <p>SERVER lines specifying servers in a three-server redundant license server system configuration require a port number to be specified; Macrovision recommends using port numbers outside the range of 27000–27009.</p>
PRIMARY_IS_MASTER	<p>For a three-server redundant configuration, indicates how master control is transitioned between the primary and secondary servers.</p> <p>If set and the primary server goes down, the secondary server becomes the master and transitions control back to the primary server as soon as it comes back up.</p> <p>If not set and the primary server goes down, the secondary server becomes the master and remains the master even when the primary server comes back up.</p> <p>If both primary and secondary go down, licenses are no longer served. In no instance does the tertiary server become the master.</p> <p>This parameter is optional and is placed on the first SERVER line in the license file. You must be running a version 10.8 or later vendor daemon to use this parameter.</p>
HEARTBEAT_INTERVAL = <i>seconds</i>	<p>For a three-server redundant configuration, indicates how long a server waits to receive a heartbeat from another server in the configuration before shutting itself down. <i>seconds</i> is used in the following equation to calculate the timeout:</p> <ul style="list-style-type: none"> • $\text{timeout} = (3 \times \text{seconds}) + (\text{seconds} - 1)$ <p>If not specified, the default value for <i>seconds</i> is 20, equating to a timeout of 79 seconds. Valid values for <i>seconds</i> are 0–120.</p> <p>This parameter is optional and is placed on the first SERVER line in the license file. You must be running a version 10.8 or later vendor daemon to use this parameter.</p>

Example

```
SERVER my_server 17007ea8 21987
```

Three-Server Redundant Configurations

The machines that compose a three-server redundant configuration are required to have excellent communications. This form of redundancy requires that the servers exchange heartbeats periodically, and poor communications can cause poor performance. Avoid configuring redundant servers with slow communications or dial-up links.

Maintain an identical copy of the license file (as well as the `lmgrd` and the vendor daemons binaries) locally on each server machine rather than on a file server. If you do not do this, you lose all the advantages of having redundant servers, since the file server holding these files becomes a single point of failure.

Three-server redundant configurations are specified by including three `SERVER` lines in the license file. The set of three `SERVER` lines must appear in the same order with each line for a given server being identical across all three files. At any given moment in time, `lmgrd` has a notion of the master server, whose duties include:

- Serving licenses
- Recording information into the debug log
- Recording usage information into the report log

By default the primary server is the master; the method of transitioning the master server duties, in case of primary server failure, is controlled by the `PRIMARY_IS_MASTER` parameter.

Why are three license server systems required in a redundant configuration?

In order to provide for license server system failover, multiple redundant server systems, each running on their own machine, must be able to serve the same set of counted licenses. However, to ensure consistency and security of the software publisher's licenses, these redundant license server systems must ensure that only one of them can serve licenses at any one time.

A given set of counted licenses is bound to the hostids of a specific number of redundant license server machines via `SERVER` lines in the license file. In this way, each license server system knows how to communicate with the other redundant license server systems that are bound to the same set of counted licenses. Upon startup, each server system determines whether or not it can communicate with the other redundant license server systems. A group of redundant license server systems is formed when all members of the group can each communicate with all others in that same group.

Once a group is formed, the group guarantees that only one of its license servers can serve licenses at any one time. However, FLEXnet Licensing must ensure that only one such group will be formed from the total number of redundant license servers. To ensure that there is only one group that is formed, only the group that contains *greater than one half* of the redundant license servers allows itself to serve licenses. This group of license servers is called the majority. License servers that are not part of the majority, including single license servers that cannot communicate with any other of its redundant license servers, refuse to serve licenses. License servers that are not part of the majority continue to run, but only so that they can continue their attempt to join the majority or form a majority if no majority yet exists.

If a license server system ever detects that it is no longer in communication with the majority, it refuses to serve licenses until it can. If the members of the majority determine that they have lost communication with enough other license servers that they have lost the majority, they refuse to serve licenses.

If FLEXnet Licensing allowed a set of counted licenses to be bound to only two redundant license server systems, then, by the rules above, only a group that contains greater than one half of the total number of redundant license servers would allow itself to serve licenses. For a group of only two, this would mean both license servers would have to remain in constant communication and neither could fail. That is, the only number greater than one half of two is two, which is not a fail-over solution.

Because of the requirement for a majority, the obvious number of redundant license server systems to use is an odd number. Using an even number of license servers would require an extra license server to be part of the majority without adding value. For simplicity, FLEXnet Licensing only supports three redundant license servers because three is the smallest odd number greater than one.

See Also

[FEATURE/INCREMENT Lines](#) for more information about uncounted features.

[Selecting License Server Machines](#) for more information about redundant servers.

IP address specification for *host* introduced in version 5.0 1mgrd, vendor daemon, and client library.

port specification is required with a version 6.0 and earlier 1mgrd, vendor daemon, and client library.

PRIMARY_IS_MASTER and HEARTBEAT_INTERVAL introduced in version 10.8 1mgrd and vendor daemon.

VENDOR Lines

The VENDOR line specifies the daemon name and path. 1mgrd uses this line to start the vendor daemon, and the vendor daemon reads it to find its options file. The format of the VENDOR line is shown below.

```
VENDOR vendor [vendor_daemon_path]\n          [[OPTIONS=]options_file_path] [[PORT=]port]
```

where:

Table 8-2: VENDOR Line Format

Field	Description
<i>vendor</i>	Name of the vendor daemon used to serve some features in the file. This name cannot be changed by the administrator.
<i>vendor_daemon_path</i>	<p>Optional path to the executable for this daemon. Generally the license administrator is free to install the daemon in any directory. (It is recommended, however, that it be installed in a local directory on the license server machine.)</p> <p>If omitted, <code>lmgrd</code> looks for the vendor daemon binary in:</p> <ul style="list-style-type: none">• the current directory• the path specified in <code>lmgrd</code>'s <code>\$PATH</code> environment variable• in the directory where <code>lmgrd</code> is located <p>If <i>vendor_daemon_path</i> is blank, then any options or TCP/IP port number specifications require the <code>OPTIONS=</code> and <code>PORT=</code> strings.</p>
<i>options_file_path</i>	<p>Full path to the end-user options file for this daemon. FLEXnet Licensing does not require an options file.</p> <p>If omitted, the vendor daemon, by default, looks for a file called <i>vendor.opt</i> (where <i>vendor</i> is the vendor daemon name) located in the same directory as the license file.</p>
<i>port</i>	<p>Vendor daemon TCP/IP port number.</p> <p>The default, if <i>port</i> is not specified, is chosen by the operating system at run-time. Sites with Internet firewalls need to specify the TCP/IP port number the daemon uses. If a TCP/IP port number is specified on the VENDOR line, there may be a delay restarting the vendor daemon.</p>

See Also

[The Options File](#) for further information regarding options file contents.

vendor_daemon_path required in version 6.0 and earlier vendor daemon.

options_file_path required in version 6.0 and earlier vendor daemon.

VENDOR lines are known as DAEMON lines in the version 6.0 and earlier `lmgrd` and vendor daemon.

Version 6.0 or Later

VENDOR sampled

Prior to Version 6.0

```
DAEMON sampled /etc/sampled \  
/etc/sampled/licenses/sampled.opt
```

- The `options=` keyword introduced in the version 5.0 vendor daemon.

USE_SERVER Line

USE_SERVER takes no arguments and has no impact on the server. When the application sees USE_SERVER, it ignores everything in the license file except preceding SERVER lines and transfers checkout validation to the vendor daemon.

USE_SERVER is recommended since it improves performance when a license server system is used. For uncounted features, USE_SERVER is used to force logging of usage by the daemons.

FEATURE/INCREMENT Lines

A FEATURE line describes the license required to use a product. An INCREMENT line can be used in place of a FEATURE line, as well as to incrementally add licenses to a prior FEATURE or INCREMENT line in the license file.

Only the first FEATURE line for a given feature is processed by the vendor daemon. If you want to have additional copies of the same feature (for example, to have multiple node-locked, counted features), then you must use multiple INCREMENT lines. INCREMENT lines form license groups, or *pools*, based on the following fields:

- feature name
- version
- DUP_GROUP
- FLOAT_OK
- HOST_BASED
- HOSTID
- PLATFORM
- USER_BASED
- VENDOR_STRING (if configured by the vendor as a pooling component)

If two lines differ by any of these fields, a new group of licenses, called a *license pool*, is created in the vendor daemon, and this group is counted independently from other license pools with the same feature name. A FEATURE line does not give an additional number of licenses, whereas an INCREMENT line always gives an additional number of licenses.

The basic FEATURE/INCREMENT line format is:

```
{FEATURE|INCREMENT} feature vendor feat_version exp_date \
num_lic SIGN=sign [optional_attributes]
```

The six fields after the FEATURE/INCREMENT line keyword are required and have a fixed order. They are defined by the vendor and cannot be changed. [Table 8-3](#) presents these fields in the order they must appear.

Table 8-3: FEATURE/INCREMENT Line Required Fields

Field	Description
<i>feature</i>	Name given to the feature by the vendor.
<i>vendor</i>	Name of the vendor daemon; also found in the VENDOR line. The specified daemon serves this feature.
<i>feat_version</i>	Version of this feature that is supported by this license.
<i>exp_date</i>	Expiration date of license in the format dd-mm-yyyy, for example, 07-may-2006. Note: If <i>exp_date</i> is the string “permanent” or the year is 0 (or 00, 000, 0000) then the license never expires.
<i>num_lic</i>	Number of concurrent licenses for this feature. If the <i>num_lic</i> is set to the string “uncounted” or 0, the licenses for this feature are uncounted and no <i>lmgrd</i> is required but a <i>hostid</i> on the FEATURE line is required. See Counted vs. Uncounted Licenses .
SIGN=sign or AUTH=...	SIGN= signature to authenticate this FEATURE line. If your publisher has deployed his vendor daemon using the common vendor daemon technology, license certificate signatures are embedded within the AUTH= keyword. Contact your publisher for further details.

[Table 8-4](#) lists attributes that may appear in a FEATURE or INCREMENT line. They are supplied at the discretion of the vendor to provide particular licensing behavior. If present in the FEATURE or INCREMENT line, they must remain there and cannot be altered by the end user. These attributes have a *keyword=value* syntax where *keyword* is in uppercase.

In places where *value* is a string surrounded with double quotes (“...”), the string can contain any characters except a quote.

Table 8-4: Vendor Supplied Attributes

Attribute	Description
BORROW[=n]	Enables license borrowing for a particular FEATURE/INCREMENT line. <i>n</i> is the number of hours that the license is borrowed. The default borrow period is 168 hours, or one week.
DUP_GROUP=...	<p>The syntax is:</p> <pre>DUP_GROUP=NONE SITE [UHDV] U = DUP_USER H = DUP_HOST D = DUP_DISPLAY V = DUP_VENDOR_DEF</pre> <p>Any combination of UHDV is allowed, and the DUP_MASK is the OR of the combination. For example, DUP_GROUP=UHD means the duplicate grouping is (DUP_USER DUP_HOST DUP_DISPLAY), so for a user on the same host and display, additional uses of a feature do not consume additional licenses.</p>
FLOAT_OK [=server_hostid]	<p>Enables mobile licensing via FLEXid with FLOAT_OK for a particular FEATURE/INCREMENT line. This FEATURE/INCREMENT line must also be node-locked to a FLEXid.</p> <p>When <code>FLOAT_OK=server_hostid</code> is specified on a FEATURE line: The <code>server_hostid</code> must refer to the same host that appears on the SERVER line of the license file.</p> <p>The license server system runs only on the machine with the hostid that <code>lmhostid</code> returns equal to the <code>server_hostid</code> specified with FLOAT_OK.</p>
HOSTID= <i>"hostid1</i> <i>[hostid2 ...</i> <i>hostidn]"</i>	Id of the host to which the feature line is bound. <i>hostid</i> is determined with the <code>lmhostid</code> utility. This field is required for uncounted licenses; but can be used for counted licenses as well. See Hostids for FLEXnet Licensing: Supported Platforms for more information.
HOST_BASED[=n]	Host names must be specified in INCLUDE statements in the end-user options file, and the number of hosts is limited to <code>num Lic</code> , or the number specified in <code>=n</code> .
ISSUED=dd-mmm-yyyy	Date issued.
ISSUER="..."	Issuer of the license.
NOTICE="..."	A field for intellectual property notices.

Table 8-4: Vendor Supplied Attributes (cont.)

Attribute	Description
OVERDRAFT=<i>n</i>	The overdraft policy allows your vendor to specify a number of additional licenses which users are allowed to use, in addition to the licenses they have purchased. This allows your users to not be denied service when in a “temporary overdraft” state. Usage above the license limit is reported by the FLEXnet Manager reporting tool.
PLATFORMS="..."	Usage is limited to the listed platforms.
SN=<i>serial_num</i>	Serial number, used to identify FEATURE or INCREMENT lines.
START=<i>dd-mmm-yyyy</i>	Start date.
SUITE_DUP_GROUP=...	Similar to DUP_GROUP, but affects only the enabling FEATURE line for a package suite. It limits the total number of users of the package to the number of licenses, and allows the package to be shared among the users that have the SUITE checked out.
SUPERSEDE= "f1 f2 ..."	If this appears, all licenses issued before the date specified in ISSUED= are <i>superseded</i> by this line and become ineffective.
TS_OK	FLEXnet Licensing detects when a node-locked uncounted license is running under Windows Terminal Server. To run the application via a Terminal Server client window, TS_OK must be added to the FEATURE line. Without TS_OK, a user running on a Terminal Server client is denied a license.
USER_BASED[=<i>n</i>]	Users must be specified in INCLUDE statements in the end-user options file, and the number of users are limited to <i>num Lic</i> , or the number specified in <i>=n</i> .
VENDOR_STRING= "..."	Vendor-defined string, enclosed in double quotes.

The following attributes listed in [Table 8-5](#) are optional and are under control of the end user. These attributes have a *keyword=value* syntax where *keyword* is in lowercase.

Table 8-5: End-User Attributes

Attribute	Description
asset_info="..."	Additional information provided by the license administrator for asset management.
dist_info="..."	Additional information provided by the software distributor.
sort=<i>nnn</i>	Specifies sort order of license file lines. See Order of Precedence .

Table 8-5: End-User Attributes (cont.)

Attribute	Description
<code>user_info="..."</code>	Additional information provided by the license administrator.
<code>vendor_info="..."</code>	Additional information provided by the software vendor.

Examples

```
FEATURE sample_app sampled 2.300 31-dec-2005 20 \
SIGN=123456789012
INCREMENT f1 sampled 1.000 permanent 5 \
HOSTID=INTERNET=195.186.*.* NOTICE="Licensed to \
Sample corp" SIGN=901234567890
```

Order of Precedence

FEATURE/INCREMENT license file lines are automatically sorted when they are processed by FLEXnet Licensing; the default sorting rules are as follows:

1. License file. Automatic sorting does not occur across files in a license-file list.
2. Feature name.
3. FEATURE before INCREMENT.
4. Uncounted before counted.
5. Version, higher versions before lower versions.
6. Issued date, in reverse order, newest first. The date is taken from ISSUED= or START=.
7. Original order is otherwise maintained.

To turn off automatic ordering add `sort=nnn` to the FEATURE/INCREMENT line, where `nnn` is the same on all lines; `nnn` specifies the relative sort order. The default sort order value is 100. Lines with a sort order value of less than 100 are sorted before all lines without this attribute, and lines with a sort order value greater than 100 appear after all unmarked lines. All lines with the same number are sorted as they appear in the file.

- Version 7.1 and earlier FEATURE/INCREMENT line format uses *license_key*:

```
{FEATURE|INCREMENT} feature vendor feat_version exp_date
num_lic license_key [optional_attributes]
```

The version 7.1 and earlier format is understood by the current client library and vendor daemon.

- The SIGN= keyword introduced in the version 7.1 client library and vendor daemon.
- For version 7.1 through version 8.0 client libraries and vendor daemons, the FEATURE/INCREMENT line must have a SIGN= signature and, for backward compatibility with version 8.1 and earlier, can contain a *license_key*:

```
{FEATURE|INCREMENT} feature vendor feat_version exp_date \  
                        num_lic [license_key] SIGN=sign \  
                        [optional_attributes]
```
- *license_key* obsoleted in version 8.1 client library and vendor daemon
- The keyword “permanent” for *exp_date* introduced in version 6 client library.
- The keyword “uncounted” for *num_lic* introduced in version 6 client library.
- BORROW keyword introduced in version 8.0 client library and vendor daemon.
- FLOAT_OK keyword introduced in version 8.0 client library and vendor daemon.
- TS_OK keyword introduced in version 8.0 client library and vendor daemon.
- AUTH keyword introduced in version 10.8 client library and vendor daemon.

PACKAGE Lines

The purpose of the PACKAGE line is to support two different licensing needs:

- To license a product SUITE, or
- To provide a more efficient way of distributing a license file that has a large number of features, which largely share the same FEATURE line arguments.

A PACKAGE line, by itself, does not license anything—it requires a matching FEATURE/INCREMENT line to license the whole package. A PACKAGE line is shipped by your software vendor with a product, independent of any licenses. Later, when you purchase a license for that package, one or more corresponding FEATURE/INCREMENT lines enable the PACKAGE line.

Example

```
PACKAGE package vendor [pkg_version] COMPONENTS=pkg_list \
  [OPTIONS=SUITE] [SUPERSEDE=["p1 p2 ..."]] ISSUED=date]
SIGN=pkg_sign
```

Table 8-6 lists the PACKAGE line fields. They must appear in the order listed.

Table 8-6: PACKAGE Line Fields

Field	Description
<i>package</i>	Name of the package. The corresponding FEATURE/INCREMENT line must have the same name.
<i>vendor</i>	Name of the vendor daemon that supports this package.
<i>pkg_version</i>	Optional field specifying the package version. If specified, the enabling FEATURE/INCREMENT line must have the same version.
COMPONENTS= <i>pkg_list</i>	<p>List of package components. The format is:</p> <pre>feature[:version[:num_lic]]</pre> <p>Packages must consist of at least one component. Version and count are optional, and if left out, their values come from the corresponding FEATURE/INCREMENT line. <i>num_lic</i> is only legal if OPTIONS=SUITE is not set—in this case the resulting number of licenses is <i>num_lic</i> on the COMPONENTS line multiplied by the number of licenses in the FEATURE/INCREMENT line. Examples:</p> <pre>COMPONENTS="comp1 comp2 comp3 comp4" COMPONENTS="comp1:1.5 comp2 comp3:2.0:4"</pre>
OPTIONS=SUITE	<p>Optional field. Used to denote a package suite.</p> <p>If set, the corresponding feature of the same name as the package is checked out in addition to the component feature being checked out.</p> <p>If not set, then the corresponding feature of the same name as the package is removed once the package is enabled; it is not checked out when a component feature is checked out.</p>
OPTIONS=SUITE_RESERVED	Optional field. If set, reserves a set of package components. Once one package component is checked out, all the other components are reserved for that same user.
SUPERSEDE ["p1 p2 ..."]	Optional field. Used in conjunction with ISSUED date. Replaces all PACKAGE lines for the same package name with ISSUED dates previous to <i>dd-mm-yyyy</i> .
ISSUED= dd-mm-yyyy	Optional field. Used in conjunction with SUPERSEDE. Replaces all PACKAGE lines for the same package name with ISSUED dates previous to <i>dd-mm-yyyy</i> .

Table 8-6: PACKAGE Line Fields (cont.)

Field	Description
SIGN= <i>sign</i> or AUTH=...	SIGN= signature to authenticate this FEATURE line. If your publisher has deployed his vendor daemon using the common vendor daemon technology, license certificate signatures are embedded within the AUTH= keyword. Contact your publisher for further details.

Examples

```
PACKAGE suite sampled 1.0 SIGN=3B24B2F508CB \
    COMPONENTS="comp1 comp2" OPTIONS=SUIE
FEATURE suite sampled 1.0 1-jan-0 5 SIGN=4193E6ABCCCB
```

This is a typical OPTIONS=SUIE example. There are two features, “comp1” and “comp2,” which are each version 1.0, each with five non-expiring licenses available. When “comp1” or “comp2” is checked out, “suite” is also checked out.

```
PACKAGE suite sampled 1.0 SIGN=2CBF44FCB9C1 \
    COMPONENTS="apple:1.5:2 orange:3.0:4"
FEATURE suite sampled 1.0 1-jan-2005 3 SIGN=321E78A17EC1 SN=123
```

In this example, the component version overrides the feature version, and the number of licenses available for any component is the product of the three licenses for “suite” and the number of licenses for that component. The result is equivalent to:

```
FEATURE apple sampled 1.5 1-jan-2005 6 SIGN=0D3AD5F26BEC SN=123
FEATURE orange sampled 3.0 1-jan-2005 12 SIGN=EB16C5AE61Fo SN=123
```

- Ability to store PACKAGE lines in separate files introduced in version 6 client library.
- *pkg_version* field required in version 7.1 and earlier client library.
- AUTH keyword introduced in version 10.8 client library and vendor daemon.

UPGRADE Lines

```
UPGRADE feature vendor from_feat_version to_feat_version \
    exp_date num_lic [options ... ] SIGN=sign
```

All the data is the same as for a FEATURE or INCREMENT line, with the addition of the *from_feat_version* field. An UPGRADE line removes up to the number of licenses specified from any old version (\geq *from_feat_version*) and creates a new version with that same number of licenses.

For example, the two lines:

```
INCREMENT f1 sampled 1.000 1-jan-2005 5 SIGN=9BFAC0316462
UPGRADE f1 sampled 1.000 2.000 1-jan-2005 2 SIGN=1B9A308CC0F7
```

provide three version 1.0 licenses of **f1** and two version 2.0 licenses of **f1**.

An UPGRADE line operates on the closest preceding FEATURE or INCREMENT line with a version number that is \geq *from_feat_version*, and $<$ *to_feat_version*.



Note: UPGRADE lines do not work for node-locked, uncounted licenses.

Decimal Format

Licenses can be represented in decimal format. Decimal has the advantage that it is simpler to type in, and often the licenses are much shorter.

A simple demo license in readable format:

```
FEATURE f1 sampled 1.00 1-jan-2006 0 key1 HOSTID=DEMO
```

and its decimal equivalent:

```
sampled-f1-00737-55296-1825
```

If needed, decimal lines can be mixed with readable format lines in a license file. Use the `lminstall` command to convert decimal licenses to readable format.

See Also

[lminstall](#) for additional information on the `lminstall` command.

The decimal format was introduced in the version 6 client library and vendor daemon.

License File Order

The order of the lines in a license file is not critical. They are sorted when they are processed so that in most cases the optimal result is achieved. However, version 7.0 and earlier versions of FLEXenabled applications and license server systems implicitly impose an ordering to license file lines. Note the following suggestions for ordering lines in the license file:

- Place FEATURE lines before INCREMENT lines for the same feature.

The rule regarding FEATURE lines is that only the first counted FEATURE line is observed by the license server system, and that if there is a FEATURE line and INCREMENT lines, the FEATURE line must appear first.

- Where multiple counted FEATURE lines exist for the same feature, make sure the desired FEATURE line appears first.

All but the first is ignored.

- Place node-locked, uncounted lines before floating lines for the same FEATURE. Otherwise, it is possible the floating license is consumed instead of the node-locked license, resulting in denial for other users.
- The placement of a USE_SERVER line affects behavior. A USE_SERVER line is recommended. Normally, the USE_SERVER line is placed immediately after the SERVER line. However, place any uncounted licenses not served by SERVER before the USE_SERVER line. Make sure each user that needs the uncounted license has direct access to a current copy of the file. The advantage to placing USE_SERVER right after the SERVER line is users don't need up-to-date copies of the license file.

See Also

[Order of Precedence](#)

The License Server Manager

The *license server manager*, `lmgrd`, is one of two FLEXnet Licensing components that make up a license server system (the other being the vendor daemon). It handles the initial contact with FLEXenabled applications, passing the connection on to the appropriate vendor daemon. The purpose of the license server manager, `lmgrd`, is to:

- Start and maintain all the vendor daemons listed in the VENDOR lines of the license file.
- Refer application checkout (or other) requests to the correct vendor daemon.

A newer `lmgrd` can be used with an older vendor daemon or FLEXenabled application, but a newer vendor daemon or FLEXenabled application might not work properly with an older `lmgrd`. Always use the newest version of `lmgrd` as possible, which is available for download from www.macrovision.com.

lmgrd Command-Line Syntax

`lmgrd` is the main daemon for FLEXnet Licensing. When you invoke `lmgrd`, it looks for a license file that contains information about vendors and features and starts those vendor daemons.

Usage

```
lmgrd [-c license_file_list] [-l [+]debug_log_path]
      [-2 -p] [-local] [-x lmdown] [-x lmremove] [-z ] [-v] [-help]
```

where:

Table 9-1: Imgrd Command-Line Syntax Usage

Term	Description
-c <i>license_file_list</i>	Use the specified license files.
-l [+] <i>debug_log_path</i>	Write debugging information to file <i>debug_log_path</i> . This option uses the letter l, not the numeral 1. Prepending <i>debug_log_path</i> with the + character appends logging entries. See The Debug Log File for more information on this file.
-2 -p	Restricts usage of <i>lmdown</i> , <i>lmreread</i> , and <i>lmremove</i> to a FLEXnet Licensing administrator who is by default root. If there a UNIX group called lmadmin , then use is restricted to only members of that group. If root is not a member of this group, then root does not have permission to use any of the above utilities. If -2 -p is used when starting <i>lmgrd</i> , no user on Windows can shut down the license server system with <i>lmdown</i> .
-local	Restricts the <i>lmdown</i> and <i>lmreread</i> commands to be run only from the same machine where <i>lmgrd</i> is running.
-x lmdown	Disable the <i>lmdown</i> command (no user can run <i>lmdown</i>). If <i>lmdown</i> is disabled, stop <i>lmgrd</i> via <i>kill pid</i> (UNIX), or stop the <i>lmgrd</i> and vendor daemon processes through the Windows Task Manager or Windows service. On UNIX, be sure the <i>kill</i> command does not have a -9 argument.
-x lmremove	Disable the <i>lmremove</i> command (no user can run <i>lmremove</i>).
-z	Run in foreground. The default behavior is to run in the background. If -l debug_log_path is present, then no windows are used, but if no -l argument specified, separate windows are used for <i>lmgrd</i> and each vendor daemon.
-v	Displays <i>lmgrd</i> version number and copyright and exits.
-help	Displays usage information and exits.

Starting the License Server Manager on UNIX Platforms

If any licenses in the license file are counted (license count > 0), the license server manager, and hence the license server system, must be started before the FLEXenabled application can be used.

The license server manager, `lmgrd`, is started either manually on the command line or automatically at system startup. Both methods are discussed in the following sections.



Note: Start `lmgrd` only on the server machine specified on the `SERVER` line in the license file.

If you are running three-server redundant license server systems, maintain an identical copy of the license file (as well as the `lmgrd` and the vendor daemons binaries) locally on each server machine rather than on a file server. If you do not do this, you lose all the advantages of having redundant servers, since the file server holding these files becomes a single point of failure.

Manual Start

Start `lmgrd` from the UNIX command line using the following syntax:

```
lmgrd -c license_file_list -L [+]debug_log_path
```

where

- `license_file_list` is one or more of the following:
 - the full path to a single license file
 - a directory, where all files named `*.lic` in that directory are used
 - `debug_log_path` is the full path to the debug log file

Prepending `debug_log_path` with the `+` character appends logging entries.

Start `lmgrd` by a user other than root since processes started by root can introduce security risks. If `lmgrd` must be started by the root user, use the `su` command to run `lmgrd` as a non-privileged user:

```
su username -c "lmgrd -c license_file_list -l debug_log_path"
```

where `username` is a non-privileged user. You must ensure that the vendor daemons listed in the license file have execute permissions for `username`. The paths to all the vendor daemons in the license file are listed on each `VENDOR` line.

Automatical Start

On UNIX, edit the appropriate boot script, which may be `/etc/rc.boot`, `/etc/rc.local`, `/etc/rc2.d/Sxxx`, `/sbin/rc2.d/Sxxxx`. Include commands similar to the following. See the following notes for a full explanation.

```
/bin/su daniel -c 'echo starting lmgrd > \
/home/flexlm/v5.12/hp700_u9/boot.log'

/bin/nohup /bin/su daniel -c 'umask 022; \
/home/flexlm/v5.12/hp700_u9/lmgrd -c \
/home/flexlm/v5.12/hp700_u9/license.dat >> \
/home/flexlm/v5.12/hp700_u9/boot.log'

/bin/su daniel -c 'echo sleep 5 >> \
/home/flexlm/v5.12/hp700_u9/boot.log'

/bin/sleep 5

/bin/su daniel -c 'echo lmdiag >>\
/home/flexlm/v5.12/hp700_u9/boot.log'

/bin/su daniel -c '/home/flexlm/v5.12/hp700_u9/lmdiag -n -c\
/home/flexlm/v5.12/hp700_u9/license.dat >> \
/home/flexlm/v5.12/hp700_u9/boot.log'

/bin/su daniel -c 'echo exiting >>\
/home/flexlm/v5.12/hp700_u9/boot.log'
```

Please note the following about how this script was written:

- All paths are specified in full because no paths are assumed at boot time.
- Because no paths are assumed, the vendor daemon must be in the same directory as `lmgrd`, or the `VENDOR` lines in the license file must be edited to include the full path to the vendor daemon.
- The `su` command is used to run `lmgrd` as a non-root user, **daniel**. It is recommended that `lmgrd` not be run as root since it is a security risk to run any program as root that does not require root permissions. `lmgrd` does not require root permissions.
- **daniel** has a `cs` login, so all commands executed as **daniel** must be in `cs` syntax. All commands not executed as **daniel** must be in `/bin/sh` syntax since that is what is used by the boot scripts.
- The use of `nohup` and `sleep` are required on some operating systems, notably HP-UX and Digital UNIX. These are not needed on Solaris and some other operating systems, but are safe to use on all.
- `lmdiag` is used as a diagnostic tool to verify that the server is running and serving licenses.



Note: This does not start the daemon until you reboot your license server machine.

Starting the License Server Manager on Windows

It is not uncommon for the License Server Manager to be started on a Windows platform. This section provides procedural information on manual starts from the command line and how to configure the License Server Manager as a service.

Manual Start from the Command Line



Task

To start `lmgrd` from the command line:

1. Start `lmgrd` as an application from a Windows command shell using the following syntax:

```
C:\flexlm> lmgrd -c license_file_list -L [+] debug_log_path
```

where

- *license_file_list* is one or more of the following:
 - the full path to a single license file
 - a directory, where all files named `*.lic` in that directory are used
- *debug_log_path* is the full path to the debug log file

Prepending *debug_log_path* with the `+` character appends logging entries.

Spaces in pathnames require double quotes around the path.

On Windows, `lmgrd` can be installed as a service to allow it to be started and stopped through a user interface and run in the background.

Configuring the License Server Manager as a Windows Service

To configure a license server system as a service, you must have Administrator privileges.



Task *To configure a license server system as a service:*

1. Run LMTTOOLS.
2. Click the **Configuration using Services** button, and then click the **Config Services** tab.
3. In the **Service Name**, type the name of the service that you want to define, for example, **Myvendor License Manager**.
4. In the **Path to the lmgrd.exe file** field, enter or browse to lmgrd.exe for this license server system.
5. In the **Path to the license file** field, enter or browse to the license file for this license server system.
6. In the **Path to the debug log file**, enter or browse to the debug log file that this license server system writes. Prepending the debug log file name with the + character appends logging entries. The default location for the debug log file is the c:\winnt\System32 folder. To specify a different location, make sure you specify a fully qualified path.

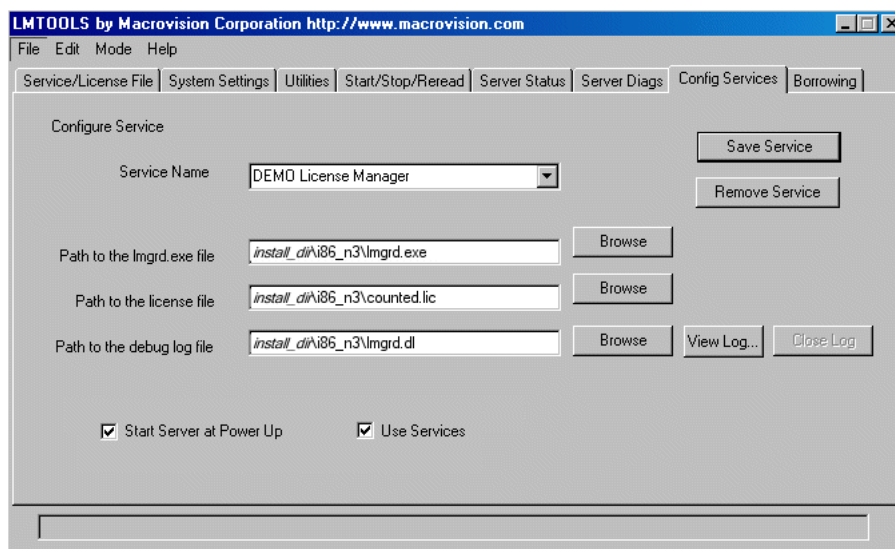


Figure 9-1: completed LM_TOOLS screen

7. To save the new **Myvendor License Manager** service, click **Save Service**.

Manual Start from LMTTOOLS

A graphical user interface to the license server manager tools is provided called LMTTOOLS. Some of the functions LMTTOOLS performs include:

- starting, stopping, and configuring FLEXnet license server systems
- getting system information, including hostids
- getting server status

In order to control the operation of `lmgrd` from the LMTTOOLS user interface, you first must configure it as a license server manager service. Follow the procedure in [Configuring the License Server Manager as a Windows Service](#) before proceeding.

Once the license server manager service is configured, `lmgrd` is started by starting the service from the LMTTOOLS interface.



Task

To start the service from the LMTTOOLS interface:

1. Start LMTTOOLS.

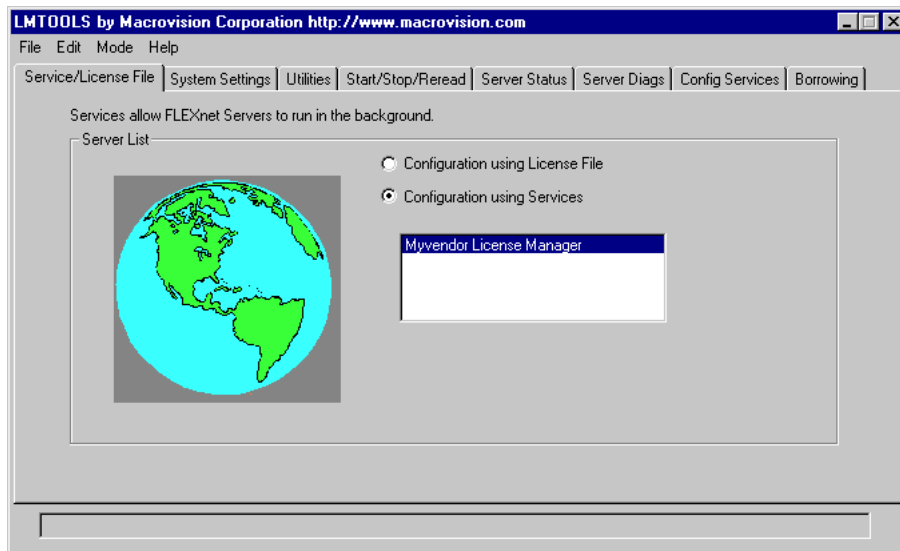


Figure 9-2: LMTTOOLS appears with the Service/License File tab open

2. Click **Configuration using Services** button.
3. Select the service name from the list presented in the selection box. In this example, the service name is **Myvendor License Manager**.
4. Click the **Start/Stop/Reread** tab.

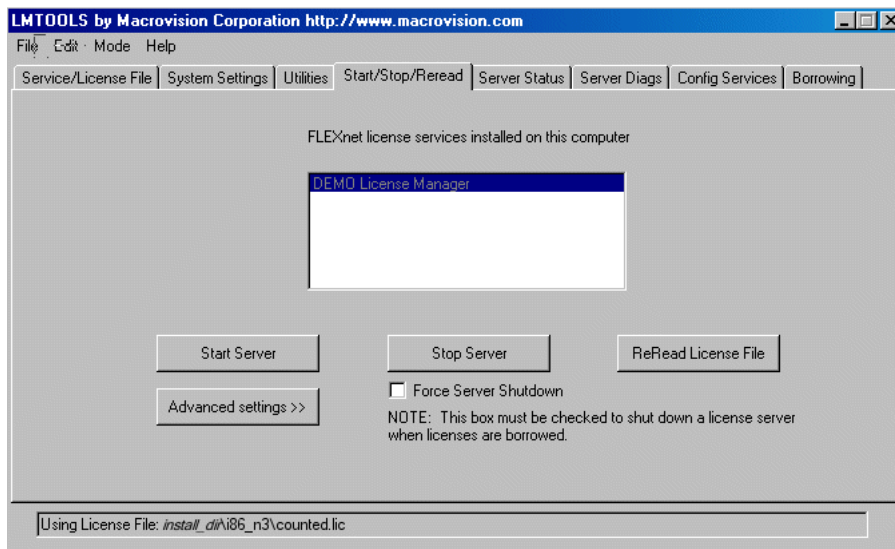


Figure 9-3: LMTTOOLS with Start/Stop/Reread tab selected

5. Start Myvendor License Manager by clicking the **Start Server** button.

Myvendor License Manager license server system starts and writes its debug log output to `c:\flexlm\lmgrd.dl`.

Automatic Start at System Start Up

In order for `lmgrd`, and hence the license server system, to start up automatically at system start-up time, you first must configure it as a license server manager service. Follow the procedure in [Configuring the License Server Manager as a Windows Service](#) before proceeding, and then continue with the steps below.



Task

To configure lmgrd as a license manager service:

1. With LMTTOOLS started and the desired service name selected, click the **Config Services** tab.

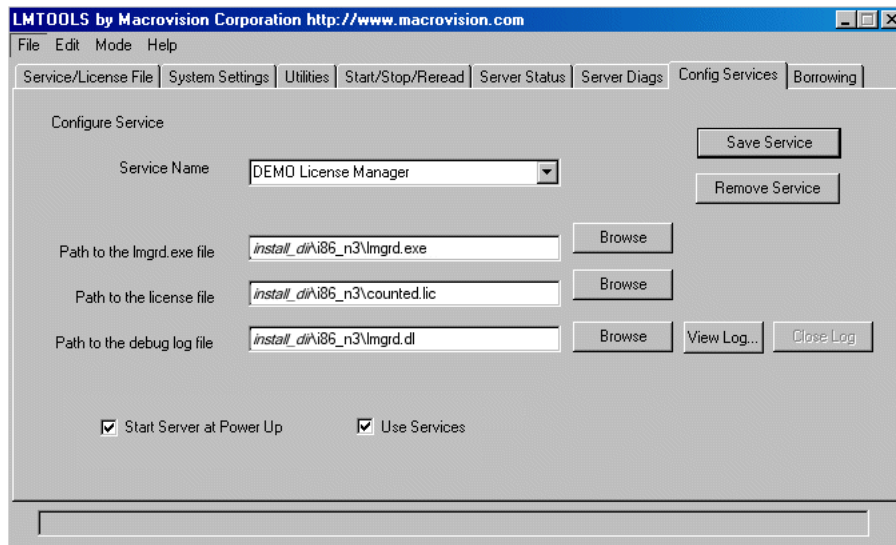


Figure 9-4: LMTTOOLS with Config Services tab selected

2. Make this license server manager a Windows service by selecting the **Use Services** check box (otherwise, it becomes a FLEXnet Licensing service).
3. Configure it to start at system startup time by selecting the **Start Server at Power Up** check box.

From now on, when the machine is rebooted, this license server manager starts automatically as a Windows service.

Troubleshooting Guide

This appendix documents areas of FLEXnet Licensing that have given customers difficulty in the past.

General Troubleshooting Hints

This list provides some general debugging information:

- When you start the license server system be sure that you direct the output into a local log file where you can examine it. The log file often contains useful information. Examine it when you have a problem, and be prepared to answer questions about it when you talk to a support person.
- If the license server system appears to have started correctly (which you can determine from the log file), try running `lmstat -a` and `lmdiag` to see if that program has the same problem as your application.
- If your application is version 4.1 or later (version 5 or later on Windows), you can use the `FLEXLM_DIAGNOSTICS` environment variable. Set `FLEXLM_DIAGNOSTICS` to 1, 2, or 3. A setting of 3 gives more information than 2, 2 gives more information than 1 (in particular, the feature name that was denied). See [FLEXLM_DIAGNOSTICS](#) for more information.
- When you talk to a support person, be prepared with answers to the following questions:
 - What kind of machine is your license server system running on?
 - What version of the operating system?
 - What machine and operating system is the application running on?

- ❑ What version of FLEXnet Licensing does the FLEXenabled application use?
Use the `lmver` script, or, on UNIX, execute the following command on your `lmgrd`, vendor daemon, and application:

```
strings binary_name | grep Copy
```


Alternatively, `lmgrd -v` gives the `lmgrd` version, and this works with the vendor daemon also.
- ❑ What error or warning messages appear in the log file?
- ❑ Did the server start correctly? Look for a message such as:

```
server xyz started for: feature1 feature2.
```
- ❑ What is the output from running `lmstat -a`?
- ❑ Are you running other FLEXenabled products?
- ❑ Are you using a combined license file or separate license files?
- ❑ Are you using a three-server redundant license server system (multiple `SERVER` lines in your license file)?

FLEXLM_DIAGNOSTICS



Note: The ability for FLEXnet Licensing to produce diagnostic output is controlled by your software vendor.

FLEXLM_DIAGNOSTICS is an environment variable that causes the application to produce diagnostic information when a checkout is denied. The format of the diagnostic information may change over time.

On UNIX, the diagnostic output goes to `stderr`.

On Windows, the output is a file in the current directory called `flexpid.log`, where `pid` is the application's process ID.

Level 1 Content

If FLEXLM_DIAGNOSTICS is set to 1, then the standard FLEXnet Licensing error message is presented, plus a complete list of license files that the application tried to use. For example:

```
setenv FLEXLM_DIAGNOSTICS 1
FLEXlm checkout error: Cannot find license file (-1,73:2) No such file or
```

```
directory
license file(s): /usr/myproduct/licenses/testing.lic license.lic
```

Level 2 Content

If FLEXLM_DIAGNOSTICS is set to 2, then, in addition to level 1 output, the checkout arguments are presented. For example:

```
setenv FLEXLM_DIAGNOSTICS 2
FLEXlm checkout error: No such feature exists (-5,116:2) No such file or
directory
license file(s): /usr/myproduct/licenses/testing.lic license.lic
lm_checkout("f1", 1.0, 1, 0x0, ..., 0x4000)
```

Note that the error message actually contains two separate problems, which both occurred during the checkout:

- There is no such feature in the license it did find.
- It was unable to find the other license file, which is what produces the message `No such file or directory`.

This is a description of the arguments to `lm_checkout`:

```
lm_checkout(feature, version, num_lic, queue_flag, ..., dupgroup_mask)
```

where:

Table A-1: `lm_checkout` Arguments

Argument	Description
feature	The requested feature.
version	The requested version. The license file must contain a version \geq the requested version.
num_lic	Number of licenses requested. Usually 1.
queue_flag	If 0, no queueing If 1, queue for license ("blocking" queue) If 2, queue for licenses, but return to application ("non-blocking" queue)
dupgroup_mask	Indicates duplicate grouping, also called license sharing. User, host, and display are as shown by <code>lmstat -a</code> .

Level 3 Content (Version 6.0 or Later Only)

If FLEXLM_DIAGNOSTICS is set to 3, then, in addition to level 1 and 2 output, if a checkout is successful, information is printed explaining how the license was granted:

```
setenv FLEXLM_DIAGNOSTICS 3
app
Checkout succeeded: f0/14263EAEA8E0
License file: ./servtest.lic
No server used
app2
Checkout succeeded: f1/BC64A7B120AE
License file: @localhost
License Server System: @localhost
app3
Checkout succeeded: f1/BC64A7B120AE
License file: servtest.lic
License Server System: @speedy
```

Note that the feature name and license key are printed, along with the license file location (or host name if *@host* were used) and host name of the server, where applicable.

FLEXnet Licensing Environment Variables

Environment variables are not required in order to use FLEXenabled applications. Environment variables are normally used for debugging or for changing license default location.

How to Set Environment Variables

FLEXnet Licensing environment variables are set in two different ways:

- In the process's environment
- In the registry (Windows version 6.0 or earlier) or in `$HOME/.flexlmrc` (UNIX version 7.0 or earlier), which functions like the registry for FLEXnet Licensing on UNIX.

Registry

On Windows, the FLEXnet Licensing registry location is:

`HKEY_LOCAL_MACHINE\Software\FLEXlm License Manager`

On UNIX, the equivalent information is stored in `$HOME/.flexlmrc`. In this file, the syntax is *variable=value*.

Precedence

If the variable is `LM_LICENSE_FILE` or `VENDOR_LICENSE_FILE`, then both the environment and the registry are used, with the environment used first, and the registry appended to the path.

If it's a different variable, then if the environment set, only that is used, otherwise the registry is used. That is, the registry is only used if the environment is not set.

Environment Variables

The table below provides various FLEXnet Licensing environment variables and their definitions:

Table B-1: FLEXnet Licensing Environment Variables

Variable	Definition
FLEXLM_BATCH	Windows only: prevents interactive pop-ups from appearing. Set to 1 if a batch application. (Version 7.0 and later clients)
FLEXLM_DIAGNOSTICS	Used for debugging where applications do not print FLEXnet Licensing error message text. Set to 1, 2, or 3, depending on the amount of diagnostic information desired. See FLEXLM_DIAGNOSTICS (Version 5.0 and later clients)
FLEXLM_TIMEOUT	Windows only: Sets the timeout value a FLEXenabled application uses when attempting to connect to a license server system port in the range 27000–27009. Values are in microseconds, within the range 0–2,147,483,647. The default setting is 100,000 microseconds.
LM_BORROW	Used for initiating license borrowing and setting the borrow period. See Initiating License Borrowing for more details. On UNIX platforms, <code>\$HOME/.flexlmborrow</code> is used for the registry instead of <code>\$HOME/.flexlmrc</code> .
LM_PROJECT	<p><code>LM_PROJECT</code>'s value is logged in the report log file and later reported on by FLEXnet Manager. Limited to 30 characters. (Version 5.0 or later client required.)</p> <p>This can also be used to <code>RESERVE</code>, <code>INCLUDE</code>, and so on licenses with <code>PROJECT</code>. For example:</p> <pre>RESERVE 1 f1 PROJECT airplane</pre> <p>Version 5.0 and later clients and version 7.0 and later vendor daemons are required for this feature.</p>
LM_SERVER_HIGHEST_FD	Used to set the highest file descriptor value, above which the license server will not access.

Table B-1: FLEXnet Licensing Environment Variables

Variable	Definition
LM_UTIL_CASE_SENSITIVE	Used by the FLEXlm utilities. If set to 1, the utilities process license file lines as case sensitive. By default, this variable is set to 0; license files are treated as case insensitive. This environment variable is applicable only when the license server, itself, has been configured by your vendor to treat license files in a case sensitive manner.
TCP_NODELAY	Improves FLEXnet license server system performance when processing license requests. Set to 1 to enable performance enhancements. Use with caution: when enabled it may cause an increase in network traffic.
LM_LICENSE_FILE or VENDOR_LICENSE_FILE	Reset path to license file. Can be a license-file list, separated by “ : ” on UNIX and “ ; ” on Windows. If <code>VENDOR_LICENSE_FILE</code> used, <code>VENDOR</code> is the vendor daemon name used by this application. For example, Macrovision products use <code>MVSN_LICENSE_FILE</code> . Can be a file name, or <code>port@host</code> . See also Setting the Path with an Environment Variable (<code>VENDOR_LICENSE_FILE</code> requires version 6.0 and later clients.)

FLEXnet Licensing Error Codes

This section documents FLEXnet Licensing error messages, including general format and error message descriptions.

Error Message Format

FLEXnet Licensing error messages presented by applications have the following components:

- FLEXnet Licensing **Error Number**—a negative number starting at -1.
- FLEXnet Licensing **Error Text**—short sentence (< 80 characters) summarizing problem.
- FLEXnet Licensing **Error Explanation (optional)**—short paragraph (3–5 lines) explaining problem and possible solutions or workarounds.
- FLEXnet Licensing **Minor Error Number**—a positive number starting at 1. These numbers are unique error identifiers and are used by FLEXnet Licensing vendors for more advanced support assistance. Their meaning is not documented.
- **System Error Number (optional)**—a UNIX or Windows OS error code last set by the operating system.
- **System Error Explanation (optional)**—a short sentence (< 80 characters) explaining the system error.
- Other supporting information (optional)

Error messages were improved in version 6. FLEXnet Licensing Error Explanation, and supporting information are only available in applications using version 6.0 and later.

These error messages may occur in two formats available with FLEXnet Licensing or may appear in a format customized by the application.

Format 1 (short)

```
FLEXlm error text (-lm_errno, minor_num[:sys_errno]) [sys_error_text]
```

The system error information may be missing.

Example

```
Can't connect to license server system (-15,12:61) Connection refused
```

Format 2 (long—version 6.0 and later)

```
FLEXlm error text  
FLEXlm error explanation  
[Optional Supporting information]  
FLEXlm error: -lm_errno, minor_num. [System Error: sys_errno]  
["system_error_text"]
```

Example

```
Cannot connect to license server system  
The server (lmgrd) has not been started yet, or  
the wrong port@host or license file is being used, or the  
port or hostname in the license file has been changed.  
Feature:          f1  
Server name:      localhost  
License path: @localhost:license.dat:./*.lic  
FLEXlm error:    -15,12. System Error: 61 "Connection refused"
```

Error Code Descriptions

The following table lists the most common errors produced by FLEXenabled products.

Table C-1: FLEXnet Licensing Error Codes

Error Code	Description
-1	Cannot find license file.
-2	Invalid license file syntax.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-3	No license server system for this feature.
-4	Licensed number of users already reached.
-5	No such feature exists.
-6	No TCP/IP port number in license file and FLEXnet Licensing service does not exist. (pre-v6 only)
-7	No socket connection to license server manager service.
-8	Invalid (inconsistent) license key or signature. The license key/signature and data for the feature do not match. This usually happens when a license file has been altered.
-9	Invalid host. The hostid of this system does not match the hostid specified in the license file.
-10	Feature has expired.
-11	Invalid date format in license file.
-12	Invalid returned data from license server system.
-13	No SERVER lines in license file.
-14	Cannot find SERVER host name in network database. The lookup for the host name on the SERVER line in the license file failed. This often happens when NIS or DNS or the hosts file is incorrect. Workaround: Use IP address (for example, 123.456.789.123) instead of host name.
-15	Cannot connect to license server system. The server (lmgrd) has not been started yet, or the wrong <i>port@host</i> or license file is being used, or the TCP/IP port or host name in the license file has been changed. WindowsXP SP2 platforms have a limit on the number of TCP/IP connection attempts per second that can be made, which your application may have exceeded. Refer to the manufacturer's documentation on how to change this limit.
-16	Cannot read data from license server system.
-17	Cannot write data to license server system.
-18	License server system does not support this feature.
-19	Error in select system call.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-21	License file does not support this version.
-22	Feature checkin failure detected at license server system.
-23	License server system temporarily busy (new server connecting).
-24	Users are queued for this feature.
-25	License server system does not support this version of this feature.
-26	Request for more licenses than this feature supports.
-29	Cannot find ethernet device.
-30	Cannot read license file.
-31	Feature start date is in the future.
-32	No such attribute.
-33	Bad encryption handshake with vendor daemon.
-34	Clock difference too large between client and license server system.
-35	In the queue for this feature.
-36	Feature database corrupted in vendor daemon.
-37	Duplicate selection mismatch for this feature. Obsolete with version 8.0 or later vendor daemon.
-38	User/host on EXCLUDE list for feature.
-39	User/host not on INCLUDE list for feature.
-40	Cannot allocate dynamic memory.
-41	Feature was never checked out.
-42	Invalid parameter.
-47	Clock setting check not available in vendor daemon.
-52	Vendor daemon did not respond within timeout interval.
-53	Checkout request rejected by vendor-defined checkout filter.
-54	No FEATURESET line in license file.
-55	Incorrect FEATURESET line in license file.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-56	Cannot compute FEATURESET data from license file.
-57^a	socket call failed.
-59	Message checksum failure.
-60	License server system message checksum failure.
-61	Cannot read license file data from license server system.
-62	Network software (TCP/IP) not available.
-63	You are not a license administrator.
-64	Imremove request before the minimum Imremove interval.
-67	No licenses available to borrow.
-68	License BORROW support not enabled.
-69	FLOAT_OK can't run standalone on license server system.
-71	Invalid TZ environment variable.
-73	Local checkout filter rejected request.
-74	Attempt to read beyond end of license file path.
-75<Super>^a	SY\$SETIMR call failed (VMS).
-76	Internal FLEXnet Licensing error. Please report error to Macrovision Corporation.
-77	Bad version number must be floating-point number with no letters.
-82	Invalid PACKAGE line in license file.
-83	FLEXnet Licensing version of client newer than server.
-84	USER_BASED license has no specified users; see license server system log.
-85	License server system doesn't support this request.
-87	Checkout exceeds MAX specified in options file.
-88	System clock has been set back.
-89	This platform not authorized by license.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-90	<p>Future license file format or misspelling in license file.</p> <p>The file was issued for a later version of FLEXnet Licensing than this program understands.</p>
-91	<p>Encryption seeds are non-unique.</p>
-92	<p>Feature removed during 1mreread, or wrong SERVER line hostid.</p>
-93	<p>This feature is available in a different license pool.</p> <p>This is a warning condition. The server has pooled one or more INCREMENT lines into a single pool, and the request was made on an INCREMENT line that has been pooled.</p>
-94	<p>Attempt to generate license with incompatible attributes.</p>
-95	<p>Network connect to THIS_HOST failed.</p> <p>Change this_host on the SERVER line in the license file to the actual host name.</p>
-96	<p>License server machine is down or not responding.</p> <p>See the system administrator about starting the server, or make sure that you're referring to the right host (see LM_LICENSE_FILE environment variable).</p>
-97	<p>The desired vendor daemon is down.</p> <p>1) Check the 1mgrd log file, or 2) Try 1mreread.</p>
-98	<p>This FEATURE line can't be converted to decimal format.</p>
-99	<p>The decimal format license is typed incorrectly.</p>
-100	<p>Cannot remove a linger license.</p>
-101	<p>All licenses are reserved for others.</p> <p>The system administrator has reserved all the licenses for others. Reservations are made in the options file. The server must be restarted for options file changes to take effect.</p>
-102	<p>A FLEXid borrow error occurred.</p>
-103	<p>Terminal Server remote client not allowed.</p>
-104	<p>Cannot borrow that long.</p>
-106	<p>License server system out of network connections.</p> <p>The vendor daemon can't handle any more users. See the debug log for further information.</p>

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-110	Cannot read dongle: check dongle or driver. Either the dongle is unattached, or the necessary software driver for this dongle type is not installed.
-112	Missing dongle driver. In order to read the FLEXid hostid, the correct driver must be installed. These drivers are available from your software vendor.
-114	SIGN= keyword required, but missing from license certificate. You need to obtain a SIGN= version of this license from your vendor.
-115	Error in Public Key package.
-116	TRL not supported for this platform.
-117	BORROW failed.
-118	BORROW period expired.
-119	Imdown and Imreread must be run on license server machine.
-120	Cannot Imdown the server when licenses are borrowed.
-121	FLOAT_OK requires exactly one FLEXid hostid.
-122	Unable to delete local borrow info.
-123	Returning a borrowed license early is not supported. Contact the vendor for further details.
-124	Error returning borrowed license.
-125	A PACKAGE component must be specified.
-126	Composite hostid not initialized.
-127	A item needed for the composite hostid is missing or invalid.
-128	Error, borrowed license doesn't match any known server license.
-135	Error enabling the event log.
-136	Event logging is disabled.
-137	Error writing to the event log.
-139	Communications timeout.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-140	Bad message command.
-141	Error writing to socket. Peer has closed socket.
-142	Error, cannot generate version specific license tied to a single hostid, which is composite.
-143	Version-specific signatures are not supported for uncounted licenses.
-144	License template contains redundant signature specifiers.
-145	Bad V71_LK signature.
-146	Bad V71_SIGN signature.
-147	Bad V80_LK signature.
-148	Bad V80_SIGN signature.
-149	Bad V81_LK signature.
-150	Bad V81_SIGN signature.
-151	Bad V81_SIGN2 signature.
-152	Bad V84_LK signature.
-153	Bad V84_SIGN signature.
-154	Bad V84_SIGN2 signature.
-155	License key required but missing from the license certificate. The application requires a license key in the license certificate. You need to obtain a license key version of this certificate from your vendor.
-156	Invalid signature specified with the AUTH= keyword.
-157	Trusted storage has been compromised; repair needed. Contact your vendor for repair instructions.
-158	Trusted storage open failure. Contact your vendor for further information.
-159	Invalid fulfillment record. Contact your vendor for further information.
-160	Invalid activation request received. Contact your vendor for further information.
-161	No fulfillment exists in trusted storage which matches the request. Contact your vendor for further information.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-162	Invalid activation response received. Contact your vendor for further information.
-163	Cannot return the specified activation. Contact your vendor for further information.
-164	Return count(s) would exceed the maximum for the fulfillment. Contact your vendor for further information.
-165	No repair count left. Contact your vendor for further repair authorization.
-166	Specified operation not allowed. Contact your vendor for further information.
-167	The requested activation has been denied because the user or host is excluded from activating this entitlement by a specification in the options file.
-168	The options file contains include specifications for the entitlement, and this user or host is not included in these specifications.
-500	Invalid server port number.
-501	Invalid value in license where an integer was expected.
-502	Invalid value supplied for count.
-503	Invalid hostid supplied in license.
-504	Invalid hostid type supplied.
-505	Bad feature line syntax.
-506	Internal FLEXnet Licensing error.
-507	Bad date format in license file.
-508	Bad SERVER line.
-509	Bad license string.
-510	Server's feature doesn't authenticate on client side.
-511	No license checked out.
-512	License already checked out.
-513	Error list returned.
-514	No certicom module available.

Table C-1: FLEXnet Licensing Error Codes (cont.)

Error Code	Description
-515	Wrong or incomplete certicom module.
-516	SIGN or SIGN2 required in license certificate.
-517	Feature object has no license sources.
-518	An Identical license is already checked out on this license source.
-519	This license has an asynchronously queued checkout pending.
-521	Library for native hostid could not be loaded.
-522	Already connected to another vendor daemon.
-523	No such user, host, or display.
-524	Shutdown of license server system failed.
-525	Shutdown failed; already connected to license server system.
-526	Invalid license source string.
-527	Log file switch error.

a. Indicates errors due to an operating system failure.

The Report Log File

The license server system produces both report log files and debug log files. The focus of this appendix is report log files. For information on debug log files see [The Debug Log File](#).

The report log file contains feature usage information and is generated by the vendor daemon. However, a vendor daemon does not write report logs by default; this action must be enabled. The data in report logs is compressed, authenticated and organized into a repository.

Use Macrovision's software license administration solution, FLEXnet Manager, to gain exceptional visibility into license usage data and to create insightful reports on critical information like license availability and usage. FLEXnet Manager can be fully automated to run these reports on schedule and can be used to track license servers and usage across a heterogeneous network of server including Windows NT, Linux and UNIX. Contact Macrovision at www.macrovision.com for more details on how to obtain an evaluation copy of FLEXnet Manager for your enterprise.

Managing Report Log Output

As a vendor daemon runs for a period of time, the volume of report log output increases. If you have a lot of license activity, these log files grow very large. You need to consider where to put these files and how often to rotate and archive them. Therefore, it may be necessary to rotate or switch report log output into different files over time, each file containing license activity over a particular period of time.

Report log data is collected by the vendor daemon into an internal data buffer area before being flushed to the output file. The daemon's internal buffer is flushed once a minute or whenever it gets full, whichever occurs first. To ensure the freshest data

possible in the report log file, flush the buffer on demand with the `lmreread` command. Use standard file compression tools to reduce the size of a report log file when it is no longer being written.

To avoid corruption and for performance, it is suggested that the vendor daemon write its report log to a file on a disk local to the system running the vendor daemon. Each vendor daemon must write to its own report log file.

Enabling Report Log Output for a Vendor Daemon

There are two ways to enable report logging for a particular vendor daemon either before or after starting the license server system.

- Add the `REPORTLOG` line to the options file for that vendor daemon. See [REPORTLOG](#) for more details.
- Invoke `lmswitchr` on the vendor daemon. See [lmswitchr](#) for more details.

Redirecting Report Log Output for a Vendor Daemon

The report log output for a particular vendor daemon can be moved into separate files, each file representing activity over a different period of time. There are three ways in which to do this whether the vendor daemon is running or not:

- Change the `REPORTLOG` line in the vendor daemon's options file and reread its options file by invoking `lmreread` (version 8.0 or later vendor daemon) or restart.
- Invoke `lmswitchr` on the vendor daemon. See [lmswitchr](#) for more details.
- Invoke `lmnewlog` on the vendor daemon. Requires a version 7.1 or later vendor daemon. See [lmnewlog](#) for more details.

The Debug Log File

The license server system produces both debug log files and report log files. The focus of this appendix is debug log files. For information on report log files, see [The Report Log File](#).

A debug log file contains status and error messages useful for debugging the license server system. A license server system always generates debug log output. Some of the debug log output describes events specific to `lmgrd` and some of the debug log output describes events specific to each vendor daemon.

Managing Debug Log Output

As `lmgrd` and its vendor daemons run for a period of time, the volume of this output increases. As it gets older, the value of the debug log output decreases; therefore, it may be necessary for you to separate old debug log output from current output; either archive or delete the old output.

For performance, it is suggested that each debug log file be on a disk that is local to the machine that is running `lmgrd` and its vendor daemons. However, if the debug log file must be on a remotely-mounted disk and you find that the license server system is too slow, start `lmgrd` with the `-nfs_log` option to improve performance.

See [Debug Log Messages](#) for a description of the debug log output format.

Capturing Debug Log Output for a License Server System

By default, `lmgrd` and the vendor daemons it manages write debug log output to standard out. To put this debug log output in a file, either redirect the output of the license server system to a file or start `lmgrd` with the `-l debug_log_path` option.

Capturing Debug Log Output for a Particular Vendor Daemon

The debug log output from different vendor daemons controlled by the same license server system can be written to their own files (version 8.0 and later vendor daemon). There are two ways to do this:

- Add the `DEBUGLOG` line to the options file for each vendor daemon. See [DEBUGLOG](#) for more details.
- Invoke `lmswitch` on the vendor daemon. See [lmswitch](#) for more details.

Note that `lmgrd` writes its own debug log output to standard out.

Redirecting Debug Log Output for a Running Vendor Daemon

It is possible to redirect the debug log output for a particular vendor daemon to a different file. There are two ways to do this:

- Change the `DEBUGLOG` line to the options file for the vendor daemon and reread its options file by invoking `lmreread`. See [DEBUGLOG](#) for more details.
- Invoke `lmswitch` on the vendor daemon. See [lmswitch](#) for more details.

Limiting Debug Log Output for a Vendor Daemon

By default, debug log output contains all events. To limit the events that are logged for a particular vendor daemon, add a `NOLOG` line to the options file of that vendor daemon. One of the reasons you may want to limit the events that are logged is to reduce the size of the debug log output.

See Also
[NOLOG](#)

Debug Log Messages

FLEXnet Licensing processes generate debug log files in the following format:

hh:mm:ss (daemon) message

where:

Table E-1: Debug Log Messages

Message	Description
<i>hh:mm:ss</i>	Time that the message was logged.
daemon	Either <code>lmgrd</code> or the vendor daemon name. In the case where a single copy of the daemon cannot handle all of the requested licenses, an optional “_” followed by a number indicates that this message comes from a forked daemon.
message	The text of the message.

The debug log files can be used to:

- Diagnose configuration problems
- Diagnose daemon software errors



Note: A debug log file cannot be used for usage reporting with FLEXnet Manager.

Informational Messages

Table E-2 lists the various informational messages using within FLEXnet Licensing.

Table E-2: FLEXnet Licensing Information Messages

Message	Description
Connected to host	This daemon is connected to its peer on host.
CONNECTED, master is host	The license daemons log this message when a quorum is up and everyone has selected a master.
DENIED: num_lic feature to user	user was denied access to num_lic licenses of feature.
EXITING DUE TO SIGNAL nnn EXITING with code nnn	All daemons list the reason that the daemon has exited.

Table E-2: FLEXnet Licensing Information Messages

Message	Description
EXPIRED: feature	feature has passed its expiration date.
IN: “feature” user (num_lic licenses)	user has checked in num_lic licenses of feature.
Lost connection to host	A daemon can no longer communicate with its peer on node host, which can cause the clients to have to reconnect, or cause the number of daemons to go below the minimum number, in which case clients may start exiting. If the license daemons lose the connection to the master, they kill all the vendor daemons; vendor daemons shut themselves down.
Lost quorum	The daemon lost quorum, so it processes only connection requests from other daemons.
MULTIPLE vendor servers running. Kill and restart license daemon.	The license server manager, 1mgrd, has detected that multiple vendor daemons for vendor are running. Shutdown 1mgrd and all vendor daemons with the 1mdown utility and then restart 1mgrd.
OUT: feature user (num_lic licenses)	user has checked out num_lic licenses of feature.
RESERVE feature for USER user RESERVE feature for HOST host	A license of feature is reserved for either user or host.
REStarted vendor (internet port nnn)	Vendor daemon vendor was restarted at TCP/IP port nnn.
Retrying socket bind (address in use)	The license server systems try to bind their sockets for approximately six minutes if they detect “address in use” errors.
Selected (EXISTING) master host.	This license daemon has selected an existing master host as the master.
SERVER shutdown requested.	A daemon was requested to shut down via a user-generated kill command.
Server started on host for: feature_list	A (possibly new) server was started for the features listed.
Shutting down vendor	The license server manager is shutting down the vendor daemon vendor.
SIGCHLD received. Killing child servers.	A vendor daemon logs this message when a shutdown was requested by the license daemon.

Table E-2: FLEXnet Licensing Information Messages

Message	Description
Started vendor	The license server manager logs this message whenever it starts a new vendor daemon.
Trying to connect to host	The daemon is attempting a connection to host.

Configuration Problem Messages

Table E-3 lists configuration problem messages found in FLEXnet Licensing.

Table E-3: FLEXnet Licensing Configuration Problem Messages

Message	Description
host: Not a valid server host, exiting	This daemon was run on an invalid host name.
host: Wrong hostid, exiting	The hostid is wrong for host.
BAD CODE for feature	The specified feature name has a bad license key or signature. It was probably typed in wrong, or modified by the end user.
CANNOT OPEN options file	The options file specified in the license file could not be opened.
Couldn't find a master	The daemons could not agree on a master.
License daemon: lost all connections	This message is logged when all the connections to a server are lost, which often indicates a network problem.
Lost lock, exiting Error closing lock file Unable to re-open lock file	The vendor daemon has a problem with its lock file, usually because of an attempt to run more than one copy of the daemon on a single node. Locate the other daemon that is running via a <code>ps</code> command, and kill it with <code>kill -9</code> .
No DAEMON line for vendor	The license file does not contain a DAEMON or VENDOR line for vendor.
No DAEMON lines, exiting	The license daemon logs this message if there are no DAEMON or VENDOR lines in the license file. Because there are no vendor daemons to start, there is nothing for the license daemon to do.
No features to serve!	A vendor daemon found no features to serve. This could be caused by a corrupted or incorrectly entered license file.

Table E-3: FLEXnet Licensing Configuration Problem Messages

Message	Description
UNSUPPORTED FEATURE request: feature by user	The user has requested a feature that this vendor daemon does not support. This can happen for a number of reasons: the license file is bad, the feature has expired, or the daemon is accessing the wrong license file.
Unknown host: host	The host name specified on a SERVER line in the license file does not exist in the network database (probably /etc/hosts).

Daemon Software Error Messages

Table E-4 lists various daemon software error messages:

Table E-4: Daemon Software Error Messages

Message	Description
accept: message	An error was detected in the accept system call.
Can't allocate server table space	A malloc error. Check swap space.
Connection to <i>host</i> TIMED OUT	The daemon could not connect to <i>host</i> .
Illegal connection request to <i>vendor</i>	A connection request was made to <i>vendor</i> , but this vendor daemon is not <i>vendor</i> .
read: error message	An error in a “read” system call was detected.
select: message	An error in a “select” system call was detected. This is usually a sign of a system networking failure.
Server exiting	The server is exiting. This is normally due to an error.

FLEXnet Licensing Versions

Version Compatibility with FLEXnet Licensing Components

In general, always use the latest `lmgrd` and `lmutil/LMTOOLS`, both of which are available from www.macrovision.com, and you will automatically enjoy many of the enhancements available in the most recent versions of FLEXnet Licensing. However, some enhancements require a vendor daemon built with a newer version of FLEXnet Licensing, and yet others require a FLEXenabled application built with a newer version of FLEXnet Licensing. Contact your software vendor for the most current version of their vendor daemon.

The rules about FLEXnet Licensing version compatibility are summarized as:

- Version of `lmutil/LMTOOLS` must be \geq
- Version of `lmgrd`, which must be \geq
- Version of vendor daemon, which must be \geq
- Version of the client library linked to the FLEXenabled application, which must be \geq
- Version of license file format

Except for the license file, use `lmver` to discover the version of all these FLEXnet Licensing components. For the vendor daemon, `lmgrd`, and `lmutil`, you can also use the `-v` argument to print the version.

Determining the License File Version

The following rules apply to individual FEATURE, INCREMENT or UPGRADE lines. It is possible to have a mix of versions in a single file. Only the features that a particular application checks out determine the version of the license for that feature.

Table F-1: Determining the License File Version

Version	Description
Version 2	Blank quotes or a quoted string at the end of the FEATURE line.
>= Version 3	INCREMENT or UPGRADE line.
>= Version 4	OVERDRAFT, DUP_GROUP, INTERNET, or PACKAGE appear.
>= Version 5	SUPERSEDE, ISSUED, USER_BASED, HOST_BASED, or SN appear.
>= Version 6	START appears.
>= Version 7.1	SIGN= keyword appears.
>= Version 8	BORROW, FLOAT_OK, and TS_OK appear.

Version Summary

Version 1.0—1988

First FLEXlm Release, containing all the basic FLEXlm features

Version 1.5—February 1990

First widely used version including DEMO

Version 2.1—March 1991

- Improved TIMEOUT support
- Improved ethernet hostid support

Version 2.21—November 1991

- Added support for many platforms and some platform-specific improvements, such as hostid
- Hostid ANY added

Version 2.26—March 1992 (Used only by Sun)

- Added license lingering

Version 2.4—December 1992

- Added use-all-feature-lines capability for incremental license distribution
- Enhanced vendor customization routines
- Enhanced end-user options file
- Added new hostid types: USER, HOSTNAME, and DISPLAY
- Added *port@host* to locate license file —downloads license file from server

Version 2.61—March 1993 (Used only by Sun)

- Added INCREMENT and UPGRADE lines to license file

Version 3.0—May 1994

- INCREMENT and UPGRADE behavior changed and improved
- Added UDP protocol support
- Added `uname -i` hostid for HP
- Added multiple jobs for enhanced support of LM_LICENSE_FILE environment variable as a license-file list
- New, optional license file format with *keyword=value* syntax for optional new features, including: `asset_info`, `ISSUER`, and `NOTICE`, “\” license file continuation character, 2,048 character limit per feature

Version 4.0—December 1994

- Removed use of floating point, for enhanced reliability
- FEATURE line additions: `ck`, `OVERDRAFT`, `DUP_GROUP`, `INTERNET` hostid
- PACKAGE line
- License Finder
- `lmddiag` and `FLEXLM_DIAGNOSTICS` for end-user diagnostics

Version 4.1—May 1995

- Performance improvements and new platform support

Version 4.1—Patch Release 6, October 1995

- Windows patch release for Windows 95 with various performance improvements

Version 5.0—March 1996

- Improved *port@host* behavior—FLEXenabled application doesn't read license file
- Automatic *port@host* via USE_SERVER line in license file
- Hostid lists—lock a feature to several hostids
- New FEATURE attributes: SN (serial number), USER_BASED, HOST_BASED, MINIMUM, SUPERSEDE, ISSUED (issued date), CAPACITY (charging based on system capacity)
- Optional avoidance of NIS and DNS via IP address instead of host name
- Improved report log file format
- Server, upon startup, notifies of licenses that expire within two weeks
- Improved end-user options file functionality

Version 5.11—February 1997

- SUPERSEDE lists, PLATFORMS= license attribute,
- new end-user options: MAX, TIMEOUTALL
- Windows control panel added
- Windows license generator GENLIC added

Version 5.12—April 1997

- Performance improvements and new platform support

Version 6.0—September 1997

- *lmgrd* can read multiple license files
- FLEX*lm* license directory support: *.lic automatically used
- License files require no editing for use at the end-user site
- Optional path on DAEMON/VENDOR line; \$PATH environment variable used
- Decimal license format, with *lminstall* utility for typing in licenses
- FEATURE lines are shorter, easier to understand and type in
- PACKAGE lines can be shipped in separate files that never require user editing
- Default TCP/IP port numbers make SERVER line port number optional
- Default end-user options file path
- *this_host* host name supported on SERVER line
- VENDOR_LICENSE_FILE supported (for example, MVS_LICENSE_FILE)

- `@host` supported where default port numbers are used
- Windows only: user prompted for license file or license server name
- License files are optionally case insensitive
- `lmdown` and `lmreread` accept `-vendor vendor` argument
- `START=dd-mm-yyyy` optional license attribute

Version 6.1—June 1998

- Performance improvements

Version 7.0—August 1999

- License Certificate Manager support for automatic license fulfillment
- Support for try-before-you-buy licensing
- License file handles inserted newlines from emailers
- License lines automatically optimally sorted
- Improved LMTOOLS interface for Windows
- `lmgrd`, when run at command line on Windows, runs in background by default
- Improved three-server redundancy reliability (version 7.0 vendor daemon and `lmgrd`)
- `lmreread` and `lmdown` take `-all` argument to shut down or reread all `lmgrds`
- Support registry (Windows) and `$HOME/.flexlmrc` (UNIX) for `FLEXlm` environment variables
- Automatically install license path in registry or `$HOME/.flexlmrc` after successful checkout
- Options support for `LM_PROJECT` with `PROJECT`
- Performance improvements, especially for Windows NT
- Intel Pentium III CPU-ID (version 7.0d or later, November 1999)

Version 7.1—August 2000

- Security enhancements
- `SIGN=` keyword in license
- `lmnewlog` utility (version 7.0d or later vendor daemon)

Version 7.2—December 2000

- Performance enhancements

Version 8.0—October 2001

- `lmborrow` (version 8.0 or later components), `lmpath` (version 8.0 or later vendor daemon), `lmswitch` (version 8.0 or later vendor daemon) utilities
- `lmreread` rereads end-user options file and SERVER host name
- License borrowing with BORROW keyword

Version 8.1—January 2002

- CRO Security enhancements

Version 8.2—August 2002

- Support added for Windows XP compliancy

Version 8.3—October 2002

- Support added for returning borrowed licenses early

Version 8.4—January 2003

- Support for reserved package suites

Version 9.0—March 2003

- Support for COMPOSITE= hostid type

Version 9.2—July 2003

- Options file keywords added: GROUPCASEINSENSITIVE and MAX_BORROW_HOURS

Version 9.5—November 2004

- New environment variable: LM_UTIL_CASE_SENSITIVE

Version 10.0—April 2004

- Released as FLEXnet Licensing
- Support for fully qualified domain names

Version 10.1—November 2004

- Additional FLEXid driver support for USB dongles

Version 10.8—April 2005

- IPv6 address support for hostids
- Enhanced three-server redundant configuration support

- Support for common vendor daemons

Version 11.1—November 2005

- Support for license rights in trusted storage
- IPv6 support for hostids reverted in this release

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